Subject: WOL -> XWIS Update
Posted by Crimson on Sun, 09 Oct 2005 12:18:31 GMT
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Since we have 4 PCs here that can, at any given time, be connected to a Renegade server, I tested Olaf's NAT fix and I was able to connect to a server with two separate computers without a problem. If anyone else has experienced this NAT problem I suggest you see if things are working correctly now. If not, let us know.

Subject: Re: WOL -> XWIS Update
Posted by Nightma12 on Sun, 09 Oct 2005 12:54:15 GMT
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id like to speak to Olaf on IRC, where does he hang out?

Subject: Re: WOL -> XWIS Update
Posted by luv2pb on Sun, 09 Oct 2005 17:59:48 GMT
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this is good news thanks for the update

Subject: Re: WOL -> XWIS Update
Posted by Deathgod on Mon, 10 Oct 2005 04:12:51 GMT
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Sweet.

Subject: Re: WOL -> XWIS Update
Posted by =HT=T-Bird on Mon, 10 Oct 2005 12:07:23 GMT
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Deathgod wrote on Sun, 09 October 2005 23:12Sweet.

Good, maybe this won't be sooo bad after all...

Subject: Re: WOL -> XWIS Update
Posted by RTsa on Tue, 11 Oct 2005 20:18:09 GMT
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Nice.

Subject: Re: WOL -> XWIS Update
Posted by cheesesoda on Tue, 18 Oct 2005 22:45:01 GMT
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Where's this NAT fix?

Subject: Re: WOL -> XWIS Update
Posted by z310 on Tue, 18 Oct 2005 23:56:46 GMT
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"Port negotioation failed" says XWIS.

Subject: Re: WOL -> XWIS Update
Posted by xptek on Wed, 19 Oct 2005 19:16:54 GMT
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NAT still having issues here.

Subject: Re: WOL -> XWIS Update
Posted by pvtschlag on Thu, 20 Oct 2005 01:17:48 GMT
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Still doen't work here.

Subject: Re: WOL -> XWIS Update
Posted by Doitle on Thu, 20 Oct 2005 02:38:05 GMT
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In times like these, it's hard to fix all the NAT's. What is most important here, is the progress. Just one NAT fixed in nearly any spanse of time is a great accomplishment for all parties. Over time we can only be more greatly benefited as every key NAT falls into place and we build ourselves a better Renegade, for our children, and our children's children.