
Subject: White screen/list index problem

Posted by [MaverickSS](#) on Tue, 14 Mar 2006 04:46:35 GMT

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When I start RG through the n00bless RenConnect, i get the whitescreen everyone's been talking about where it can't fetch the server. When I start RG any other way, the CP2 update begins, until i hit this point:

please help

File Attachments

1) [rg prob.JPG](#), downloaded 801 times

- [Help Please!](#)
- [Rengaurd bypassable?](#)
- [Confused](#)
- [Renguard prob.](#)
- [Bad_game.exe renguard](#)
- [The First Decade Compa](#)
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- [kernel32.dll error](#)
- [HELP!!! Renguard on We](#)
- [Renguard problem](#)
- [Renguard Successfully Loads but Servers do not detect.](#)
- [Dudes wtf????](#)
- [DOH](#)
- [CP2 Problem](#)
- [RenGuard Update!](#)
- [My Rengaurd problem](#)
- [Renguard problem](#)

Blackhand Studios Core Patch Downloader

RenGuard has detected that a new Core Patch version is available for download, please click the "Install Core Patch" button to begin the installation.

Please note that the Core Patch may take some time to download on slower connections.

General information:
 CP - a Core Patch, which is an unofficial patch released by Blackhand Studios that contains bug fixes for Renegade as well as additional features, including new maps.

Scripts.dll modifications:
 Please be aware that the installation of the Core Patch will overwrite any custom scripts.dll modifications you currently have installed. Make a backup of your scripts.dll before installation. If you want to contribute your scripts.dll modification to the community, contact Blackhand Studios.

Failed : 404 can't resolve hostname to IP address
 Check network connections, close the program and try again

download

List index out of bounds (-2095430462)

Subject: Re: White screen/list index problem
Posted by [Goztow](#) on Tue, 14 Mar 2006 07:35:45 GMT
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Firewall blocking it? It seems like it can't connect to the Net...

Subject: Re: White screen/list index problem
Posted by [MaverickSS](#) on Wed, 15 Mar 2006 23:52:24 GMT
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but the program itself is on the norton firewall 'allow' list, and i used to have trouble connecting to the server, which was fixed when i manually entered the server's ip and port #'s. does rg have either of those that i could use?

Subject: Re: White screen/list index problem
Posted by [Goztow](#) on Thu, 16 Mar 2006 07:52:35 GMT
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I'd suggest you disable core patch updates in the options and retry.

And yes, you can use +connect with Renguard's game.exe .

Subject: Re: White screen/list index problem
Posted by [MaverickSS](#) on Fri, 17 Mar 2006 04:13:20 GMT
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when i try to connet without core patches, the game freezes at the "joining game - abort" screen, no matter what server or whether or not the server is full, and i am forced to abort.
