
Subject: Renegade nvidia card patch.
Posted by [s0meSkunk](#) on Fri, 05 Aug 2005 12:41:14 GMT
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Does anyone know of a place to get a patch to enable DXT1, or curved textures on nvidia cards???

Both are disabled, so...yea. Anyone?

Thank you.

Subject: Re: Renegade nvidia card patch.
Posted by [Dave Anderson](#) on Fri, 05 Aug 2005 15:40:24 GMT
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In the manual it says that option will only be available if your graphics card supports it. No matter what graphics card I have had I have never had the option available.

Subject: Re: Renegade nvidia card patch.
Posted by [Renx](#) on Fri, 05 Aug 2005 16:13:51 GMT
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You could enable it through the registry. I'm not sure if the option is there though, I haven't checked.

Subject: Re: Renegade nvidia card patch.
Posted by [YSLMuffins](#) on Sat, 06 Aug 2005 10:16:43 GMT
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I have a Radeon 9800 Pro and I have it enabled; I haven't noticed a difference from my old nvidia card.

Subject: Re: Renegade nvidia card patch.
Posted by [s0meSkunk](#) on Sun, 07 Aug 2005 15:19:30 GMT
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Well, Curved Textures is an ATi thing, cards with Truform can do it.

But, not only that, but DXT1 is also disabled on all Nvidia cards.

I guess it's not too important though.

Subject: Re: Renegade nvidia card patch.
Posted by [sterps](#) on Sun, 07 Aug 2005 23:36:34 GMT
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Yes this is right, every Geforce i have seen, Geforce 2mx, geforce 4 mx, geforce 4 ti, geforce fx , none of them were able to turn on curved surfaces. Then i got a new graphics card being an ATI Radeon 9600 Pro 128ddr. And i was able to turn curved surfaces on. I learnt that its a feature called Truform with ATI cards. When you have it enabled, you can switched curved surfaces on. Im not actually sure if Geforce supports it at all.

Subject: Re: Renegade nvidia card patch.
Posted by [xptek](#) on Mon, 08 Aug 2005 03:13:27 GMT
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s0meSkunk wrote on Sun, 07 August 2005 11:19Well, Curved Textures is an ATi thing, cards with Truform can do it.

But, not only that, but DXT1 is also disabled on all Nvidia cards.

I guess it's not too important though.

Someskunk?

Haven't seen you forever.

Subject: Re: Renegade nvidia card patch.
Posted by [Renx](#) on Mon, 08 Aug 2005 03:55:38 GMT
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Try downloading some modded drivers, or ask around at a place like driverheaven. Maybe someone managed to enable it.

Subject: Re: Renegade nvidia card patch.
Posted by [JPNOD](#) on Wed, 10 Aug 2005 13:23:56 GMT
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I had a friend with a Radeon X600 - just a 9600 Actually he was able to turn it on, I have various of Geforce Cards. But I didnt see the difference on the side of Hourglass.

Subject: Re: Renegade nvidia card patch.
Posted by [Dave Anderson](#) on Thu, 11 Aug 2005 01:06:38 GMT
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Quote:Well, Curved Textures is an ATi thing, cards with Truform can do it.

But, not only that, but DXT1 is also disabled on all Nvidia cards.

I guess it's not too important though.

My ATI card has trueform...but I still cannot enable it. (128MB ATI Radeon 9200 SE BTW)

Subject: Re: Renegade nvidia card patch.

Posted by [s0meSkunk](#) on Thu, 11 Aug 2005 15:26:43 GMT

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Well, I asked about modded drivers and what not.

They told me curved surfaces is just an ATi thing, because ATi cards do something called "npatching" to make surfaces look smoother. It's not needed in newer games. Also not possible to mod a driver for it. They also mentioned it causes a hard performance hit. So it's probably not worth the almost unnoticable graphical gain.

They also told me DXT1 textures are supported by nvidia cards, so I still don't know why they're disabled across all nvidia platforms.

Enabling DXT1 textures would most likely need a game specific patch.

And, what's up XPtek? I remember you from somewhere or another in Renegade. It's been a while.
