
Subject: 4vall game

Posted by [ghost](#) on Sun, 11 Sep 2005 23:30:32 GMT

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Ok to most people that come in the the A1game they think cause they are out numbers they are gonna lose...WRONG!

they are only good because they use something called Teamwork.I join the server everyday and i see these dumbass nubs who think they are rambo and go out toor near there base and start shooting and end up dying in 5 seconds...

the way to win is to put stress on them.By stress i mean attacking from every possible angle and all at once.

For example.On feild when they are nod just have
2 gunners in tunnels with one sniper to cover them.
2 med tanks and 2 MRLs with 2 techs repairing.
2 gunners at the nod bunker

all units shooting the hon will cause the group to panick.

think about it theres 3 ways to hit the HON and if u use teamwork and do what i said most likey u will win.

since everyone is pounding the HON the group will have 2 techs repairing and the rest trying to kill GDI but since GDI is scattered everywhere they will have one tough time doing it.And if u wanted to while this attack is going on some1 can plant a ion at the ref to make them panick more

Subject: Re: 4vall game

Posted by [Spetz5](#) on Sat, 08 Oct 2005 15:05:28 GMT

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i've played that server many times, and with that stratigy on field, a1game will just loop with a sbh.

i've played there long enough, and am a reg for them. but certin things have made me suspicious of sunami's "unique" skill. also he accuses me and lou975 of cheating, yet he's better than both of us? i dont think so

Subject: Re: 4vall game

Posted by [Dave Mason](#) on Sat, 08 Oct 2005 15:53:54 GMT

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ghost wrote on Mon, 12 September 2005 00:30Ok to most people that come in the the A1game they think cause they are out numbers they are gonna lose...WRONG!

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99% of renegade players are morons. They don't know of the word teamwork.

Subject: Re: 4vall game
Posted by [Spoony_old](#) on Sun, 09 Oct 2005 00:52:28 GMT
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no disrespect to a1game but I'm sure I could pick one teammate and beat them 2v4 on field

Subject: Re: 4vall game
Posted by [Lijitsu](#) on Sun, 09 Oct 2005 13:32:33 GMT
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You could probobly pick me, from what I hear about them.

Subject: Re: 4vall game
Posted by [mision08](#) on Sun, 09 Oct 2005 15:12:00 GMT
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Quote:i've played that server many times, and with that stratigy on field, a1game will just loop with a sbh.

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A1 = non rengaurd server, they don't like rg because they can't use their mods. Mods like big head and pistol hack. I play a 5 on 5 and it's a stalemate till 1 player quits then the team of 5 rolls the team of 4. Yet 12 players can't beat 4. That = BULLSHIT. Oh yeah they are that good.

BULLSHIT What mods are they using that will not work with rg? Oh yeah big head, pistol hack, repair my shit in 1 sec please.

Subject: Re: 4vall game

Posted by [MrWiggles](#) on Tue, 11 Oct 2005 13:18:40 GMT

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Spoony wrote on Sat, 08 October 2005 20:52no disrespect to a1game but I'm sure I could pick one teammate and beat them 2v4 on field

agreed

Subject: Re: 4vall game

Posted by [karmai](#) on Tue, 11 Oct 2005 13:44:02 GMT

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DJM wrote on Sat, 08 October 2005 11:53ghost wrote on Mon, 12 September 2005 00:30Ok to most people that come in the the A1game they think cause they are out numbers they are gonna lose...WRONG!

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Too bad you're not in the 1% that know what they're doing

Subject: Re: 4vall game

Posted by [Renegerage](#) on Fri, 14 Oct 2005 23:02:24 GMT

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Sniprs wrote on Tue, 11 October 2005 09:44DJM wrote on Sat, 08 October 2005 11:53ghost wrote on Mon, 12 September 2005 00:30Ok to most people that come in the the A1game they think cause they are out numbers they are gonna lose...WRONG!
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Usually, i dont stick up for DJM.

But when a person is obvoulsy wrong i must step in. DJM does know what hes doing in Renegade, I may not have seen him play, but to what he contributes in the forums, he seems to know what hes talking about.

And yes, its a shame eeryone has that "rogue" attitude and doesnt contribute to the TEAM more often.

I personally am a fan of the medium size games of about 20-24, and out of those, maybe 8 are willing to use teamwork, the others waste their money.

If everyone in this game was a team-player, the game i beeivle would attract more players because it would take alot more skill to keep up with the veterans.

Subject: Re: 4vall game

Posted by [Tunaman](#) on Mon, 31 Oct 2005 19:04:19 GMT

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mision08 wrote on Sun, 09 October 2005 11:12Quote:i've played that server many times, and with that strategy on field, a1game will just loop with a sbh.

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BULLSHIT What mods are they using that will not work with rg? Oh yeah big head, pistol hack, repair my shit in 1 sec please.

Ah, I played with them yesterday, and they don't have those(otherwise, they would have pwnt me), but it does seem like they have like a 10% damage increase or something...

But yesterday we were on Islands when me and my bro joined, making it 6 vs 4. I started out by getting an apc as fast as possible(to defend with at least, bc of their stupid base defenses everywhere). Someone on team chat saw Sunami getting an mrls, so my bro hopped in my apc, and we waited to see the missiles of the mrls. After I saw a few of the missiles, I rushed out, and started attacking the mrls from the side, and when sunami hopped out of the mrls, my bro jumped in and ran him over. =) But then when we were going back to the base, the mrls got destroyed my a med... So I just picked my bro back up. After that, they kept trying to blow up the hon and ref with meds, and we had a hella lot of ravs blowing them up. Eventually, we convinced around 5 people to get stanks, and we blew up their weapons factory. After that, we pretty much owned them, my brother stole one of their mammoths, and we killed their base.

Then the server shut down.

EDIT: Nah, I'm pretty sure they don't cheat. They're just good. I played some more yesterday, and I'm pretty sure that they don't cheat.