
Subject: How do you Install Scripts 2.8

Posted by [Mitax](#) on Mon, 03 Jul 2006 18:58:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok, So I have downloaded Scripts 2.8 but theres so many files in there, I don't know what to do with them, extract ALL of them into my c:/westwood/renegade/dfs/server directory? or what

Subject: Re: How do you Install Scripts 2.8

Posted by [Whitedragon](#) on Mon, 03 Jul 2006 19:50:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

If you've never installed scripts.dll on the server before do the following:

1. Rename the existing scripts.dll on the server to scripts2.dll.
 2. Unzip bhs.dll and scripts.dll from the zip and place them in your server folder.
-

Subject: Re: How do you Install Scripts 2.8

Posted by [Mitax](#) on Mon, 03 Jul 2006 19:57:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

118 Files Wasted Like That? What am I suppost to do with 118 Files in scripts28.zip

[img=http://img437.imageshack.us/img437/6196/scripts3vv.th.jpg]

File Attachments

1) [scripts.JPG](#), downloaded 536 times

scripts28.zip - WinRAR (evaluation copy)

File Commands Tools Favorites Options Help



scripts28.zip - ZIP archive, unpacked size 9,328,912 bytes

Name	Size	Packed	Type	Modified	CRC32
patcher	16,227	7,214	File	6/23/2006 9:13...	33595760
patcher.c	6,049	2,703	File c	5/27/2006 10:2...	CC0BACA9
r.ico	2,238	1,145	Icon	2/4/2005 8:08 AM	5407FC3E
ra2.cpp	23,119	3,648	File cpp	6/23/2006 9:07...	624CE570
ra2.h	3,876	887	File h	3/5/2006 7:07 PM	1CC2810B
readme.txt	196,658	41,251	Text Document	6/23/2006 7:29...	95A2AB4B
Readme10.txt	3,700	1,328	Text Document	11/5/2005 3:02...	3DE2ADED
Readme11.txt	2,032	465	Text Document	11/5/2005 3:02...	4B000B0F
Readme12.txt	2,559	776	Text Document	11/5/2005 3:00...	52F313A3
Readme13.txt	1,415	324	Text Document	11/5/2005 2:46...	8DEC55B1
readme14.txt	15,582	2,709	Text Document	1/22/2006 10:0...	5167E5EF
readme15.txt	2,558	690	Text Document	6/1/2006 7:13 PM	9F23D7AE
readme16.txt	10,053	2,500	Text Document	6/23/2006 7:34...	26845B7B
Readme2.txt	4,872	1,723	Text Document	11/20/2005 12:...	D2365471
Readme3.txt	5,596	1,737	Text Document	11/19/2005 8:4...	876531EC
Readme4.txt	40,170	10,009	Text Document	3/6/2006 2:38 PM	C905BC1E
Readme5.txt	13,807	5,029	Text Document	1/29/2006 7:18...	15255304
Readme6.txt	6,828	1,152	Text Document	11/19/2005 9:0...	73D20E2D
Readme7.txt	8,420	1,929	Text Document	11/17/2005 6:5...	F5D5196A
Readme8.txt	19,650	5,062	Text Document	11/11/2005 6:4...	1E1A9490
Readme9.txt	17,494	2,249	Text Document	11/5/2005 3:04...	977B5F98
reborn.cpp	34,108	4,909	File cpp	6/23/2006 9:07...	2660C83E
reborn.h	4,310	977	File h	6/23/2006 9:07...	F2505E71
renalert.cpp	66,041	13,482	File cpp	6/23/2006 6:31...	3903A740
renalert.h	8,916	1,721	File h	3/5/2006 7:07 PM	F6586154
renalert2.cpp	23,057	4,994	File cpp	6/23/2006 6:31...	44E1FE8D
renalert2.h	4,066	1,095	File h	6/23/2006 9:07...	82B9E6F3
resource.h	768	313	File h	2/5/2005 7:54 PM	F052B5F7
scriptfactory.cpp	1,231	582	File cpp	6/23/2006 9:07...	448652BB
scriptregistrar.cpp	2,135	747	File cpp	3/5/2006 7:02 PM	B17AEB92
scripts-RH73.so	2,614,859	601,081	File so	6/24/2006 8:08...	6326271C
scripts-RH8.so	2,660,086	660,637	File so	6/24/2006 8:08...	FA8C77F5
scripts.cpp	7,689	2,346	File cpp	6/23/2006 7:16...	53AFDA4E
scripts.dll	811,008	247,528	Application Extension	6/24/2006 8:03...	972B1594
scripts.h	46,189	9,103	File h	4/25/2006 9:23...	2CCA574E
scripts.sln	1,475	402	File sln	3/12/2006 6:15...	79E78438
scripts.vcproj	10,678	1,740	File vcproj	6/23/2006 7:02...	B5CF452C
scud.cpp	31,574	3,925	File cpp	3/5/2006 7:02 PM	BC70ACBD
scud.h	5,582	985	File h	3/5/2006 7:08 PM	6DA91298
shawk.cpp	2,176	878	File cpp	3/5/2006 7:02 PM	CF7703F9
shawk.h	1,102	535	File h	3/5/2006 7:08 PM	085D02AA
survival.cpp	26,332	5,922	File cpp	3/5/2006 7:02 PM	450425E9
survival.h	3,550	913	File h	3/5/2006 7:08 PM	84730372
tda.cpp	18,227	3,203	File cpp	3/5/2006 7:02 PM	BB40506B
tda.h	8,065	2,301	File h	3/5/2006 7:08 PM	346739F1
tfx.cpp	2,838	882	File cpp	3/5/2006 7:02 PM	4C3ADA5C
tfx.h	923	499	File h	3/5/2006 7:08 PM	92ADD9AE

Subject: Re: How do you Install Scripts 2.8
Posted by [Goztow](#) on Mon, 03 Jul 2006 20:34:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

they are of use to people that mod Renegade

Subject: Re: How do you Install Scripts 2.8
Posted by [dal11](#) on Wed, 05 Jul 2006 01:51:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you just want to update the scripts when using rentools use the same procedure? And if so what do you do with the current scripts2 file?

Subject: Re: How do you Install Scripts 2.8
Posted by [Goztow](#) on Wed, 05 Jul 2006 06:47:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

You always keep your scripts2.dll as that's your original renegade scripts. you just need to replace scripts.dll and bhs.dll when you update.
