Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Sun, 02 Mar 2003 08:25:48 GMT
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map is complete lowest fps on the whole map is 35 most of the time it's 50-60 runs great

I found out why map was choppy....my anitvirus software was running and it made my map choppy....runs as smooth as any other maps when i disable it.

i have tested it and it appears to be set to go....will run 1 more online test tonight and ill send it out

im gonna post the .mix at dantes mod exchange and you can get it there or @ renmaps.com or renbattle.com

should be posted there within a couple of days

Hope you all like as this was my 1st map and i had to learn everything from scratch...big thanks to dantes renhelp and stonerook's FAQ

And a big special thanks to the mod forum for all the help that has been given

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Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Mon, 03 Mar 2003 01:30:22 GMT
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Has anyone checked this out yet?

I'd like some feedback

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Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Mon, 03 Mar 2003 04:47:50 GMT
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heres a screen

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Subject: C&C_Tiberium_pit_2
Posted by scrinstorm on Mon, 03 Mar 2003 05:45:57 GMT
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Titan1x77heres a screen
[/img]

Great. Now just get it to work.

Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Mon, 03 Mar 2003 10:54:41 GMT
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ahh geocities for ya

www.gdinod.tk

picture at the bottom of page

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Subject: C&C_Tiberium_pit_2
Posted by Captkurt on Mon, 03 Mar 2003 19:27:42 GMT
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Your screenies don't work?

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Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Tue, 04 Mar 2003 12:52:13 GMT
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for a screenie click link and look for pic at bottom of page

http://www.gdinod.tk

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Subject: C&C_Tiberium_pit_2
Posted by snipefrag on Tue, 04 Mar 2003 13:32:30 GMT
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looks ok but i dont like the base skins, try spicing the map up a bit it looks a bit bare thats only
from the pictures i have seen tho.

---

Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Tue, 04 Mar 2003 14:57:26 GMT
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the base skins arent in the map...those are skins

Theres 1 map pic at the bottom of the page

Why not d-load it and check it out??

I d-load almost everymap thats released to check them out,I dont see why everyone wants a

---

screenie so bad....gameplay is alot better then looking at a screenshot

---

Subject: Your Map
Posted by Skier222 on Sat, 08 Mar 2003 22:19:19 GMT
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I am dowloading your map right this second. Looks and sounds good. I will tell other people about your level.

---

Subject: C&C_Tiberium_pit_2
Posted by Griever92 on Sat, 08 Mar 2003 23:08:54 GMT
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alright, i downloaded the .zip file for Tiberium pit 2, but the file is empty.

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Subject: C&C_Tiberium_pit_2
Posted by forsaken on Sun, 09 Mar 2003 06:02:38 GMT
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"alright, i downloaded the .zip file for Tiberium pit 2, but the file is empty."

Once again, if the zip is empty try to right click and press Save Target As...
and save it to where you want it then when its finished go to it and open it. It should be in there then.

---

Subject: C&C_Tiberium_pit_2
Posted by Titan1x77 on Sun, 09 Mar 2003 08:40:51 GMT
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umm...the file is there!

Try what forsaken said

I never had that problem

you can also try www.cnchq.com its there under downloads/maps

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Subject: C&C_Tiberium_pit_2
Posted by Griever92 on Mon, 10 Mar 2003 18:31:21 GMT
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Got it, I usually open the zips from location, that must be the prob.

---

Subject: C&C_Tiberium_pit_2
Posted by Sk8rRIMuk on Mon, 10 Mar 2003 19:07:26 GMT
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Just downlaoding now I will play it in a second along with the Big Walls mod which i have not had time to play.

-Sk8rRIMuk

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