Subject: Colored C4?

Posted by SuperTech on Sun, 30 Oct 2005 00:42:28 GMT

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Hi everyone.

After rebuilding my PC and attempting to put Renegade back on, the program refused to update my files saying they were invalid. Any ways, in the process of uninstalling Renegade all lost all my skins and maps.

I had:

Blue skins for SBHs
Brightly colored C4 (Timed was pink, as well as the remotes)
Green skin for Deadeye (found that)
Countdown C4 WAV (found that)

There was also a place for map packs....like 50 MB map packs...anyone know where I can get these files? I tried Google and searching this forum without success.

Thanks, SuperTech

Subject: Re: Colored C4?

Posted by light on Sun, 30 Oct 2005 00:47:13 GMT

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I don't agree with advantage skins personally, but the map packs I can help you with, there are a few packs here: http://www.cugsworld.net/cugsworld\_files/Page931.html (IE Required).

Subject: Re: Colored C4?

Posted by Renx on Sun, 30 Oct 2005 00:49:43 GMT

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- -Lame
- -Lame
- -Lame
- -Comes in CP1

Subject: Re: Colored C4?

Posted by AADude7 on Sun, 30 Oct 2005 00:51:36 GMT

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Try Renegade Zone or CnC Era

Subject: Re: Colored C4?

Posted by SuperTech on Sun, 30 Oct 2005 00:56:30 GMT

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light wrote on Sat, 29 October 2005 20:47I don't agree with advantage skins personally, but the map packs I can help you with, there are a few packs here:

http://www.cugsworld.net/cugsworld\_files/Page931.html (IE Required).

Exactly what I was looking for, thank you!

Subject: Re: Colored C4?

Posted by SuperTech on Sun, 30 Oct 2005 01:03:49 GMT

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OK, I found the bright C4 on my hard drive...it was in brightc4.zip made by Snipe0187. I can send it to people if they want it.

Subject: Re: Colored C4?

Posted by Jecht on Sun, 30 Oct 2005 03:08:40 GMT

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Im not against or for colored c4, i just go stock on everything now.

Subject: Re: Colored C4?

Posted by Kanezor on Sun, 30 Oct 2005 04:24:12 GMT

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gbull wrote on Sat, 29 October 2005 22:08lm not against or for colored c4, i just go stock on everything now. I imagine it's quite helpful on dark MCTs. Then again, so are bright stealth skins.

Subject: Re: Colored C4?

Posted by Deathgod on Sun, 30 Oct 2005 04:55:16 GMT

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Bright stealth skins don't make stealths magically appear from a greater distance, they just make people/tanks stand out from the background more than white with a tinge of blue does.

I really don't see what the point of banning colored C4 is, either.

Subject: Re: Colored C4?

Posted by Blazer on Sun, 30 Oct 2005 07:25:48 GMT

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I don't use those things myself, but also wouldn't ban anyone for using them. I can see how someoone might though, as they do give an advantage that players without them don't have. Next someone will argue that they aren't an advantage, yet they use them

Subject: Re: Colored C4?

Posted by Kytten9 on Sun, 30 Oct 2005 08:33:26 GMT

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That's what pure mode servers are for

I have skins....Just for people, tanks and buildings....GDI is yellow and Black, Nod is Red and black (thats everything, including the walls in the tunnels etc) except my flame tank, which is a moo cow....don't ask!

Subject: Re: Colored C4?

Posted by light on Sun, 30 Oct 2005 08:43:45 GMT

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I have skinned HUD, alternate reticle, the M16 rifle skin and a Sydney PIC skin (green suit to blue and grey suit)

They improve the look of the game, and the ret helps me aim, but I don't go as far as to have glowing green deadeyes or pink C4.

Subject: Re: Colored C4?

Posted by AADude7 on Sun, 30 Oct 2005 13:47:10 GMT

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I have a skinned hud and a recitle I made.

Thats all since I reinstalled Renegade and lost every single skin I had...

Subject: Re: Colored C4?

Posted by Aircraftkiller on Sun, 30 Oct 2005 19:56:05 GMT

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I didn't know you guys were into animal skins. Can you help me find a bear skin rug, since you're obviously so knowledgable about skins, and not textures?

Subject: Re: Colored C4?

Posted by C4miner on Sun, 30 Oct 2005 20:14:10 GMT

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Aircraftkiller wrote on Sun, 30 October 2005 14:56l didn't know you guys were into animal skins. Can you help me find a bear skin rug, since you're obviously so knowledgable about skins, and not textures?

Dude.... shutup...

Subject: Re: Colored C4?

Posted by Dave Anderson on Sun, 30 Oct 2005 20:52:58 GMT

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I have made a custom Renegade model texture for all of Nod, and all of GDI. I have never made them to my advantage. Ever. To me that is cheap, and it is an advantage. But I wouldn't ban them either, because people do have free will to do as they wish.

Subject: Re: Colored C4?

Posted by Jecht on Sun, 30 Oct 2005 21:28:48 GMT

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Aircraftkiller wrote on Sun, 30 October 2005 13:56l didn't know you guys were into animal skins. Can you help me find a bear skin rug, since you're obviously so knowledgable about skins, and not textures?

Question: Why should it be called a texture as opposed to a skin?

Subject: Re: Colored C4?

Posted by Dave Anderson on Sun, 30 Oct 2005 23:54:38 GMT

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Texture in computer nerd terms, skin in normal peoples terms.

Why nerd definition: Because computer nerds usually have to get extremely technicle about what they are talking about...

Where as...

Why normal definition: Skin, because it is what provides the characters "look," and actually gives

them skin in the game.

Subject: Re: Colored C4?

Posted by Aircraftkiller on Mon, 31 Oct 2005 01:35:17 GMT

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Quote:Got a problem with your computer? Ask Com-Tech!

Want to learn html, javascript or C++? Want tutorials on computer related stuff? Visit Com-Tech!

Quote:computer nerds usually have to get extremely technicle about what they are talking about...

You're not the shiniest penny in the jar, I assume.

Subject: Re: Colored C4?

Posted by flyingfox on Mon, 31 Oct 2005 01:53:06 GMT

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It's the other way around.

Computer "nerds" tend to use technical terms but computer nerds are both people that know a lot about computers and people that probably use their computer too much. I'd have to say normal people, as you put it, use normal terms. "Texture" is the normal term for a model's texture, whilst "skin" is a term coined by those who download/trade textures and texture artists who perhaps need a quick way of speaking to each other about textures.

In other words; the word is fake in its context, picked up like a fashion trend and used to death by people who choose not to use the correct terms then get all mad and hissy when "normal people" try to correct them.

Subject: Re: Colored C4?

Posted by Dave Anderson on Mon, 31 Oct 2005 03:34:47 GMT

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Aircraftkiller wrote on Sun, 30 October 2005 20:35Quote:Got a problem with your computer? Ask Com-Tech!

Want to learn html, javascript or C++? Want tutorials on computer related stuff? Visit Com-Tech!

Quote:computer nerds usually have to get extremely technicle about what they are talking about...

You're not the shiniest penny in the jar, I assume.

I am more or less a computer junkie. Not a computer nerd. But I do see what you are saying.

Subject: Re: Colored C4?

Posted by Kytten9 on Mon, 31 Oct 2005 09:15:11 GMT

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flyingfox wrote on Sun, 30 October 2005 20:53lt's the other way around.

Computer "nerds" tend to use technical terms but computer nerds are both people that know a lot about computers and people that probably use their computer too much. I'd have to say normal people, as you put it, use normal terms. "Texture" is the normal term for a model's texture, whilst "skin" is a term coined by those who download/trade textures and texture artists who perhaps need a quick way of speaking to each other about textures.

In other words; the word is fake in its context, picked up like a fashion trend and used to death by people who choose not to use the correct terms then get all mad and hissy when "normal people" try to correct them.

Yeah, but Aircraftkiller wouldn't be any fun if he was "normal"....

But yes, you both have a point....but for people like me who use the term "skin" I don't care it's not the correct one....most people -"normal" included- know what I mean. But I won't have a hissy fit because I'm wrong or because I was corrected in my word usage, because that is what makes me unique. (Also possibly see annoying....but I can live with that!)