
Subject: looking for anyone that has problems with scripts.dll 2.1.3

Posted by [jonwil](#) on Wed, 12 Oct 2005 06:09:16 GMT

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Specifically, anyone that has problems with the Damage_All_Objects_Area engine call, the Set_Model script command, the Clear_Weapons script command or the ICON console command. If anyone here has problems with those, I need to know.
