Subject: SSAOW 1.34 Harvy sqish crash :S
Posted by theplague on Mon, 07 Nov 2005 08:58:48 GMT
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well, i'm using the scripts.dll outa the zip file and objects.aow outa the zip file, whenever i get sqished by the harvister, the server crashes :S there are no moddifications wat so ever (other than server2.ini)

can you guys help ? :S

Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by Nightma12 on Sun, 13 Nov 2005 09:21:45 GMT
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bhs.dll?
scripts2.dll?

Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by theplague on Sun, 13 Nov 2005 10:00:34 GMT
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files from ssaow_134.zip, original from rentools, this seems to only happen to me.. also, when i type kick name in FDS, it crashes -_- lol

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Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by mac on Sun, 13 Nov 2005 10:35:35 GMT
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Hmm, disable kill messages in server2.ini, they are bugged in 1.3.4 (fixed in 1.4)

That should take care of it

Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by theplague on Sun, 13 Nov 2005 20:58:42 GMT
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 thanks

Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by Doitle on Thu, 17 Nov 2005 04:41:27 GMT

I would stay away from the harvester. I'm sure that would stop the crashes lol...

Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by theplague on Thu, 17 Nov 2005 20:43:01 GMT

-_- so your saying that is other players play on my server, i should tell then to stay away form the harvy? thats the dumbest idea i eva herd

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Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by TD on Fri, 18 Nov 2005 00:35:57 GMT

mac wrote on Sun, 13 November 2005 11:35Hmm, disable kill messages in server2.ini, they are bugged in 1.3.4 (fixed in 1.4)

That should take care of it
Is 1.4 downloadable yet? If so, where can I find it? I've always wanted custom kill messages

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Subject: Re: SSAOW 1.34 Harvy sqish crash :S
Posted by theplague on Fri, 18 Nov 2005 10:33:57 GMT

ummm, WD is still working on it.. not fully public yet, soon though, soon

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