Subject: White Team Spawn-points
Posted by pyroacidk on Fri, 27 May 2005 15:33:49 GMT
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Hey guys,
i was just wondering if someone would be polite enough and tell me how to add white spawn points to my maps.

Thanks

Subject: White Team Spawn-points
Posted by bisen11 on Fri, 27 May 2005 15:56:26 GMT
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You can't. And any team without spawners spawns at 0, 0, 0. So therefore unteamed players will always spawn there.

Subject: White Team Spawn-points
Posted by pyroacidk on Fri, 27 May 2005 22:14:34 GMT
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Hey,
thats not true, because field has different spawn points, so they can be added.

Also wanting to know how to add white team PT's

Subject: White Team Spawn-points
Posted by Nightma12 on Mon, 30 May 2005 20:30:28 GMT
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pct_mutant

i wonder if the "Renegade spawner" does that?

ive never known wt that does!

Subject: White Team Spawn-points
Posted by bisen11 on Mon, 30 May 2005 22:06:58 GMT
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Renegade apwner doesn't do that. Not sure what it does do either tho. As for pct_mutant. That will crash anyone who tries to use it except for gdi. If i remember right all it has is an ordering thing for

gdi vehicles.