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Subject: New w3d exporter for Renegade  
Posted by [Goztow](#) on Mon, 17 Jul 2006 06:57:43 GMT  
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The new SDK modding tools that were released this week by EA were intended for use with the BFME games and Generals/Zero Hour. C&C Renegade wasn't mentioned. However, Saberhawk has modify (fixed) the W3D Exporter so that it is compatible with C&C Renegade. You can grab the goods [HERE](#).

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Subject: Re: New w3d exporter for Renegade  
Posted by [Kamuix](#) on Sun, 20 Aug 2006 05:35:16 GMT  
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Subject: Re: New w3d exporter for Renegade  
Posted by [Sn1p3R4nL](#) on Thu, 24 Aug 2006 10:52:46 GMT  
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hey kamiux XD

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