Subject: RenGuard 1.04 Update #2
Posted by Crimson on Fri, 11 Nov 2005 15:54:20 GMT
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First off, we are very sorry that we didn't meet our "1 week" estimate for the private beta test. It turns out the company that sells our new protection software is very picky about who they sell to and we had to jump through a lot of hoops to get it. Fortunately we were able to purchase a license and got our key just hours ago.

The purpose of private beta #1 is to make sure that the new protection software and rewrites/improvements in much of the core code of RenGuard still keep it a stable product on people's systems. We also want to get more of the core functionality tested. We will be selecting 20 people for the first phase of the private beta test. Priority will be given to those who donated $20 or more to us for our protection software, Windows 64-bit OS users, and Windows 2000 users who have been suffering with the "buffer overrun" error since version 1.03 was released. (Those of you who only had problems recently, it was a compatibility issue on our master servers and you shouldn't be experiencing it anymore)

If you are a Windows 64-bit user or a Windows 2000 buffer overrun sufferer, please Send me a PM expressing your desire to be in the beta test and telling my WHY you should be selected to participate.


Your private beta version of 1.04 will be coded uniquely to you and will be locked to your own machine for use. This private beta is NOT to be shared.
It will be strongly recommended to back up your 1.03 copy of game.exe in case you have a serious problem with 1.04 that prevents your ability to use RenGuard.
Those of you who donated: I already have your names and I will be inviting you to the beta soon.


Subject: Re: RenGuard 1.04 Update #2
Posted by n00bstorm on Sun, 04 Dec 2005 18:50:51 GMT
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When you guys think you ganna finish v1.04 i hope that it solves my problem


Subject: Re: RenGuard 1.04 Update #2
Posted by SCOTT9 on Fri, 23 Dec 2005 20:25:48 GMT
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wen ya finish 1.04 make sure that it doesnt break the world record for the worst product for crashing award lol

Subject: Re: RenGuard 1.04 Update #2
Posted by DaN#GW on Tue, 03 Jan 2006 22:26:35 GMT
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SCOTT9 wrote on Fri, 23 December 2005 14:25wen ya finish 1.04 make sure that it doesnt break the world record for the worst product for crashing award lol

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Subject: Re: RenGuard 1.04 Update #2
Posted by SCOTT9 on Sun, 08 Jan 2006 16:37:18 GMT
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oops i accidentaly bumped a old thread there

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Subject: Re: RenGuard 1.04 Update #2
Posted by light on Tue, 10 Jan 2006 09:13:33 GMT
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Since this has been bumped, any chance of an update?

Is Beta still going? Is it anywhere near completion?

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Subject: Re: RenGuard 1.04 Update #2
Posted by GrimmNL on Thu, 19 Jan 2006 14:49:15 GMT
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will it be compatible with blazerotate 1.0?

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