Subject: Modding question
Posted by steve8274 on Mon, 22 May 2006 01:29:26 GMT
View Forum Message <> Reply to Message

is there anyway to remove the barriors that block vechicles from entering tunnels so that they can go in so you can get vechicles in the tunnels, and maybe if possible if someone could make it so i could run it on my server. thanks to anyone who can help.

Subject: Re: Modding question
Posted by Shadow2256 on Mon, 22 May 2006 02:50:19 GMT
View Forum Message <> Reply to Message

Yes, but you would need to do so in gmax.In other words, find the .gmax of every map you want it done to, go into gmax, find the plane in front of the tunnels, click, and delete. Then turn the .gmax into a .mix using a tutorial. Enjoy .

Subject: Re: Modding question
Posted by GrayWolf on Mon, 22 May 2006 03:36:07 GMT
View Forum Message <> Reply to Message

yes that would work in getting rid of the barriers but you wouldnt be able to host it on your sever and let everyone else play it. Because that would actualy be considered a different map.

Subject: Re: Modding question
Posted by JeepRubi on Mon, 22 May 2006 13:16:09 GMT
View Forum Message <> Reply to Message

there IS a way of doing it in LE, got to edit and click terrain selectable. Then click were and invisible wall it and press the delete button on your keyboard. Save the level and they should be gone.

Subject: Re: Modding question
Posted by steve8274 on Mon, 22 May 2006 20:35:06 GMT
View Forum Message <> Reply to Message

oh ok ill try this but probably will fail lol