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Subject: What file contains the weapon damages and profiles?

Posted by [Greathobo](#) on Fri, 07 Apr 2006 00:31:31 GMT

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And how do I edit it? An explanation would be greatly appreciated.

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Subject: Re: What file contains the weapon damages and profiles?

Posted by [Kamuix](#) on Fri, 07 Apr 2006 00:56:02 GMT

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Use leveledit to edit Objects.ddb In your data folder. I hope i know what i'm talkin about

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Subject: Re: What file contains the weapon damages and profiles?

Posted by [Greathobo](#) on Fri, 14 Apr 2006 21:19:14 GMT

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Yeah, I was looking through that. Should I use hexeditor to look up the damages that I know, and edit them to numbers that I want? Also, while messing around with my saved games, I found out how to edit my ammo count. This lead to the interesting PIC death beam, (around 1 PIC shot/frame) but I just couldn't find the value for my hp and health. Anyone know about that?

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Subject: Re: What file contains the weapon damages and profiles?

Posted by [Goztow](#) on Fri, 14 Apr 2006 21:40:43 GMT

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Greathobo wrote on Fri, 14 April 2006 17:19Yeah, I was looking through that. Should I use hexeditor to look up the damages that I know, and edit them to numbers that I want? Also, while messing around with my saved games, I found out how to edit my ammo count. This lead to the interesting PIC death beam, (around 1 PIC shot/frame) but I just couldn't find the value for my hp and health. Anyone know about that?

Just out of curiosity, why you need this stuff?

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Subject: Re: What file contains the weapon damages and profiles?

Posted by [Greathobo](#) on Sat, 15 Apr 2006 13:29:42 GMT

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The Death Beam lags me in single player. I just want to play the whole game with the railgun. Not too much to ask, is it?

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