Subject: Version Mismatch WHOA
Posted by =HT=T-Bird on Mon, 04 Jul 2005 19:51:27 GMT
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Why do I get either "Negotiating port..." indefinitely or "Version Mismatch" on every WOL server?

1.037+No-CD+CP1+RG 1.03
P4 2.2GHz/512MB RAM/120GB HD/2GB PF/GF4MX440 64MB Vid

Subject: Re: Version Mismatch WHOA
Posted by flyingfox on Tue, 05 Jul 2005 00:26:10 GMT
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I always get that on pistolserv...can never join because of it.

Try applying the 1.037 patch again from westwood's FTP at ftp.westwood.com (remember to preface that with ftp://)

Subject: Re: Version Mismatch WHOA
Posted by =HT=T-Bird on Tue, 05 Jul 2005 11:56:09 GMT
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I talked in #n00bstories...and the problem was "objects.aow"!!!

Subject: Re: Version Mismatch WHOA
Posted by Renx on Sat, 27 Aug 2005 23:36:42 GMT
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Sometimes when it doesn't connect to WOL on the first try and the login box pops up, then immediately shows you the server list(at least this is what it does for me), the no name exploit fix will prevent you from joining and give you a version mismatch or similar error. Just so you know.

Subject: Re: Version Mismatch WHOA
Posted by Ma1kel on Sun, 28 Aug 2005 11:25:09 GMT
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Uh, yes. Try restarting your game then try to reconnect. I sometimes get that too. A simple restart should fix that.

Subject: Re: Version Mismatch WHOA

Posted by Renx on Sat, 10 Sep 2005 12:01:05 GMT

A simple reconnect to WOL fixes it, no need to restart the whole game.