Subject: Obelisk of Light Sound
Posted by Stumpy_Joe on Sun, 11 Jun 2006 23:29:25 GMT
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I want to take this and a few other sounds from Renegade and use them/edit them. Does anybody know a way I can do this?

Subject: Re: Obelisk of Light Sound
Posted by IronWarrior on Sun, 11 Jun 2006 23:37:44 GMT
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Yes.

Visit this link http://www.game-maps.net and click on Renegade then Mapping and Modding and download XCC Mixer.

This will allow you to into your always.dat file and remove every sound you want.

Oh, when you click to start xcc mixer, it will slowly lag at the start as it builds up the file list... its big.

Subject: Re: Obelisk of Light Sound
Posted by Stumpy_Joe on Mon, 12 Jun 2006 13:20:21 GMT
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Sweet thanks man.

Subject: Re: Obelisk of Light Sound
Posted by Stumpy_Joe on Mon, 12 Jun 2006 23:40:42 GMT
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I cant seem to find any of the sounds. All I find are the config files and saves. Are they in a specific are or is there a search I can use.

Subject: Re: Obelisk of Light Sound
Posted by havoc9826 on Tue, 13 Jun 2006 03:10:54 GMT
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I found them for you.

File Attachments
1) obelray1.wav, downloaded 178 times

2) `obelpowr.wav`, downloaded 181 times

Subject: Re: Obelisk of Light Sound
Posted by IronWarrior on Tue, 13 Jun 2006 03:50:21 GMT
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Stumpy_Joe wrote on Mon, 12 June 2006 18:40I cant seem to find any of the sounds. All I find are the config files and saves. Are they in a specific are or is there a search I can use.

Yeah, mixer is hard to use when its your first time.

Not suspised, you didnt find it, the always.dat file contains every single sound file for the game.

Just go though them one by one, mixer can play the sounds for you...

Subject: Re: Obelisk of Light Sound
Posted by Stumpy_Joe on Tue, 13 Jun 2006 22:34:52 GMT
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Wow thanks to both of you! You guys helped a lot and I appreciate that. Thanks again, Tim Holycross

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Subject: Re: Obelisk of Light Sound
Posted by Stumpy_Joe on Wed, 14 Jun 2006 13:18:49 GMT
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LoL I'm stuck again. I found a lot of config files n' stuff, but I don't know what to do with them. I need to know how to get the sounds.

Subject: Re: Obelisk of Light Sound
Posted by IronWarrior on Wed, 14 Jun 2006 14:03:51 GMT
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Stumpy_Joe wrote on Wed, 14 June 2006 08:18LoL I'm stuck again. I found a lot of config files n' stuff, but I don't know what to do with them. I need to know how to get the sounds.

Ok, do this.

1) open mixer
2) go to westwood

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3) renegade
4) data
5) always.dat

You see alot of files, all your maps, skins, and almost every file renegade uses to play.

Go down the list and find the wav files, these are the sounds.

Or you could download this.

Make a file, call it sounds or something.

Go to always.dat in your folder and right click and choose "open with" choose unmix, this will extract all files into a folder of your making, saving you the need to use mixer.

The file is like 500mbs big, when its completed... in the file, right click and choose arrange icons by "type" then delete every file expect WAV OR mp3.

Hope this works for you.

File Attachments
1) unmix.rar, downloaded 149 times

Subject: Re: Obelisk of Light Sound
Posted by OWA on Thu, 15 Jun 2006 18:36:43 GMT
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Look for the .wav file extensions to find the sounds. If you double click the sound it will play. The file types are usually grouped in extension sections i.e .tga .dds .wav .mp3 .w3d etc

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Subject: Re: Obelisk of Light Sound
Posted by ghost on Thu, 15 Jun 2006 18:47:34 GMT
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Speaking of the oblisk sound. What pisses me off the most is how well, this happens the most of field when im GDI trying to ION the NOD refinary. It doesnt charge up. It just fires...

Perhaps something wrong with ssaow1.5?

Subject: Re: Obelisk of Light Sound
Posted by Stumpy_Joe on Fri, 16 Jun 2006 03:44:33 GMT
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Yeah thanks....but lol I found out I was looking in an old folder that was named Westwood but it only contained some leftover cfg files. So thats why I couldn't find what I needed. I do appreciate your patience with me though. Thanks again.

Subject: Re: Obelisk of Light Sound
Posted by OWA on Fri, 16 Jun 2006 09:24:10 GMT
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No problem.

Subject: Re: Obelisk of Light Sound
Posted by Stumpy_Joe on Sat, 17 Jun 2006 01:06:12 GMT
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IWarriors I tried to use your download unmix.rar , but it just came up as a unknown file. What do I open it with?