Subject: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 00:07:36 GMT
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I am gonna make the flamethrower into a bubble gun!!!

I just need to know how to remove the small flame always on the flame throwe pilot light i guess its called?

EDIT:Dammit I forgot I deleated XCC for some reson or another.

I dont wanna download it sence I only need 2 files...

can somone get them for me the skin for the flamethrowe and the emitter for the flames thay it throws...

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 01:26:46 GMT
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ok well anyways i DLed it again cus i was bored and i just need help gettin the emitter to look like bubbles...

Subject: Re: I am going to make somthing 1337!
Posted by WNxCABAL on Sat, 18 Mar 2006 02:53:21 GMT
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idjit626 wrote on Sat, 18 March 2006 00:07I am gonna make the flamethrower into a bubble gun!!!

LOL! That little sentence made me laugh!

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 03:43:13 GMT
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So you think its a cool idea!

Well I need to get bubbles working...

I made a texture replacing the tank with a "Bubbles" tank

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 04:57:20 GMT

AGH I CANT FIGURE OUT HOW TO GET THE BUBBLE TEXTURE ONTO THE FLAME!!!!!!!!!!!!!!!!!!!!!!!!!!

PISSIN ME OFF!!!!!!!

Subject: Re: I am going to make somthing 1337!
Posted by Napalmic on Sat, 18 Mar 2006 05:58:28 GMT

Open the emitter in W3D Viewer, then go to the Frame/UCoordinate tab.

If you didn't know already, the emitter texture (e_master01.tga) is a bunch of little textures in a grid formation, so you can have many textures in one and save the hassle of sorting through a lot.

Back to W3D Viewer, now the drop down menu has a few different grid sizes, but for a bubble make the Texture Grid Layout 16x16. Then, double click the little tab on the corner of the dark grey box area, and set the Frame to 7. Oh, and make sure the Rendering Mode option in the General tab is set to Quad Particles, for best results.

Recently I discovered how to do this, and I remember how annoying it was when I couldn't figure out how to change it myself.

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 06:12:53 GMT

YEAY IM GONNA GO TRY IT NOW!

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 06:18:00 GMT

FUCK FUCK FUCKETY FUCK FUCK!

IT GIVES ME ERRORS

IT WORKED EARLIER!!!

Subject: Re: I am going to make somthing 1337!
Posted by Titan1x77 on Sat, 18 Mar 2006 07:24:55 GMT
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Just give up.

but if you insist on making a bubble gun..lol, then you have to learn how to make an emmiter...and try to re-install your motherboard bios to get the w3d viewer to work.

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 07:26:30 GMT
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ok i give up...

i never finish anything and now you know why
somthing like this ALWAYS happens...

i fail at life........

im gonna go crawl in a hole if you will excuse me...

Subject: Re: I am going to make somthing 1337!
Posted by icedog90 on Sat, 18 Mar 2006 08:11:57 GMT
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Somebody is sad.

Subject: Re: I am going to make somthing 1337!
Posted by Ma1kel on Sat, 18 Mar 2006 10:21:12 GMT
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This topic has to be in the hall of fame!

Subject: Re: I am going to make somthing 1337!
Posted by WNxCABAL on Sat, 18 Mar 2006 12:09:36 GMT
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You fail at life Idjit?
aaaaaaw!

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sat, 18 Mar 2006 22:17:17 GMT
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If I send somone the files will they make it into bubbles unsted of flames for me?

Subject: Re: I am going to make somthing 1337!
Posted by Oblivion165 on Sun, 19 Mar 2006 00:37:52 GMT
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File Attachments
1) e_flamethrower.w3d, downloaded 134 times

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sun, 19 Mar 2006 01:20:13 GMT
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that works but it isent the right size...
can u just do what bleza said above to the normal flamethrower file...

I WOULD DO IT BUT I CANT AND FOR SOME RESON I CAN OPEN THAT FILE I
DOWNLOADED FROME U WITH NO ERRORS I TRYED REEXTRACTING THE FILE WITH
XCC AND IT STILL DOSENT WORK WHAT THE HELLILLLLLIl!!!

Subject: Re: I am going to make somthing 1337!
Posted by Oblivion165 on Sun, 19 Mar 2006 01:36:31 GMT
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I dont see a post from "bleza" in this thread, the file works for me, what exactly would you like
changed?

File Attachments
1) FLAME1.jpg, downloaded 548 times

2) FLAME2.jpg, downloaded 535 times

Subject: Re: I am going to make somthing 1337!
Posted by Napalmic on Sun, 19 Mar 2006 01:51:11 GMT
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Lol neat.

Subject: Re: I am going to make somthing 1337!
Posted by WNxCABAL on Sun, 19 Mar 2006 02:22:44 GMT
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Are they filled with Fart bubbles from the bath?

Subject: Re: I am going to make somthing 1337!
Posted by Viking on Sun, 19 Mar 2006 03:34:55 GMT
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LOL FART BUBBLES

No what I am saying is it looks weird cus it dosent go far enoughf can u do what was said above?

just edit the normal flam file?

Subject: Re: I am going to make somthing 1337!
Posted by bisen11 on Sun, 19 Mar 2006 04:24:05 GMT
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The scary thing is those bubbles light people on fire.

Subject: Re: I am going to make somthing 1337!
Posted by danpaul88 on Sun, 19 Mar 2006 11:05:23 GMT
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odd, when I tried changing the flamethrower emitter (just for a single map I was making for fun) it crashed renegade

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Subject: Re: I am going to make somthing 1337!
Posted by JeepRubi on Sun, 19 Mar 2006 17:54:37 GMT
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id id something like that for my ice flame, when i was fooling with emmiters.