
Subject: running on linux

Posted by [-ODS-Spetsnaz](#) on Wed, 17 Aug 2005 05:33:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok, I am makin this post b4 installing brenbot, but, when i start up the server through ssh, everything is fine, when I exit the session, the server shuts down, is there any other way to keep the server going without keeping ssh open?

Subject: Re: running on linux

Posted by [=HT=T-Bird](#) on Wed, 17 Aug 2005 11:47:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

Your server probably isn't disengaging from the console (idk if the LFDS is supposed to disengage from its parent console and create a new one, some1 fill me in there)...p.s. try launching it under GDB and set a breakpoint on fork() (it's a syscall...so the C entry point should be in libc.N.so, where N is your version number). Tell me if this breakpoint is hit or not.

Subject: Re: running on linux

Posted by [-ODS-Spetsnaz](#) on Wed, 17 Aug 2005 19:02:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

ur gonna have to fill me in on some of these terms, I am a linux n00b

Subject: Re: running on linux

Posted by [-ODS-Spetsnaz](#) on Wed, 17 Aug 2005 19:21:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

I also get this when starting brenbot

BRenBot 1.41 linux.

brenbot is Copyright 2003-2005 by Blackhand Studios. All Rights reserved.

bhs.so library found. Enabling support.

Connecting to RenGuard...

Kick public message is disabled!

Could not load ssc_ignore.txt - No users are being ignored by RenGuard! (No such file or directory)

Got serverlist..

eth0: error fetching interface information: Device not found

Fatal Error: Primary IP not found!

Subject: Re: running on linux

Posted by [=HT=T-Bird](#) on Wed, 17 Aug 2005 23:02:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Try running "ifconfig eth0" on the server and tell me if it works. As for what I asked you to do about the LFDS issue...Here's how it goes:

Terminate ALL FDS + BRenBot instances (use "ps -aux" and then "sudo kill PID" where PID is the PID of any BRenBot/LFDS process)

Type "gdb --args <<path to LFDS>> <<FDS arguments you normally use, if any>>" where you replace the stuff in the chevrons with what it says

Once GDB loads, type "b fork" (Don't forget to whack Enter!) and then "r"

The FDS should pop up to an extent. Tell me if it seems to hang (that's because of the "b fork" in step 3) (you may wish to verify it by looking for "Breakpoint 1 hit" in the console GDB is running in)

p.s. Tell me if it DOES NOT hang as well

p.p.s. A console is what Linux programs use for text input and output.

Subject: Re: running on linux

Posted by [-ODS-Spetsnaz](#) on Wed, 17 Aug 2005 23:59:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

nvm now, am switching to windows, also due to the fact I accidently screwed up permissions

Subject: Re: running on linux

Posted by [mac](#) on Fri, 02 Sep 2005 07:25:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Run the renegade wrapper to run the server in background.

And configure Gamespy_IP=<ip> in brenbot.cfg to solve the primary ip problem

Subject: Re: running on linux

Posted by [AmunRa](#) on Thu, 22 Sep 2005 01:55:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I want to re open this topic, am havin same prob
