Subject: Map
Posted by BlueThen on Sun, 19 Feb 2006 18:18:40 GMT

View Forum Message <> Reply to Message

I made a map(with GMax) and I saved it in renegade data directory, but I can't play it, can someone tell me how i can play it?

Subject: Re: Map
Posted by Kamuix on Sat, 25 Feb 2006 21:14:11 GMT

View Forum Message <> Reply to Message

Naw naw naw you dont make maps with Gmax you make models/animations with Gmax and then you move them to Leveledit.
Than you add shit An then you save the map into your data folder.