Subject: scripts.dll 2.3.1 is out
Posted by jonwil on Sun, 05 Feb 2006 02:16:41 GMT
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This corrects a crash that could happen if you call the ID console command and there is a null nickname. Also, it fixes another issue to do with bad data being sent to the client somehow (It doesnt fix the data sending, it just prevents the bad data from crashing the client I hope)

get it from http://www.sourceforge.net/projects/rentools/

If you are using scripts.dll 2.3 or SSAOW 1.4.1, you can just replace bhs.dll/bhs.so/bhs8.so and it will work.
Otherwise, install the new scripts.dll/bhs.dll/etc as usual.

Subject: Re: scripts.dll 2.3.1 is out
Posted by EA-DamageEverything on Sun, 05 Feb 2006 14:58:44 GMT
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Great and a big THX to you. We all appreciate your hard work for the community!

Just DLed the 1,6MB

Subject: Re: scripts.dll 2.3.1 is out
Posted by Canadacdn on Wed, 08 Feb 2006 02:14:59 GMT
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CRASH!

This was on n00noobs public 2 server.

File Attachments
1) crashdump.txt, downloaded 157 times