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Subject: I'm wonderin

Posted by [Kamuix](#) on Fri, 03 Mar 2006 04:57:57 GMT

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In one of my Serverside maps i made awhile ago something really weird happened and I was wondering if any of you might know what It could be.

When I was playing the map online sometimes after driving around there would be 2 Instance of a Online player. One would be the real Ingame player doing whatever he's doing. And the other would be running up straight against a wall Uncrushable or killable. And the fake guy would run in whatever direction the player of that Fake Character is running in(The player was in a buggy but far from the fake)

I have a feeling these guys were created when the player got into a vehicle. Not sure though.

Thanks for any help.

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Subject: Re: I'm wonderin

Posted by [ghost](#) on Fri, 03 Mar 2006 05:25:34 GMT

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Your saying everytime? or just random times?

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Subject: Re: I'm wonderin

Posted by [Napalmic](#) on Fri, 03 Mar 2006 05:50:56 GMT

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Oh, that's just a lag bug. The character moves in whatever direction the vehicle is going. Sort of like player names in the middle of nowhere or cameras getting stuck inside vehicles.

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