Subject: JFW_follow_Waypath
Posted by bisen11 on Fri, 06 May 2005 22:36:53 GMT
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What is the m## counterpart of this script?

Subject: JFW_follow_Waypath
Posted by Oblivion165 on Sat, 07 May 2005 01:26:27 GMT
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Huh?

Subject: JFW_follow_Waypath
Posted by bisen11 on Sat, 07 May 2005 01:56:46 GMT
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Isnt there something like M00_follow_waypath (thats not it). In other words Scripts1 version of that script. I need to know so the waypaths will work for anyone who hosts the map and not just people with scripts2.

Subject: JFW_follow_Waypath
Posted by Oblivion165 on Sat, 07 May 2005 02:00:11 GMT
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m00_action_innate_follow_waypath

Subject: JFW_follow_Waypath
Posted by bisen11 on Sun, 08 May 2005 16:13:22 GMT
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That didn't work...