Subject: Free game worth downloading!
Posted by JeepRubi on Sat, 04 Feb 2006 00:35:27 GMT
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I was looking for game demos and stumbled upon this cool game. It has awesome graphics (for a free game) and many cool features. You can maky your own skins ingame and paint anything you want on your car. There is also a map editor included. Ive played it for about 10 min and im already addicted!

Edit: sorry forgot the link!   http://www.gamerevolution.com/download/pc/trackmania_nations

Subject: Re: Free game worth downloading!
Posted by Dr. Lithius on Sat, 04 Feb 2006 01:30:28 GMT
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http://www.trackmanianations.com/indexUk.php

I think I'll look into this myself... Couldn't hurt. 'sides. I like racing games 'much as the next person. And if I can customize my car all over the place, it's all the more fun. X3

Subject: Re: Free game worth downloading!
Posted by JeepRubi on Sat, 04 Feb 2006 02:42:46 GMT
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I made my car look like tiberium XD

BTW: You can extact the dds from the directory and edit the skin from and external image program.

File Attachments
1) TmNationsESWC 2006-02-03 21-39-55-53.jpg, downloaded 815 times

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Subject: Re: Free game worth downloading!
Posted by JRPereira on Sat, 04 Feb 2006 06:28:51 GMT
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Quote:I think I'll look into this myself... Couldn't hurt.

Got a warning for you - check for starforce if you install trackmania -- apparently it's one of the apps that uses it.

http://www.glop.org/starforce/

Subject: Re: Free game worth downloading!
Posted by light on Sat, 04 Feb 2006 10:27:25 GMT
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JRPereira wrote on Sat, 04 February 2006 19:28Quote:I think I'll look into this myself... Couldn't hurt.

Got a warning for you - check for starforce if you install trackmania -- apparently it's one of the apps that uses it.

http://www.glop.org/starforce/

Can anyone confirm this? I'm all for free games, but I'm not a big fan of protections that protect by using drivers that sit between my PC and my (new) DVD-Burner,

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Subject: Re: Free game worth downloading!
Posted by csskiller on Sat, 04 Feb 2006 14:52:02 GMT
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I'm sure not going to get this game now, I do way to much burning of "stuff".

Subject: Re: Free game worth downloading!
Posted by JRPereira on Sat, 04 Feb 2006 22:27:17 GMT
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Titan had starforce installed and as far as I understand, it was from one of the trackmania games. He said that it was either a demo, or he had bought the game and returned it.

Subject: Re: Free game worth downloading!
Posted by Dr. Lithius on Sun, 05 Feb 2006 06:52:32 GMT
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Why would this completely free full version of a TrackMania game have StarForce Piracy Protection on it if it's free?

Subject: Re: Free game worth downloading!
Posted by JRPereira on Sun, 05 Feb 2006 07:37:29 GMT
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Dr. Lithius wrote on Sun, 05 February 2006 01:52Why would this completely free full version of a TrackMania game have StarForce Piracy Protection on it if it's free?

My guess is that it's quicker to include it rather than to remove the requirement for the demo.

Go ahead and try the game, but I'd recommend checking for starforce just in case.

Subject: Re: Free game worth downloading!
Posted by Kanezor on Sun, 05 Feb 2006 07:57:27 GMT
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Dr. Lithius wrote on Sun, 05 February 2006 00:52Why would this completely free full version of a TrackMania game have StarForce Piracy Protection on it if it's free?

Just because it's free doesn't mean that it doesn't use things in it which are worth protecting. Without protection, it would expose it to crackers very easily disassembling it and locating ways to cheat in-game. A very prominent example of this that you should understand would be RenGuard: it's free and it's protected.

JRPereira wrote on Sun, 05 February 2006 02:37Dr. Lithius wrote on Sun, 05 February 2006 01:52Why would this completely free full version of a TrackMania game have StarForce Piracy Protection on it if it's free?My guess is that it's quicker to include it rather than to remove the requirement for the demo.
Not necessarily. I've never used StarForce's protection so I don't know exactly how it's implemented in the protected-program's source code. But, if the authors of StarForce are halfway intelligent, then they'd likely allow the protection be able to be easily disabled for certain builds (eg, the demo) via a simple #define in the compiler.

That doesn't mean that the authors of TrackMania would to compile the demo without StarForce protection -- I would be willing to bet that the internals of the full version of TrackMania are either exactly the same as or very similar to the demo (just like most other programs with different levels of authorization). So if it's unprotected, then all you'd have to do is look at the demo in a disassembler to get (at the very least) a general idea of how it works. If such is the case, then the authors of TrackMania would have compromised the security of the full version by not protecting the demo version.