
Subject: 1st Person vs. 3rd Person
Posted by [Feetseek](#) on Wed, 08 Mar 2006 00:25:22 GMT
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Which one do you prefer and why??

I prefer the 3rd person view because you see more area and its harder for people to sneak up on me.

Subject: Re: 1st Person vs. 3rd Person
Posted by [gufu](#) on Wed, 08 Mar 2006 00:58:14 GMT
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1st-sniper
3rd-engi's
The rest... don't care

Subject: Re: 1st Person vs. 3rd Person
Posted by [Lijitsu](#) on Wed, 08 Mar 2006 01:03:42 GMT
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For the most part, I stick to first person, I've got better aim with it. However, in situations of uncertainty when it comes to corners, hills, or I'm an Engineer unit, I go with 3rd person.

Subject: Re: 1st Person vs. 3rd Person
Posted by [terminator 101](#) on Wed, 08 Mar 2006 03:54:14 GMT
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When I wanted to aim more precisely, I found out that first person view is much better. It is also useful when placing mines and/or remotes.
Other than that, third person view all the way.

Subject: Re: 1st Person vs. 3rd Person
Posted by [superj69](#) on Wed, 08 Mar 2006 04:05:56 GMT
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3rd person is the best unless ure trying to snipe someone on a hill or something then 1st person is the best

Subject: Re: 1st Person vs. 3rd Person

Posted by [Mighty BOB!](#) on Wed, 08 Mar 2006 05:17:02 GMT

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I alternate depending on the situation. 1st for accuracy, 3rd for wider field of view.

Subject: Re: 1st Person vs. 3rd Person

Posted by [Herr](#) on Wed, 08 Mar 2006 10:51:58 GMT

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superj69 wrote on Wed, 08 March 2006 15:053rd person is the best unless ure trying to snipe someone on a hill or something then 1st person is the best

Yes, I agree, I always use 3rd for SBH actions too.

Subject: Re: 1st Person vs. 3rd Person

Posted by [Tunaman](#) on Wed, 08 Mar 2006 16:35:55 GMT

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I always use 3rd..

Subject: Re: 1st Person vs. 3rd Person

Posted by [CarrierII](#) on Thu, 09 Mar 2006 12:39:00 GMT

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i use first mostly

third for those essential "looking round the corner moments"

Subject: Re: 1st Person vs. 3rd Person

Posted by [MexPirate](#) on Thu, 09 Mar 2006 13:27:09 GMT

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I think the key to this is using both & making sure you use the right one for the situation

Subject: Re: 1st Person vs. 3rd Person

Posted by [superj69](#) on Thu, 09 Mar 2006 21:18:41 GMT

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[BBFPirate wrote on Thu, 09 March 2006 08:27]I think the key to this is using both & making sure you use the right one for the situation

very true

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Fri, 10 Mar 2006 03:56:56 GMT
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gufu wrote on Tue, 07 March 2006 19:58 1st-sniper
3rd-engi's
The rest... dom't care

...and that's why you'll never be good at this game (same goes for all you other 1st person foo's).

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Fri, 10 Mar 2006 03:57:54 GMT
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superj69 wrote on Thu, 09 March 2006 16:18 [BBFPirate wrote on Thu, 09 March 2006 08:27] I
think the key to this is using both & making sure you use the right one for the situation

very true

read my last post foo

Subject: Re: 1st Person vs. 3rd Person
Posted by [Feetseek](#) on Fri, 10 Mar 2006 06:01:12 GMT
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For precision, i tend to use first person to see better. But when i'm just killing things so that i can
see what's happening on all sides (although i do fall off cliffs often)

Subject: Re: 1st Person vs. 3rd Person
Posted by [Herr](#) on Fri, 10 Mar 2006 10:20:46 GMT
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\$c0p3 wrote on Thu, 09 March 2006 21:56 gufu wrote on Tue, 07 March 2006 19:58 1st-sniper
3rd-engi's
The rest... dom't care

...and that's why you'll never be good at this game (same goes for all you other 1st person foo's).

That's why you won't ever play other games then Renegade.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Fri, 10 Mar 2006 14:37:28 GMT
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HerrKealf wrote on Fri, 10 March 2006 05:20\$0p3 wrote on Thu, 09 March 2006 21:56gufu wrote on Tue, 07 March 2006 19:581st-sniper
3rd-engi's
The rest... don't care

...and that's why you'll never be good at this game (same goes for all you other 1st person foo's).

That's why you won't ever play other games then Renegade.

lol, I played Call of Duty and I was pretty good at it. The fact still remains that you'll never be good if you use first person (unless you originally got good with 3rd person, but that isn't the case for any of you as all of you are bad, and no I don't need to play with you to know so).

What's up with you geeks always making stuff up? It's not like any of you really know what you're talking about, because in reality, you're all bad at this game. Sure, you may not think so as you all play together and don't see anyone better, but that doesn't change anything. You wouldn't understand though, you all think Crimson's smart and always follow on her footsteps

Subject: Re: 1st Person vs. 3rd Person
Posted by [Xylaquin](#) on Fri, 10 Mar 2006 18:25:54 GMT
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Shut up foo! Quit your jibba jabba! I pity the foo...

Subject: Re: 1st Person vs. 3rd Person
Posted by [notmany15](#) on Sat, 11 Mar 2006 00:41:16 GMT
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I almost always use 3rd person for everything. Especially, sniping. It works great in Hourglass for the tunnels. About the only time I use 1st person is when I need a better shot as a sniper (like around a rock or something).

Subject: Re: 1st Person vs. 3rd Person
Posted by [m1a1_abrams](#) on Sat, 11 Mar 2006 01:15:58 GMT
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I use third person all the time except when I'm closing the distance down with a Patch/Mobius and I want the enemy's head to be easier to hit (it's something like 3 times as big in first person when you're at point blank).

Oh yeah, and I always use first person when I'm a Grenadier because the weapon model looks cool. Actually that's the only reason I use the Grenadier in the first place.

Subject: Re: 1st Person vs. 3rd Person
Posted by [gufu](#) on Sat, 11 Mar 2006 14:58:19 GMT
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CoD sux!

Subject: Re: 1st Person vs. 3rd Person
Posted by [notmany15](#) on Sat, 11 Mar 2006 17:22:59 GMT
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Ya, I always use 1st person when I'm a grenadier too, which is usually on Canyon. Mainly, because I have no aim with it on 3rd person.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 11 Mar 2006 20:06:35 GMT
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First Person- Since the screen is moving with you, it's hard to aim, run, jump, and shoot all at the same time.

3rd person, you can do that all at the same time, plus you can see around corners and see people sneaking up from behind and beside you without turning around.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Sat, 11 Mar 2006 21:32:56 GMT
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if any of you ever use 1st person well, that;s y ur bad :/

Subject: Re: 1st Person vs. 3rd Person
Posted by [Lijitsu](#) on Sat, 11 Mar 2006 23:23:55 GMT
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\$c0p3 wrote on Sat, 11 March 2006 16:32if any of you ever use 1st person well, that;s y ur bad :/
You must really suck at 1st person shooters.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Carrierll](#) on Sun, 12 Mar 2006 10:25:11 GMT
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pfift
why can't you visulise where you are standing? because i can...
1st person is the ownage, looks good too

Subject: Re: 1st Person vs. 3rd Person
Posted by [Herr](#) on Sun, 12 Mar 2006 11:34:33 GMT
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\$c0p3 wrote on Fri, 10 March 2006 08:37
What's up with you geeks always making stuff up? It's not like any of you really know what you're talking about, because in reality, you're all bad at this game. Sure, you may not think so as you all play together and don't see anyone better, but that doesn't change anything. You wouldn't understand though, you all think Crimson's smart and always follow on her footsteps

Hmmm and thats based on??

Subject: Re: 1st Person vs. 3rd Person
Posted by [superj69](#) on Tue, 14 Mar 2006 05:34:21 GMT
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\$c0p3 wrote on Sat, 11 March 2006 15:32if any of you ever use 1st person well, that;s y ur bad :/

i use first person and i dont suck,i mainly use it when im a character that has a silent shot.i dont kno when i have a bullet ready or not unless its in first person because i can see it shoot.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Wed, 15 Mar 2006 03:06:22 GMT
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HerrKealf wrote on Sun, 12 March 2006 06:34\$c0p3 wrote on Fri, 10 March 2006 08:37
What's up with you geeks always making stuff up? It's not like any of you really know what you're talking about, because in reality, you're all bad at this game. Sure, you may not think so as you all play together and don't see anyone better, but that doesn't change anything. You wouldn't understand though, you all think Crimson's smart and always follow on her footsteps

Hmmm and thats based on??

i'm from clanwars.cc. i don't have to see you play to know i'm better than you lol :/ it's like a cal-i guy compared to a TWL guy on call of duty. you just know

and superj, yes you do suck, trust me.

w/e sry for being mean <3

Subject: Re: 1st Person vs. 3rd Person
Posted by [Herr](#) on Wed, 15 Mar 2006 08:37:13 GMT
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LMAO, I would like to experience that. Come and join me sometimes on the jelly-server, I would be delighted to show you the meaning of "being better". Because you are from clanwars.cc you should be better in renegade!? Really I don't care if you think you are better, it would be an endless discussion wich isnt needed here on the forum. But I do think twice before posting, something You should think of too.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Wed, 15 Mar 2006 14:24:37 GMT
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i don't really play renegade anymore, and i never join public servers as they involve no competition and it's too easy to MVP on those as I'm usually the only one that really knows what he's doin

Subject: Re: 1st Person vs. 3rd Person
Posted by [Goztow](#) on Wed, 15 Mar 2006 21:45:11 GMT
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\$c0p3 wrote on Wed, 15 March 2006 09:24i don't really play renegade anymore, and i never join public servers as they involve no competition and it's too easy to MVP on those as I'm usually the only one that really knows what he's doin
Why are you cw.cc people all so predictable and all the same?

Subject: Re: 1st Person vs. 3rd Person
Posted by [mrpirate](#) on Thu, 16 Mar 2006 00:29:36 GMT
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Goztow's crowd isn't predictable though.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Thu, 16 Mar 2006 02:17:45 GMT
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Goztow wrote on Wed, 15 March 2006 16:45\$[c0p3](#) wrote on Wed, 15 March 2006 09:24i don't really play renegade anymore, and i never join public servers as they involve no competition and it's too easy to MVP on those as I'm usually the only one that really knows what he's doin
Why are you cw.cc people all so predictable and all the same?

because we can be. if your community was at the top, you wouldn't mind putting everyone else down. it's dumb i know, but if i ever i have nothing to say, i'll just remind you about how bad you are and leave you with absolutely no come back to that =/

Subject: Re: 1st Person vs. 3rd Person
Posted by [PointlessAmbler](#) on Thu, 16 Mar 2006 03:41:34 GMT
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Other than the obvious one that your bloated ego is only surpassed by your sheer assholery.

Subject: Re: 1st Person vs. 3rd Person
Posted by [\\$c0p3](#) on Thu, 16 Mar 2006 04:34:59 GMT
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thanks for the compliment

Subject: Re: 1st Person vs. 3rd Person
Posted by [Goztow](#) on Thu, 16 Mar 2006 07:51:04 GMT
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[\\$c0p3](#) wrote on Wed, 15 March 2006 21:17Goztow wrote on Wed, 15 March 2006 16:45\$[c0p3](#) wrote on Wed, 15 March 2006 09:24i don't really play renegade anymore, and i never join public servers as they involve no competition and it's too easy to MVP on those as I'm usually the only one that really knows what he's doin
Why are you cw.cc people all so predictable and all the same?

because we can be. if your community was at the top, you wouldn't mind putting everyone else down. it's dumb i know, but if i ever i have nothing to say, i'll just remind you about how bad you are and leave you with absolutely no come back to that =/

Quote:I pity you, fool...

And i wouldn't be surprised if you would need to google this sentence to know who I'm quoting here.

Quote:Forgive them Lord, as they don't know what they're doing
This one should be a bit easier to guess.

Quote:Wise men speak because they have something to say; Fools because they have to say something.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Mon, 27 Mar 2006 20:31:25 GMT
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First person mostly. Third person when looking around corners.

\$c0p3, you suck, And you use "l33tspeak", therefore you're a bad person. I disaprove of your existance. :thumbsdown:

Subject: Re: 1st Person vs. 3rd Person
Posted by [mision08](#) on Wed, 19 Apr 2006 18:06:56 GMT
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Bump

Subject: Re: 1st Person vs. 3rd Person
Posted by [ripped999](#) on Fri, 19 May 2006 16:51:08 GMT
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I PERFER 3RD PERSON BECAUSE PPL CANT SNEAK UP ON ME AND I CAN SEE BEHIND THINGS

Subject: Re: 1st Person vs. 3rd Person
Posted by [trooprm02](#) on Mon, 22 May 2006 17:57:15 GMT
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Ralphzehunter wrote on Wed, 08 March 2006 10:35I always use 3rd..

Same here, but only like since 2 years ago. before then=1st person.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Tue, 23 May 2006 11:14:09 GMT

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This is how good people play: 3rd person unless you're scoping. Have a nice day.

Subject: Re: 1st Person vs. 3rd Person

Posted by [vtcolin](#) on Tue, 23 May 2006 19:42:37 GMT

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i started out with 1st person and eventually discovered there was a 3rd person view. Now all i use is 3rd person, its teh pwnage.

Subject: Re: 1st Person vs. 3rd Person

Posted by [Dover](#) on Wed, 24 May 2006 14:48:28 GMT

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I use 1st person almost exclusivly, and I think I'm PRETTY good...

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Wed, 24 May 2006 16:05:18 GMT

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1v1?

Subject: Re: 1st Person vs. 3rd Person

Posted by [Dover](#) on Wed, 24 May 2006 17:42:08 GMT

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meansNothing(1v1);

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Wed, 24 May 2006 18:53:07 GMT

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lol...typical n00b dodge response

Subject: Re: 1st Person vs. 3rd Person

Posted by [PlastoJoe](#) on Wed, 24 May 2006 19:07:58 GMT

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This isn't Halo. Renegade = team game.

Anyway, I switch between the two views constantly. Especially if I'm looking into tunnels without getting sn1ped.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Thu, 25 May 2006 15:09:11 GMT
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No, no dodging, but what good will a 1v1 do in a team-heavy game?

Play me in a 20v20 sometime. I'm not claiming I'll beat you, but I'll give you a good fight at least.

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Thu, 25 May 2006 15:11:34 GMT
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SpyGuy246 wrote on Wed, 24 May 2006 15:07This isn't Halo. Renegade = team game.

Anyway, I switch between the two views constantly. Especially if I'm looking into tunnels without getting sniped.

I remember doing that.

I think I would switch to first-person whenever I got into a 1v1 gun fight though...I forget.

Subject: Re: 1st Person vs. 3rd Person
Posted by [mrpirate](#) on Thu, 25 May 2006 15:19:02 GMT
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What could a 20v20 possibly prove? Aside from, of course, who got the better 19 people on their team.

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Thu, 25 May 2006 15:26:22 GMT
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Which person has more points? Or a better k.d. ratio?

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Thu, 25 May 2006 15:36:56 GMT

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Renegade is a TEAM based game, so a 20v20 would prove who the better TEAM player is.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Thu, 25 May 2006 15:41:18 GMT

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k so when 1 team has 20 clanwars.cc players that are all doing their own thing and the other team has 19 retards that shoot c4 with their rifles and an amazing teamplayer...which team would you think would win?

Subject: Re: 1st Person vs. 3rd Person

Posted by [pirkel123](#) on Thu, 25 May 2006 16:14:19 GMT

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If every single canwars player were to be running around doing their own thing, it would likely be a tie or time game... whatever. There would at least be SOME teamwork on the other team.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Thu, 25 May 2006 17:01:57 GMT

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retard.

Subject: Re: 1st Person vs. 3rd Person

Posted by [mision08](#) on Thu, 25 May 2006 17:27:05 GMT

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JohnDoe wrote on Tue, 23 May 2006 06:14This is how good people play: 3rd person unless you're scoping. Have a nice day.

What if you are in a fight at point blank range? Or you have your back against the wall? Thank you, you have a nice day too.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Thu, 25 May 2006 17:28:19 GMT

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Then you move...takes a split second. Get a clue..

Subject: Re: 1st Person vs. 3rd Person
Posted by [mision08](#) on Thu, 25 May 2006 17:40:09 GMT
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Oh, I guess that may work, I'll see later. I destroyed the airstrip all by myself yesterday. I feel I'm getting the hang of this now.

Subject: Re: 1st Person vs. 3rd Person
Posted by [mrpirate](#) on Thu, 25 May 2006 17:51:17 GMT
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Dover wrote on Thu, 25 May 2006 11:36Renegade is a TEAM based game, so a 20v20 would prove who the better TEAM player is.

Playing as a team requires everyone on the team to make an effort to play cohesively, and regardless of how good a "team player" you are, all it takes is a couple stupid people out of that 20 to ruin your team's chance of winning.

It annoys me when people start talking bullshit about how I'm not a "team player" if I don't participate in their stupid rushes all the time. What defines a team player, anyway? If a team player is someone who helps the team to win, then often a team player is someone who ignores the idiots on his or her team and attempts to get the necessary points or destroy the necessary building by themselves. If you are trapped in your base and some newb says "FLAMER RUSH EVERYOPN LLOL," are you not a team player if you ignore him?

Perhaps challenging someone to a clan war in place of a 1v1 would be appropriate, if you are interested to see how someone behaves as part of a team. However, unless that person is also calling the clan match, all it would demonstrate would be their ability to be disciplined. 1v1s are the only way to effectively compare individual skill in Renegade. I suppose I shouldn't make assumptions like this, but I imagine you don't like the idea of 1v1s since you have little to no experience playing them. Thusly, (please don't take this personally) you know you wouldn't have much of a chance in one. That's OK, I've been there myself. No one expects you to be born knowing the strategy for playing a 1v1. However, once a player knows how to play a 1v1, it is at least a useful exercise in determining which individual has better ability to use a tank. And after all, a team is only the sum of its individuals.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Thu, 25 May 2006 18:34:37 GMT
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You're right. I wouldn't have a snowball's chance in hell in a 1v1. I'm a terrible sniper, and I've learned to instinctively panic when I'm alone in rushing or defending. However, I don't think that measures my individual skill in Renegade, since playing renegade (Properly) almost never involves being a 1-man army.

So I suck at 1v1s, and I use 1st person mode, does that make a bad player? I submit that it does

not.

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Thu, 25 May 2006 18:51:16 GMT
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JohnDoe wrote on Thu, 25 May 2006 13:01retard.
Honestly dude, if everyone was seriously "doing their own thing", then you would lose.

Have a nice day!

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Thu, 25 May 2006 19:15:55 GMT
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No they wouldn't...all of them will rush at the start because getting money for killing buildings will help their egoistical needs and the team as an (unwanted?) sideeffect. Now if the other team is standing still inside a building shooting the floor, they will lose every building at the start of a rushmap and therefore lose the game. Point proven..

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Thu, 25 May 2006 19:19:49 GMT
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JohnDoe wrote on Thu, 25 May 2006 15:15 Now if the other team is standing still inside a building shooting the floor, they will lose every building at the start of a rushmap and therefore lose the game. Point proven..

Sure as hell they would lose if they all did that!

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Thu, 25 May 2006 19:21:31 GMT
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JohnDoe wrote on Thu, 25 May 2006 10:41k so when 1 team has 20 clanwars.cc players that are all doing their own thing and the other team has 19 retards that shoot c4 with their rifles and an amazing teamplayer...which team would you think would win?

That's exactly what I said before and you seemed to have a problem with it..

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Thu, 25 May 2006 19:43:02 GMT
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JohnDoe wrote on Thu, 25 May 2006 15:21JohnDoe wrote on Thu, 25 May 2006 10:41k so when 1 team has 20 clanwars.cc players that are all doing their own thing and the other team has 19 retards that shoot c4 with their rifles and an amazing teamplayer...which team would you think would win?

That's exactly what I said before and you seemed to have a problem with it..

Congratulations you have won the argument!

You have been promoted to level 3!!

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Thu, 25 May 2006 21:05:47 GMT
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I know when I've won an arguement by myself...the question is if the other person understands why.

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Fri, 26 May 2006 01:48:47 GMT
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Are you quite sure?

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Fri, 26 May 2006 08:14:50 GMT
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Yes.

Subject: Re: 1st Person vs. 3rd Person
Posted by [pirkel123](#) on Fri, 26 May 2006 12:30:39 GMT
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JohnDoe wrote on Fri, 26 May 2006 04:14Yes.

quite?

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Fri, 26 May 2006 13:04:17 GMT
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I'm almost certain especially on this forum..

Subject: Re: 1st Person vs. 3rd Person
Posted by [Aircraftkiller](#) on Fri, 26 May 2006 13:48:55 GMT
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"omg u use fierst pierson!"

UHH WHAT

SINCE WHEN WAS USING FIRST PERSON SOMETHING BAD

"ur bad at ranagada!"

I BOW TO YOUR INTERNET SKILLS LOLZ

MANY TIMES ATTEMPTING TO FIRE AT A TARGET THAT IS MOSTLY HIDDEN BEHIND AN OBJECT WILL CAUSE PROJECTILES TO BE BLOCKED WHEN SHOOTING IN THIRD PERSON

I THOUGHT EVERYONE KNEW THIS BUT I GUESS NOT

FIRST PERSON IS USEFUL IN MANY CIRCUMSTANCES SUCH AS FIRING AT TARGETS THAT ARE BECOMING OBSCURED OR ARE ABOUT TO BE OBSCURED

ANYONE FIRING AT SOMEONE SITTING ON THE BRIDGE OF CITY FLYING, FROM GROUND LEVEL, KNOWS EXACTLY WHAT I MEAN

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Fri, 26 May 2006 13:58:21 GMT
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That's not true. You only can't hit someone if he's only showing the tip of his head to you, but he will probably be in scope if he does that, so you can go in scope as well, switch to 1st person and pop his head.

With 3rd person you just have to aim somewhere over the enemy's head or at the head and you will score a headshot...its so much easier than in 1st person where you actually have to aim for

the head for it to count.

Not only that, but you have better sight of your surroundings as well.

Another great thing about 3rd person is that if you wallhug with the V-key, you can target people without exposing yourself and then hug the wall with V and only giving your arm and gun as a target by doing so.

You were only good in the WL days, ACK and a lot has happened since then...I'm not saying your not better than most of the retards here, tho.

Subject: Re: 1st Person vs. 3rd Person

Posted by [Aircraftkiller](#) on Fri, 26 May 2006 14:19:41 GMT

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lol I don't care if I'm good at Renegade now. I play CS more than anything else and I'd prefer to stay good at that, instead of this game that becomes dead within three years.

Tip of the head, part of the body, doesn't matter. The fact is that you're more accurate in first person because the camera angle screws with targeting. I usually play in third. I only switch to first so I can hit people that are being obscured by geometry or some kind of object.

Subject: Re: 1st Person vs. 3rd Person

Posted by [pirkel123](#) on Fri, 26 May 2006 14:41:17 GMT

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JohnDoe wrote on Fri, 26 May 2006 09:58That's not true. You only can't hit someone if he's only showing the tip of his head to you, but he will probably be in scope if he does that, so you can go in scope as well, switch to 1st person and pop his head.

With 3rd person you just have to aim somewhere over the enemy's head or at the head and you will score a headshot...its so much easier than in 1st person where you actually have to aim for the head for it to count.

Not only that, but you have better sight of your surroundings as well.

Another great thing about 3rd person is that if you wallhug with the V-key, you can target people without exposing yourself and then hug the wall with V and only giving your arm and gun as a target by doing so.

You were only good in the WL days, ACK and a lot has happened since then...I'm not saying your not better than most of the retards here, tho.

I don't think I could stand it if I met you in person.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Fri, 26 May 2006 15:28:50 GMT
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Aircraftkiller wrote on Fri, 26 May 2006 22:19lol I don't care if I'm good at Renegade now. I play CS more than anything else and I'd prefer to stay good at that, instead of this game that becomes dead within three years.

Tip of the head, part of the body, doesn't matter. The fact is that you're more accurate in first person because the camera angle screws with targeting. I usually play in third. I only switch to first so I can hit people that are being obscured by geometry or some kind of object.

You're more accurate, but you will hit less. Try hitting the tip of the head unscoped...it's practically impossible in 1st person as well. In every other situation 3rd person will lock on the enemy soldier even if you're not directly aiming at him, which is a major advantage.

..and Pirkel, I wouldn't want to meet retards like you either.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Aircraftkiller](#) on Fri, 26 May 2006 16:00:41 GMT
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lol? It's not locking on. It's the camera causing the weapon to fire lower than it's really supposed to, yet another Renegade bug. Basically, what you think is locking on would be you aiming at their chest and the projectiles hitting their head. You can be just as accurate, if not more so, if you practice in first person.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Fri, 26 May 2006 16:49:28 GMT
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It does lock...aim a bit over the head and see for yourself.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Fri, 26 May 2006 18:01:33 GMT
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Even if it does lock, you're basically advocating assisted aiming, like in the lowest difficulty level in single player.

You're telling me that that first person takes more skill than than third person, which helps my point--Even if you do kill me more often, I'm a better person.

Subject: Re: 1st Person vs. 3rd Person
Posted by [PlastoJoe](#) on Fri, 26 May 2006 21:10:02 GMT
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JohnDoe wrote on Fri, 26 May 2006 08:58its so much easier than in 1st person where you actually have to aim for the head for it to count.
So you're saying that someone playing in first person most of the time is more skilled, since it's harder to make headshots and they still take you down like a bitch. Brilliant point to make.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Fri, 26 May 2006 21:14:24 GMT
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SpyGuy246 wrote on Fri, 26 May 2006 16:10JohnDoe wrote on Fri, 26 May 2006 08:58its so much easier than in 1st person where you actually have to aim for the head for it to count.
So you're saying that someone playing in first person most of the time is more skilled, since it's harder to make headshots and they still take you down like a bitch. Brilliant point to make.

Yes, if he's as good as I am by only using 1st person, then sure. I've never seen any really good person use 1st person, tho.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Sun, 28 May 2006 21:19:56 GMT
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Dover wrote on Wed, 24 May 2006 07:48I use 1st person almost exclusivly, and I think I'm PRETTY good...

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Sun, 28 May 2006 21:46:25 GMT
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I'm pretty sure you suck...1v1?

Subject: Re: 1st Person vs. 3rd Person
Posted by [gufu](#) on Mon, 29 May 2006 00:53:51 GMT
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^why?
unless you'll make a small map - 1 on 1 are more like noob on noob!

Subject: Re: 1st Person vs. 3rd Person
Posted by [Tunaman](#) on Mon, 29 May 2006 02:10:09 GMT
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gufu wrote on Sun, 28 May 2006 20:53^why?
unless you'll make a small map - 1 on 1 are more like noob on noob!
I'm pretty sure that 1 vs 1 field proves something.. lol.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Mon, 29 May 2006 02:19:18 GMT
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1v1 in a team-based game (Read: Renegade) don't mean a damn thing, except perhaps who's better at 1v1. I'm not claiming to be good at 1v1. I probably suck. I'm good at Renegade.

Subject: Re: 1st Person vs. 3rd Person
Posted by [mrpirate](#) on Mon, 29 May 2006 05:35:15 GMT
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1v1 can demonstrate who has more skill at Renegade. And while there's more than just ability required to win large games of Renegade (i.e. strategy is necessary too), it's tough to be "good at Renegade" if you don't have any skill.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Mon, 29 May 2006 09:36:04 GMT
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Dover wrote on Sun, 28 May 2006 21:191v1 in a team-based game (Read: Renegade) don't mean a damn thing, except perhaps who's better at 1v1. I'm not claiming to be good at 1v1. I probably suck. I'm good at Renegade.

I'm talking about aiming abilities...so 1v1 sniping? I'll leave this forums forever if you manage to kill me once before I kill you 10 times in a 1v1 on Islands.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Mortus Est](#) on Mon, 29 May 2006 10:42:23 GMT
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A setup 1v1 is only for the egoists, it just shows how good you are solo against a specific solo player without any backup.

Not exactly something you'd find in a real game....

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Mon, 29 May 2006 11:02:10 GMT
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You need good individuals for a good team...being a good individual doesn't mean you're egoistic.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JPNOD](#) on Mon, 29 May 2006 14:12:07 GMT
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Quote:a good orchestra needs good players to make good music.

Field 1v1 proves how good you are with a tank. And tanks are the most commoneone things to be used in Renegade. Your not going to win the game with a patch or a sydney.

But teamwork is a skill too. to be honest I think that if you put up the best 1v1 Ren players with eachother. That wouldn't mean that they would make the best team.

btw 3dperson ftw. But I like to play in 1st sometimes just because you can see the Gun and for a change.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Goztow](#) on Mon, 29 May 2006 14:33:09 GMT
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JohnDoe wrote on Mon, 29 May 2006 07:02You need good individuals for a good team...being a good individual doesn't mean you're egoistic.
But you don't need the best individuals to have the best team. You can have the best team with good individuals.

Subject: Re: 1st Person vs. 3rd Person
Posted by [mrpirate](#) on Mon, 29 May 2006 15:32:54 GMT
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gse was a good clan not only because we played well as a team but also because individually it had very talented members. Thus, when faced with an opponent who was equally or close to equally organized we were still able to win.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Mon, 29 May 2006 15:54:43 GMT

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Exactly. We could rely on our pilots out-flying the enemy pilots, our sniper out-sniping the enemy sniper, etc...those are the individual skills that win games.

Subject: Re: 1st Person vs. 3rd Person

Posted by [Dover](#) on Mon, 29 May 2006 21:06:46 GMT

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JohnDoe wrote on Mon, 29 May 2006 02:36Dover wrote on Sun, 28 May 2006 21:191v1 in a team-based game (Read: Renegade) don't mean a damn thing, except perhaps who's better at 1v1. I'm not claiming to be good at 1v1. I probably suck. I'm good at Renegade.

I'm talking about aiming abilities...so 1v1 sniping? I'll leave this forums forever if you manage to kill me once before I kill you 10 times in a 1v1 on Islands.

Aw, I don't want you gone. I like having you here in the forums.

I'm not that good at sniping. I haven't mastered the "Sniper's Twitch", so there's little doubt that you'll beat me, but I'll take up the challenge anyway. You know, for the fun of it. 1v1 no basekill 500 snipers only? I might get you once...

Subject: Re: 1st Person vs. 3rd Person

Posted by [Dover](#) on Mon, 29 May 2006 21:29:17 GMT

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My point:

Large games = Require strategy

Small games = Require tactics

1v1s = Require "Skill", I guess?

Renegade, while an FPS, is still a C&C game at its core. It takes Strategy and Tactics to win. Seriously, when have you ever seen 2 solo units duking it out in any other C&C? Renegade is really no different. It's still C&C: Renegade.

Games of "Skill" would be like Counter-Strike, where winning or losing is more or less a matter of shooting straighter. I'll gladly challenge JohnDoe to a 1v1 in Counter-Strike, any day.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Mon, 29 May 2006 22:54:42 GMT

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This thread is about 1st or 3rd person...it's not about tactics or strategies, it's about aiming

abilities/skill. I said that I have yet to meet someone who can shoot as good as me by using 1st person...you said that you think you're good, so I challenged you.

When do you have 30 mins spare?

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Tue, 30 May 2006 00:25:11 GMT
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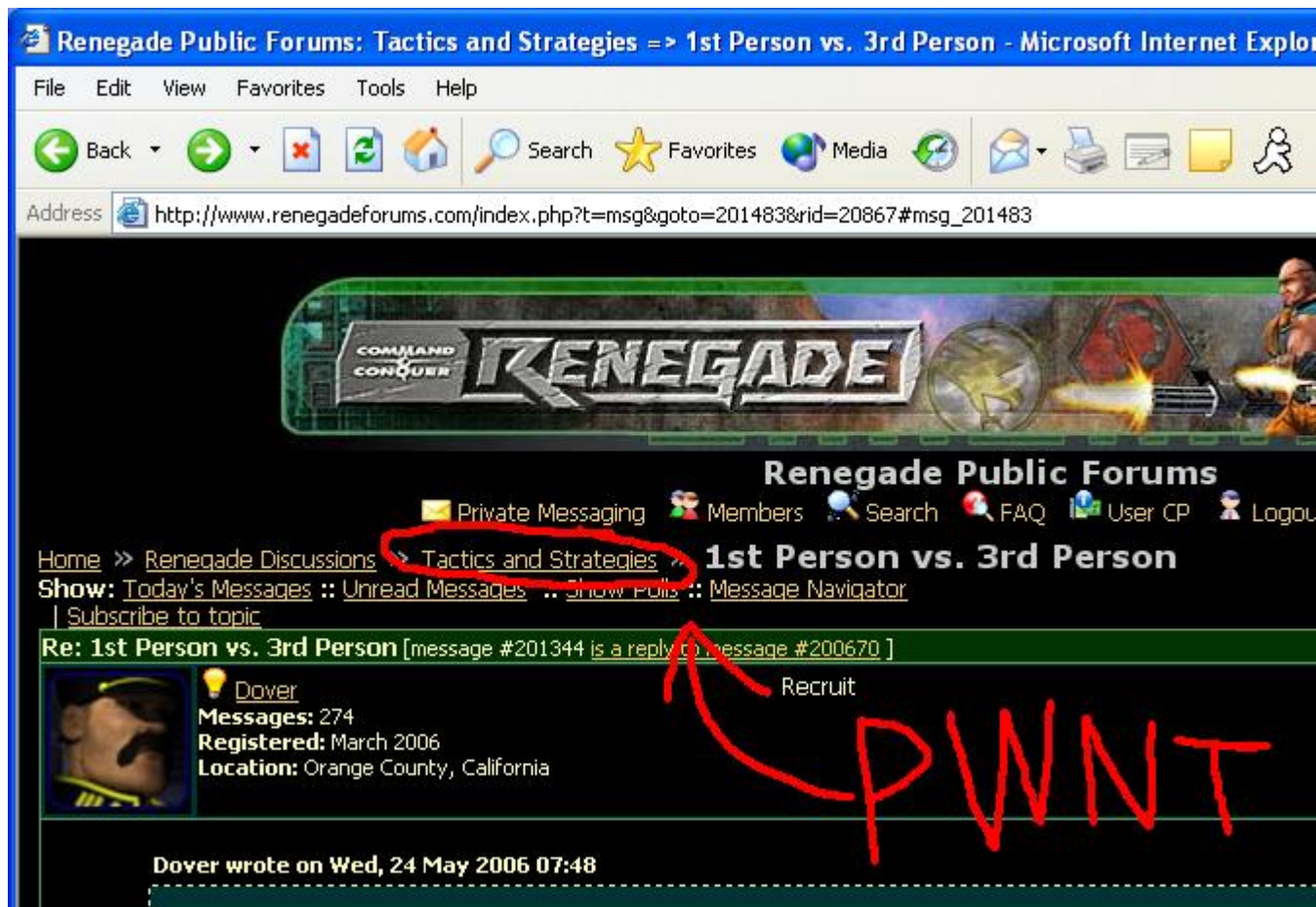
I dunno. I never know until I have them. But when I do I'm on the n00bstories server. Find me there sometime.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Dover](#) on Tue, 30 May 2006 01:02:57 GMT
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JohnDoe wrote on Mon, 29 May 2006 15:54it's not about tactics or strategies

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1) [pwnt.JPG](#), downloaded 443 times



Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Tue, 30 May 2006 09:44:06 GMT
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Dover wrote on Mon, 29 May 2006 19:25 I dunno. I never know until I have them. But when I do I'm on the n00bstories server. Find me there sometime.

I'm !forcerg'd on there, but I'll just try to PM you when I'm ingame.

BTW someone should kick you in the nuts for that stupid joke.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Lijitsu](#) on Tue, 30 May 2006 14:30:06 GMT
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JohnDoe wrote on Tue, 30 May 2006 05:44 Dover wrote on Mon, 29 May 2006 19:25 I dunno. I never know until I have them. But when I do I'm on the n00bstories server. Find me there sometime.

I'm !forcerg'd on there, but I'll just try to PM you when I'm ingame.

Then... Get RenGuard?

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Tue, 30 May 2006 14:50:50 GMT

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I just play on servers with owners smart enough not to put that bypassable nonsense on their servers...it's not like I play much ren in the first place.

Subject: Re: 1st Person vs. 3rd Person

Posted by [PackHunter](#) on Tue, 30 May 2006 15:58:26 GMT

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*cough*cheater*cough*

Subject: Re: 1st Person vs. 3rd Person

Posted by [mision08](#) on Tue, 30 May 2006 16:03:16 GMT

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It makes no difference how much you play or if someone has bi passed Renguard.

Subject: Re: 1st Person vs. 3rd Person

Posted by [JohnDoe](#) on Tue, 30 May 2006 16:44:19 GMT

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Retards...I play mostly on clanwars.cc and nobody uses RG there and if you suspect someone of cheating, you can just test him. Do you think I'm going to install a program that crashes and doesn't even work just for when I go on a public server that happens to have Renguard enabled because my usual servers are full? Think again, nubs..

Subject: Re: 1st Person vs. 3rd Person

Posted by [gufu](#) on Tue, 30 May 2006 20:26:30 GMT

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Testing is a waste of time... over!

Subject: Re: 1st Person vs. 3rd Person
Posted by [Tunaman](#) on Tue, 30 May 2006 22:31:18 GMT
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gufu wrote on Tue, 30 May 2006 16:26 Testing is a waste of time... over!
Lol, not flaming renguard, but if you think testing is a waste of time, then right now RG is more of one, seeing how easily it can be bypassed and also gives people false hope that someone isn't cheating. I don't see the point of it until the next version.

Subject: Re: 1st Person vs. 3rd Person
Posted by [mision08](#) on Wed, 31 May 2006 05:14:51 GMT
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Go jump a stump you little rude bastard. God damn know it all.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Wed, 31 May 2006 10:20:36 GMT
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mision08 you're still my hero!

Subject: Re: 1st Person vs. 3rd Person
Posted by [mision08](#) on Wed, 31 May 2006 16:17:41 GMT
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Why don't you show people around here a little respect. Who knows, we may even return the favor.

Subject: Re: 1st Person vs. 3rd Person
Posted by [Aircraftkiller](#) on Wed, 31 May 2006 16:51:46 GMT
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WHY ARE YOU WORTHY OF RESPECT

WHAT HAVE YOU DONE TO EARN IT

THAT'S RIGHT, NOTHING

GO CRAWL BACK UNDER YOUR ROCK, RETARD.

Subject: Re: 1st Person vs. 3rd Person
Posted by [JohnDoe](#) on Wed, 31 May 2006 17:33:40 GMT
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mision08 wrote on Wed, 31 May 2006 12:17 Why don't you show people around here a little respect. Who knows, we may even return the favor.

But you're my hero...how can I show you even more respect?

Subject: Re: 1st Person vs. 3rd Person
Posted by [mision08](#) on Wed, 31 May 2006 17:33:59 GMT
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1) [AirCraftKiller.wav](#), downloaded 127 times

Subject: Re: 1st Person vs. 3rd Person
Posted by [Aircraftkiller](#) on Wed, 31 May 2006 23:55:24 GMT
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TOO LONG DIDN'T LISTEN
