Subject: Problem
Posted by extreme_sol on Thu, 08 Jun 2006 05:43:43 GMT

Since i downloaded the scripts 2.7.2 the SSAOW logs stopped working... is there an particular reason for this or something i missed?.

Also instead of making another post;

I noticed while browsing through the scripts.dll source code there is Commands->Apply_Damage, How could you use this, i don't know much about the scripts.dll as i've only just started looking through it but there's also commands like Commands->Set_Shield_Strength and Commands->Set_Health also things like Get_Current_Bullets(GameObject *obj) or Get_Current_Total_Bullets(GameObject *obj) and so on... how would you use these? if possible?

Subject: Re: Problem
Posted by Whitedragon on Thu, 08 Jun 2006 06:42:05 GMT

SSAOW is in scripts.dll, when you downloaded 2.7.2 you overwrote it with the regular scripts.dll, you have to use the scripts.dll that comes in the SSAOW download.