
Subject: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Dr. Lithius](#) on Wed, 18 Jan 2006 00:35:47 GMT

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Yo. I just recently got into the Battlefield 2 Demo and I was curious... Is there any way to go about fiddling with the Instant Battle settings? Like... Is there a way to change the time limit to 0(infinite)? Change rounds? Points? Tickets? Sides? Anything like that?

Thanks in advance.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [light](#) on Wed, 18 Jan 2006 09:02:27 GMT

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Yeah

buy it

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Dr. Lithius](#) on Thu, 19 Jan 2006 01:49:12 GMT

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Anyone have any real know-how? I wanna yank the time limit from Single Player mode. I've already got the secondary weapons unlocked. I've also figured out a way to fly the jets without too much hassle. The joypad works, but I bet a joystick would work better. Kekekee.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Kamuix](#) on Thu, 19 Jan 2006 06:26:03 GMT

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I have not looked into Bf2 editing much lately, but i noticed all of their rules files are hidden somewhere, I just got BF2 not long ago. Its a nice game. One thing i hate about Singleplayer is the damn pots race you to the Helicopters and jets. I Love to kamikazi in that game.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Kamuix](#) on Sun, 22 Jan 2006 04:54:01 GMT

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I just found this stuff

[http://m1010.gamecopyworld.com/games/pc_battlefield_2.shtml# Battlefield%20%20\[DEMO\]%20TACTICAL%20TIMELIMIT%20FIX%20&%20ALL%20WEAPONS% 20ENABLER](http://m1010.gamecopyworld.com/games/pc_battlefield_2.shtml#Battlefield%20%20[DEMO]%20TACTICAL%20TIMELIMIT%20FIX%20&%20ALL%20WEAPONS%20ENABLER)

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Dr. Lithius](#) on Sun, 22 Jan 2006 07:35:22 GMT

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...damn it. It was the exact same line I thought it was gonna be, too!(In the Game Modes file.) Well, don't I feel stupid... Thanks though, Bucky! ^_^

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Kamuix](#) on Mon, 23 Jan 2006 00:17:56 GMT

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No prob yo.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Jecht](#) on Tue, 24 Jan 2006 13:40:33 GMT

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All I know how to do is change ai bot names.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Kamuix](#) on Tue, 24 Jan 2006 14:53:26 GMT

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I downloaded the BF2 map editor although i have no clue on how to use it yet .

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Dr. Lithius](#) on Tue, 24 Jan 2006 17:54:20 GMT

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gbull wrote on Tue, 24 January 2006 06:40All I know how to do is change ai bot names.

Ooh. Break out, yo. :3 I've already disabled the time limit and unlocked the alternate weapons, so that's no problem. And yes, I will eventually buy this game... Once I have money.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Kamuix](#) on Wed, 25 Jan 2006 03:41:06 GMT

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When it comes to games like Battle Field 2. they overexagerate the processor requirements. We got BF2 working on our P3 933. But they say the minimum requires a p4 1.5Gz or something like that. Your video card seems to be the most important thing when it comes to FPS.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode

Posted by [Jecht](#) on Thu, 26 Jan 2006 03:16:13 GMT

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Dr. Lithius wrote on Tue, 24 January 2006 11:54gbull wrote on Tue, 24 January 2006 06:40All I know how to do is change ai bot names.

Ooh. Break out, yo. :3 I've already disabled the time limit and unlocked the alternate weapons,

so that's no problem. And yes, I will eventually buy this game... Once I have money.

Yeah, I just hated killing random faces, so I decided that they needed names. Didn't care about changing anything else though.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Dr. Lithius](#) on Thu, 26 Jan 2006 04:10:14 GMT
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No, I mean, I'm politely asking you how to chance the bot names, gbull. ^_^;

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Jecht](#) on Thu, 26 Jan 2006 14:07:44 GMT
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oh, when I get home I'll find the file. At college at the moment.

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Jecht](#) on Fri, 27 Jan 2006 02:48:00 GMT
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okay bump>

Botnames can be found in this Directory:

C:\Program Files\EA GAMES\Battlefield 2\mods\bf2\AI

The bot names are in the file name: "BotNames"

open it with a text editor and only make changes to the lines that start with:

```
aiSettings.addBotName <The Designated Bot Name>
```

Here is the thing. The Bot names have to be two strings(there must be a space between them) and the First String must end with a ".".

An Example Line of code would be this:

```
aiSettings.addBotName Lt. Hawk
```

Subject: Re: Fiddling with Battlefield 2's Demo Single Player Mode
Posted by [Kamuix](#) on Fri, 27 Jan 2006 18:25:56 GMT

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Cool. I just got this to work now.
