

---

Subject: Advertise your site, mod in a new racing map coming soon

Posted by [Halo38](#) on Thu, 03 Aug 2006 14:29:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi all

Some of you may remember way back when making C&C\_Duel\_Arena I decided to put adverts/banners in the map as it seemed fitting for the game mode allowing you all to advertise your site or mod.

Well the opportunity has come again where i'm implementing a new style of gameplay with out the use of complicated scripts so if you would like your mod or site or anything thing else thats appropriate advertised in this new racing map i'm working on please let me know by posting your artwork and the name of the author here, thanks

EDIT: There is a very big chance that this map will be in the next highly awaited UNrules Map Pack so it's almost certain that all current players will get it.

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon

Posted by [Nightma12](#) on Thu, 03 Aug 2006 16:29:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

PM

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon

Posted by [Aprime](#) on Thu, 03 Aug 2006 17:30:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Resolution?

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon

Posted by [Halo38](#) on Thu, 03 Aug 2006 18:22:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

As long as it's readable and looks good resolution don't matter, ideally as big as possible and preferable no smaller than 256 pixels in length.

I'll be reducing the sizes and putting multiple banners on a single texture like I did for Duel Arena.

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon

Posted by [Oblivion165](#) on Thu, 03 Aug 2006 21:22:45 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

Can you make a tutorial on how to do that grid mapping? I always wondered about that.

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon  
Posted by [Doitle](#) on Thu, 03 Aug 2006 21:48:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Could my sig be placed somewhere on the track? After all it is like a Campaign Billboard. I'll even make a model or something for you as payment if required.

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon  
Posted by [JRPereira](#) on Thu, 03 Aug 2006 23:16:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

<http://tiberios.justinpereira.com/tiberios-goodies>

Don't forget Tiberios. They're mutogenically delicious!

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon  
Posted by [Halo38](#) on Fri, 04 Aug 2006 05:17:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Oblivion165 wrote on Thu, 03 August 2006 17:22Can you make a tutorial on how to do that grid mapping? I always wondered about that.

You know it's so easy to do, I think I will

Doitle wrote on Thu, 03 August 2006 17:48Could my sig be placed somewhere on the track? After all it is like a Campaign Billboard. I'll even make a model or something for you as payment if required.

I can't really tell what it's promoting there is no web link either, I'd like to stick to renegade specific things so web sites that are involved with ren weather it be maps, server hosting, forums etc... making the banner look C&C specific is a bonus too.

JRPereira wrote on Thu, 03 August 2006 19:16<http://tiberios.justinpereira.com/tiberios-goodies>

Don't forget Tiberios. They're mutogenically delicious!

---

cheers, I'll remember to spell your name right in the readme this time

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon  
Posted by [havoc9826](#) on Fri, 04 Aug 2006 08:32:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

PM

---

---

Subject: Re: Advertise your site, mod in a new racing map coming soon  
Posted by [Halo38](#) on Fri, 04 Aug 2006 11:31:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Just a little more info:

These banner adverts are mainly for people that are giving back to the community in anyway (i.e. if your clan hosts a server and has a site for example)

no real maximum size for the images as i'll be reducing them to 512 pixels ish. but if you want a number i'd say 2048 pixels but make sure text is readable down to 256 pixels in length at least

---