Subject: idea! Posted by Deth0xy on Wed, 18 May 2005 15:27:22 GMT View Forum Message <> Reply to Message

i got a idea for CP2....dunno if itl work or not but just hear meh out

make the MLRS rockets lock on 100% and increase their speed a bit

also increase the speed that the arty shell flys through the air just a bit more

its just an idea..dnt mind if u put it in or not

Subject: idea! Posted by noodles on Wed, 18 May 2005 16:41:30 GMT View Forum Message <> Reply to Message

Would make absolutely no sense to me...

Subject: idea! Posted by JPNOD on Wed, 18 May 2005 18:07:51 GMT View Forum Message <> Reply to Message

lol are you joking?

A 100% mrls locking would make it the best vehicel in the game. And it would remove all the skill you need to use it now

Subject: idea! Posted by cmatt42 on Wed, 18 May 2005 18:23:07 GMT View Forum Message <> Reply to Message

It's an idea, and a terrible one at that.

## Subject: idea!

Posted by Deth0xy on Wed, 18 May 2005 19:32:24 GMT View Forum Message <> Reply to Message

well we could atleast speed them up..coz the mlrs on field is useless...

Subject: idea!

Why spoil the balance we have now?

Subject: idea! Posted by Creed3020 on Wed, 18 May 2005 20:56:39 GMT View Forum Message <> Reply to Message

MLRS are not useless on Field, you need to know to use them properly and you will take control of the battlefield quite easily.

They are not useless on Field. Durin the beginning of a game when the arties and mlrs come out in a hurry, 3 mlrs's firing puts 18 missles into the air. Even with maybe only half locking on, those arties are in trouble...

Subject: idea! Posted by Bonechiller on Wed, 18 May 2005 22:24:48 GMT View Forum Message <> Reply to Message

I see no point in this idea...

Subject: idea! Posted by flyingfox on Wed, 18 May 2005 22:35:06 GMT View Forum Message <> Reply to Message

RTsaWhy spoil the balance we have now?

What balance? I'd say renegade is 70% balanced, but there's plenty of balancing still to do.

Subject: idea! Posted by Goztow on Thu, 19 May 2005 12:28:11 GMT View Forum Message <> Reply to Message

Ren is the best balanced game I know. Depending on teh map one side could be better than the otherb ut if u know how to play, it is perfectly balanced. Plz don't change the game...

Subject: idea! Posted by Kanezor on Thu, 19 May 2005 12:32:53 GMT View Forum Message <> Reply to Message Subject: idea! Posted by RTsa on Thu, 19 May 2005 16:23:06 GMT View Forum Message <> Reply to Message

Quote:Ren is the best balanced game I know.

Well, I wouldn't know about that, but I say it IS quite balanced. Giving an mrls a huge advantage like this would debalance the game. I am pretty sure about this.

And I don't know how this even could be done...I mean what about non-CP players? :rolleyes:

Page 3 of 3 ---- Generated from Command and Conquer: Renegade Official Forums