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Subject: You might be a noob if...

Posted by [FoxURA](#) on Fri, 22 Apr 2005 05:28:01 GMT

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(Remember to keep things civil and based on your own experiences.)

This topic is for the purpose of listing the signs that you just might be a noob.

1. If your base is under attack by an arty and you run off to attack the enemy base leaving one person to simultaneously defend and repair the base, you just might be a noob.
  2. If you think your refinery getting destroyed is a good thing, you just might be a noob.
  3. If you think its noobish to mine, you just might be a noob.
  4. If you think after five failed attempt at a solo transport helicopter rush that the next one might work, you might be a noob.
  5. If you think shooting at the same spot in an open field with an arty for over 30 minutes non-stop will do anything, you might be a noob.
  6. If you go up behind a sniper that is taking aim at another sniper and open fire at the target, you might be a noob.
  7. If you think aircraft will do any good on a map full of snipers, you might be a noob.
  8. If you try to take out a mammoth as a regular Nod soldier, you might be a noob.
  9. If you complain about how wimpy an apache is after getting owned by an experienced pilot, you might be a noob.
  10. If you are GDI and try to repair your vehicle in the field and it gets stolen, you might be a noob.
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Subject: Re: You might be a noob if...

Posted by [ghostSWT](#) on Fri, 22 Apr 2005 09:31:12 GMT

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FoxURA2. If you think your refinery getting destroyed is a good thing, you just might be a noob.

4. If you think after five failed attempt at a solo transport helicopter rush that the next one might work, you might be a noob.

6. If you go up behind a sniper that is taking aim at another sniper and open fire at the target, you might be a noob.

2. Hourglass 10 mins to go, gdi has 2 mrls shooting the ref, you are wining by 1000 point.... I say let ref die, trust me it works....

4. well not 5 but Ive done 3 solo transport rushes the the 4th one worked....

6. i don't get it??? "open fire at the target" who opens fire you or him? and what's wrong at shooting a sniper from behind?

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Subject: You might be a noob if...

Posted by [kevrulezz](#) on Fri, 22 Apr 2005 10:18:06 GMT

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11. You keep typing n00b as noob

Quote:2. Hourglass 10 mins to go, gdi has 2 mrls shooting the ref, you are wining by 1000 point....  
I say let ref die, trust me it works....

OR you could get 2 teammates to go up there with you as Raveshaw and get them off the hill and keep the ref

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Subject: You might be a noob if...

Posted by [flyingfox](#) on Fri, 22 Apr 2005 17:06:27 GMT

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12. on hourglass, enemy loses their AGT and barr. if you think it's good to camp on the hill with a havoc/sakura, you might be a n00b.

13. if you take an enemy vehicle that's been left in your base by another player, you might be a noob.

14. if you rush the same building with a hotwire the whole game, and continually fail because they know you're coming, you just may be a noob.

15. you take a shotgunner into an open field and try to attack someone a mile away...you're a noob.

16. you think the pistol is the best weapon in the game, and you stand a good chance of destroying a fully healthed building guarded by 5 techs with one.

17. you programmed up the 'god crate'

18. you picked up the 'god crate'

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Subject: You might be a noob if...

Posted by [cmatt42](#) on Fri, 22 Apr 2005 22:30:59 GMT

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...You strongly oppose cheating, and you do not protect your server with Renguard.

...You call everyone a n00b and it's known variations, even to those who know exactly what they are doing and how they do it.

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Subject: You might be a noob if...

Posted by [Nukelt15](#) on Fri, 22 Apr 2005 22:39:15 GMT

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19. If you consistently use your n00bjet to attack heavy armor just for the points, you might be a n00b.
  20. If you resort to racist remarks when you're pissed off, you might be a n00b.
  21. If you use a Flamer to try and counter a field full of MRLS and Meds, you might be a n00b.
  22. If you hurl cheat accusations every time you get OWNED, you might be a n00b.
  23. If you stack Prox C4 on a vehicle and try to kill a building by ramming it, you might be a n00b.
  24. If you waste all 30 of your team's Prox/Remote C4s on the pedestal, you might be a n00b.
  25. If you ram your allies' vehicles to get them out of your way (because you are so much more deserving, and they might draw some of the enemy's fire off you!), you might be a n00b.
  26. If you buy a vehicle just to get to your favorite sniper nest, you might be a n00b.
  27. If you try to rush the AGT alone, on foot, you might be a n00b.
  28. If you buy a Mammy when the enemy is using all Arties, you might be a n00b.
- 

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Subject: You might be a noob if...

Posted by [Spoony\\_old](#) on Fri, 22 Apr 2005 22:55:28 GMT

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Nukelt1519. If you consistently use your n00bjet to attack heavy armor just for the points, you might be a n00b.

There's no "might be" about it

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Subject: You might be a noob if...

Posted by [IceSword7](#) on Fri, 22 Apr 2005 23:15:06 GMT

uhhh.....well if no ones going to say it...

If your name is FoxURA you might be a n00b

OOOOOOOOOOOOOOO DIS I GOT YOU BAD!!! PWNED YOU

J/K J/k J/K you know i low you

hi spoony

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Subject: You might be a noob if...

Posted by [Jzinsky](#) on Sat, 23 Apr 2005 01:27:29 GMT

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29. When you're a sniper, sitting there happily sniping away, then you get caught and owned with a flamer or shotgunner coz you've pissed them off. Then when you go straight back with another sniper to the same place, you're a noob.

Btw, noob instead of nOOb is fine by me because I couldn't give a flying shite. Few people manage capitals here

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Subject: You might be a noob if...

Posted by [Â®](#) on Mon, 25 Apr 2005 02:56:15 GMT

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30. If you were a member of a clan with the words leaders and world in the name....

31. If you weren't around when orcas and apaches didn't exist.....

32. If you think Glacier is anything but a waste of time.....

33. If you made Glacier...

34. If you or one of your friends knows somebody who has placed a nuke on the top of the hill on walls.....

35. If you have pleaded and begged to join a passworded server of someone you hate and who hates you back....

36. If you have ever mined the base with timed c4s.....

37. If you got the game at Texaco in a combo pack with a liter of antifreeze and a 5 pack of bubbleyum.....

38. If you are from gamespy.....

39. If you've ever posted a story at n00bstories that isn't real.....

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Subject: You might be a noob if...

Posted by [Spoony\\_old](#) on Mon, 25 Apr 2005 09:20:50 GMT

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@31. If you weren't around when orcas and apaches didn't exist.....

I must suck compared to you then, huh.

---

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Subject: You might be a noob if...

Posted by [Jzinsky](#) on Mon, 25 Apr 2005 13:06:32 GMT

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Spoony@31. If you weren't around when orcas and apaches didn't exist.....

I must suck compared to you then, huh.

Lol

40. You're the one who wants to let the wf die on field

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Subject: You might be a noob if...

Posted by [splnwezel](#) on Mon, 25 Apr 2005 18:01:10 GMT

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Jzinsky40. You're the one who wants to let the wf die on fieldYES!

41. You're on GDI and repeatedly jump out of your vehicles to get the CP1 crates.

42. You continue to crate camp on a server where the crates are 100% tib death (like ours, lol)

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Subject: You might be a noob if...

Posted by [Â®](#) on Mon, 25 Apr 2005 18:14:08 GMT

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Spoony@31. If you weren't around when orcas and apaches didn't exist.....

I must suck compared to you then, huh.

Exactly. I'm sorry you caught me on my second day back from two years away from the game

Spoony, excuse me for not giving you a better show.

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Subject: You might be a noob if...  
Posted by [Spoony\\_old](#) on Mon, 25 Apr 2005 18:17:26 GMT  
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If you'd asked me for a 1v1 when I was new to the game and you'd been playing a year, I'd have been happy to play you. But you didn't, and now you just suck anyway, so I'll draw my own conclusions.

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Subject: You might be a noob if...  
Posted by [Nukelt15](#) on Mon, 25 Apr 2005 21:58:07 GMT  
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Never did understand why anyone would want to 1v1 in a team-based game...always seemed sort of like an e-penis contest to me. But whatever floats yer boat...

43. If you whisper obscenities at other players, then make up random bullshit to cover your ass when they reply calmly in general chat, you might be a n00b.

44. If you think that skill is determined by when a person started playing the game, you might be a n00b.

45. If you think your skill at the game determines how "right" or "wrong" you are, you might be a n00b (oh, well you can't beat me at a 1v1, STFU!!!!111!1111).

46. If you think that your team is to blame every time you fuck up, you might be a n00b.

47. If you think that basic infantry can't whip your \$1000 super-soldier, you might be a n00b.

48. If you agitate for a tank rush when the enemy team consists of mostly anti-tank infantry with vehicle support all on defense, you might be a n00b.

49. If you're the uber-overkill defense in #48, and your team doesn't blast that n00b into oblivion, you might be a n00b.

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Subject: You might be a noob if...  
Posted by [Spoony\\_old](#) on Mon, 25 Apr 2005 22:23:23 GMT  
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Nukelt15Never did understand why anyone would want to 1v1 in a team-based game...always seemed sort of like an e-penis contest to me. But whatever floats yer boat...  
Because a lot of people find them fun, and they prove individual skill.... two reasons for you right there.

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Subject: You might be a noob if...

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Posted by [stealthkiller](#) on Tue, 26 Apr 2005 00:43:29 GMT

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Why does everyone hate GSA? I thought WOL was the one going to shit...

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Subject: You might be a noob if...

Posted by [Chronojam](#) on Tue, 26 Apr 2005 03:13:53 GMT

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50. You insist on demanding a 1v1 if you feel you have a point to make, as if winning that way will prove you're right, especially if you're in the wrong with regards to an argument

51. You think spawnkilling with a n00bjet takes 1337 skills

52. You sneak up behind somebody with a n00bjet, miss your first two shots, and get killed when the guy buys a shotgunner

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Subject: You might be a noob if...

Posted by [flyingfox](#) on Tue, 26 Apr 2005 12:00:28 GMT

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53. You buy snipers every game and take 50 kills per se, then whine about server admins banning you.

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Subject: You might be a noob if...

Posted by [Chronojam](#) on Tue, 26 Apr 2005 12:48:16 GMT

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54. If you try to pollkick people for cheating when a lforcerg fails, you might be a n00b

55. If you insist on 'testing' everybody who kills you, you probably are a n00b

56. If you end up trying to ban people for killing you despite lack of successful forcerg, lack of successful vote kick, and a passed test, you definitely are a n00b

57. If you defend the above 3 kinds of people, you might be a n00b

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Subject: You might be a noob if...

Posted by [Jzinsky](#) on Tue, 26 Apr 2005 22:13:17 GMT

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58. On field, you stand there with your engy right near the turret waiting for the tanks to come

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rolling back. It never occurs to you to repair the recently battered turret, despite me telling you 3 times (Why should I give up a Rav to repair a turret?). The next attack that comes along destroys said turret. You sir, are a noob

What is it with the 0 and not an o thing anyway?

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Subject: You might be a noob if...

Posted by [stealthkiller](#) on Wed, 27 Apr 2005 00:51:05 GMT

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Jzinsky58. On field, you stand there with your engy right near the turret waiting for the tanks to come rolling back. It never occurs to you to repair the recently battered turret, despite me telling you 3 times (Why should I give up a Rav to repair a turret?). The next attack that comes along destroys said turret. You sir, are a noob

Um, if he is an "engy right near the turret" doesn't that mean he doesn't need to give up his Rave? Btw, I wouldn't give up my Rave to save a turret. Why? If the need to save the turret is that great, GDI is probably pounding away at your base, which means you probably have little to no money. A Raveshaw does a better job of staving away tanks than the one turret. Giving up the Raveshaw not only loses you a better character to help protect the base, but repairing the turret gives them more points anyways, it's just another target. Raveshaw is a better pick.

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Subject: You might be a noob if...

Posted by [Chronojam](#) on Wed, 27 Apr 2005 02:30:56 GMT

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Exactly. So the engineer standing there should listen to the Raveshaw telling him to repair the turret.

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Subject: You might be a noob if...

Posted by [Spoony\\_old](#) on Wed, 27 Apr 2005 03:15:36 GMT

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The turrets are useless unless your obelisk is gone, they do negligible damage, their accuracy is pitiful, their firing rate is pitiful.

Their only use is a warning system once you lose your obelisk, to draw attention to enemies in your base.

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Subject: You might be a noob if...

Posted by [flyingfox](#) on Wed, 27 Apr 2005 10:44:07 GMT

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But at least they're balanced, unlike that quick fire stuff people put on their server to make the turret better. Or the guard towers which totally rape all infantry. GDI is better with jst an AGT and Nod should have the obelisk and 2 normal turrets

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Subject: You might be a noob if...

Posted by [Spoony\\_old](#) on Wed, 27 Apr 2005 12:07:21 GMT

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The only reason they're balanced is they suck.

The Obelisk and the Advanced Guard Tower are more or less balanced, so two feeble turrets don't upset that balance.

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Subject: You might be a noob if...

Posted by [Chronojam](#) on Wed, 27 Apr 2005 12:36:24 GMT

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Turrets occasionally get a lucky headshot on an infantry; other than that they do so little damage, and don't even wait to turn before firing so often their opening shot is completely wasted.

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Subject: You might be a noob if...

Posted by [flyingfox](#) on Wed, 27 Apr 2005 17:27:53 GMT

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They do, the problem is either lag shooting early or look like they misfired when they didn't. They never do this in unlaggy games

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Subject: You might be a noob if...

Posted by [Spoony\\_old](#) on Wed, 27 Apr 2005 18:53:25 GMT

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59. A complete noob calls you a cheater and you think you're the best player ever because of it.

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Subject: You might be a noob if...

Posted by [flyingfox](#) on Wed, 27 Apr 2005 19:55:35 GMT

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60. if someone calls you a cheater and you rush to noobstories to tell of your tale, you may be a noob.

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Subject: You might be a noob if...

Posted by [Chronojam](#) on Thu, 28 Apr 2005 00:13:54 GMT

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61. If one of your quotes is in Spooky's collection, you might be a n00b

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Subject: You might be a noob if...

Posted by [stealthkiller](#) on Thu, 28 Apr 2005 02:06:46 GMT

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stealthkillerJzinsky58. On field, you stand there with your engy right near the turret waiting for the tanks to come rolling back. It never occurs to you to repair the recently battered turret, despite me telling you 3 times (Why should I give up a Rav to repair a turret?). The next attack that comes along destroys said turret. You sir, are a noob

Um, if he is an "engy right near the turret" doesn't that mean he doesn't need to give up his Rave? Btw, I wouldn't give up my Rave to save a turret. Why? If the need to save the turret is that great, GDI is probably pounding away at your base, which means you probably have little to no money. A Raveshaw does a better job of staving away tanks than the one turret. Giving up the Raveshaw not only loses you a better character to help protect the base, but repairing the turret gives them more points anyways, it's just another target. Raveshaw is a better pick.

I feel kinda like an idiot right now, but after rereading his post, I think the "(Why should I give up a Rave to repair a turret)" was Jz "thinking" those words, not the n00b :oops: my argument kind of died now...although I still dont think the turret is worth saving.

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Subject: Re: You might be a noob if...

Posted by [FoxURA](#) on Tue, 03 May 2005 00:17:56 GMT

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FoxURA

5. If you think shooting at the same spot in an open field with an arty for over 30 minutes non-stop will do anything, you might be a noob.

There was some misunderstanding about this so I will explain the event behind this example.

I was up on a cliff taking aim with a Deadeye at an experienced Sakura who had been picking off my team mates (even when they were running) and all of a sudden a GDI soldier came in behind me, opened fire, and instantly made the Sakura aware of my position forcing me to take cover and missing my opportunity for another head shot.

Just to let noobs know... At long ranges in any game and in real life, the best anti-snipers are other snipers, not basic infantry firing at a target almost outside their weapons maximum range.

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Subject: You might be a noob if...  
Posted by [RTsa](#) on Sat, 07 May 2005 21:31:55 GMT  
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62. You might be a noob if you buy a mammoth tank and a havoc and an ion cannon beacon just because they cost so much. I mean that's got to be the best combination, since nothing costs more... :rolleyes:

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Subject: You might be a noob if...  
Posted by [flyingfox](#) on Sun, 08 May 2005 00:28:33 GMT  
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63. when your team is losing the game, you may be a noob if you say "hey lets kick some A", take a hummvee and standard shotgunner to fight off hoards of tanks and high level soldiers, rush on your own and get destroyed in 2 seconds flat without doing any damage to their team.

64. you deliberately exploit the vehicle bug to get you stuck inside the WF, so you can lay a beacon that noone can ever disarm.

65. you exploit the walls fly defense tower bug to get yourself stuck inside the wall, then sit and pick people off while being invincible to enemy fire.

66. you think the best way to win is to attack from long range with a chemical warrior.

67. you think it's likely you'll succeed in rushing the AGT with chemical warriors.

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Subject: You might be a noob if...  
Posted by [gufu](#) on Sun, 08 May 2005 02:38:46 GMT  
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68.If you running in middle of tiberium field your NOOB!

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Subject: You might be a noob if...  
Posted by [Â®](#) on Sun, 08 May 2005 05:17:27 GMT  
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gufu68.If you running in middle of tiberium field your NOOB!

or a Chem Warrior

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Subject: You might be a noob if...  
Posted by [Â®](#) on Sun, 08 May 2005 05:18:38 GMT

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flyingfox65. you exploit the walls fly defense tower bug to get yourself stuck inside the wall, then sit and pick people off while being invincible to enemy fire.

oh snap

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Subject: You might be a noob if...

Posted by [Arsen](#) on Sun, 08 May 2005 13:13:37 GMT

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69. If you are an engineer and think you can take on the obelisk with your handgun you are a noob and obviously demented with the brain capacity of an earth worm.

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Subject: You might be a noob if...

Posted by [karmai](#) on Mon, 09 May 2005 16:04:36 GMT

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you might be a newb if your name is spoony LOL GG

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Subject: You might be a noob if...

Posted by [CackBoy26](#) on Mon, 09 May 2005 18:00:49 GMT

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Arsen69. If you are an engineer and think you can take on the obelisk with your handgun you are a noob and obviously demented with the brain capacity of an earth worm.

Oh.

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Subject: Re: You might be a noob if...

Posted by [philzn00b](#) on Thu, 14 Jul 2005 15:50:27 GMT

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FoxURA wrote on Fri, 22 April 2005 01:284. If you think after five failed attempt at a solo tranport helicopter rush that the next one might work, you might be a noob.

Who don't try don't win. If you play on XPZ Marathon server you will notice I may rush 10 times with my APC and don't get anything but I'll keep trying and get something. If you think thats trying is n00b, your da n00b. Ooo now you may think I'm n00b, drop by XPZ server we'll see who is da n00b.

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Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Thu, 14 Jul 2005 18:36:37 GMT  
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What number are we on? Seventy? Well. . . You might be a n00b if. . .

- 70) . . .you think putting the maximum(on most maps) of 30 mines in your Obelisk/Advanced Guard Tower is the way to go.
  - 71) . . .you think that the Mammoth Tank can take anything more than two Tanks on its own without falling back.
  - 72) . . .you think the Mammoth Tank is the best Vehicle unit for all purposes in the game.
  - 73) . . .you think the Mammoth Tank has a range greater than that of any other Tank unit when using Slugs or Missiles.
  - 74) . . .you think the Mobile Rocket Launcher System is a weak vehicle because of its speed and light armor.
  - 75) . . .you open fire with any bullet-using or laser-using unit(excluding Raveshaw and Sydney 2), thinking that you can shoot clear across the map even if your reticle is grey.
  - 76) . . .you don't reload between fights.
  - 77) . . .you forget to use the Purchase Terminals between fights if not planting C4s or base raiding.
  - 78) . . .you completely forego the Purchase Terminals in any All-Out-War game.
  - 79) . . .you think the Rocket Soldiers and Gunner work well for destroying Infantry.
  - 80) . . .you think Tiberium Mutant units are entirely useless, particularly against a team of Sydneys and Patches.(Boy, did that match ever suck.)
  - 81) . . .you don't think the Nod Chameleon is a DAMNED good one-man bombing run vehicle.
  - 82) . . .you can't appreciate the GDI Sedan's speed, if only for running around the map.
  - 83) . . .you call Snipers "cheater" when they regularly spawn-kill you and you can't find them.(This does not apply to Crazy CTF servers where units can and do fly when they get the Flight power-up.)
  - 84) . . .you use Big Bomb, Big Head, Final Renegade, or any combination of these or any other Renegade cheat.
  - 85) . . .you don't use RenGuard. :3
- 

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Subject: Re: You might be a noob if...  
Posted by [mrpirate](#) on Fri, 15 Jul 2005 01:16:25 GMT  
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"n00b" isn't an adjective. If you say someone else is n00b [sic], all I hear is you saying that you are stupid.

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Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Fri, 15 Jul 2005 07:58:02 GMT  
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mrpirate wrote on Thu, 14 July 2005 18:16 "n00b" isn't an adjective. If you say someone else is n00b [sic], all I hear is you saying that you are stupid.And who might that be directed towards?

Seriously. I'm too lazy to read through the posts. All I know is that I use it as a noun. If I wanted to use it as an adjective, I would use the terms "n00bish," or "n00blike". But that's just me. There's also a less-respectable verb form. ("That guy was certain'y n00bing it up last night.") But I digress.

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Subject: Re: You might be a noob if...

Posted by [flyingfox](#) on Fri, 15 Jul 2005 12:32:03 GMT

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86) you try more than once to sneak behind enemy units and plant a beacon to destroy them.

87) you buy a vehicle while enemy vehicles are all over your airstrip and pounding the living crap out of it

88) someone sets up a mod where everything dies in one shot, and you, as the tech for the game, release ren 1.038 with it incorporated to completely ruin gameplay.

89) you were the one who set up the one-hit-killing mod.

90) you throw mines on the outsides of buildings in the hopes that enemies will brush past and blow themselves up.

91) you single handedly rush over the hill on hourglass with a flamer when they have meds/mammies all set up in defense.

92) you think one land mine in the middle of the field will destroy a full armoured tank.

93) you have the cheek to repair your tank whilst it is getting attacked.

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Subject: Re: You might be a noob if...

Posted by [Dr. Lithius](#) on Fri, 15 Jul 2005 18:16:24 GMT

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flyingfox wrote on Fri, 15 July 2005 05:3293) you have the cheek to repair your tank whilst it is getting attacked.\*raises hand\* Yo. But not if I'm being demolished by artillery fire.(Tanks, missiles, etc.) Only if I'm being zonked by bullets, lasers, tiberium weaponry, etc.(IE, infantry weaponry.)

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Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Sat, 16 Jul 2005 04:39:50 GMT

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FoxURA wrote on Mon, 02 May 2005 20:17FoxURA

5. If you think shooting at the same spot in an open field with an arty for over 30 minutes non-stop will do anything, you might be a noob.

There was some misunderstanding about this so I will explain the event behind this example.

I was up on a cliff taking aim with a Deadeye at an experienced Sakura who had been picking off my team mates (even when they were running) and all of a sudden a GDI soldier came in behind me, opened fire, and instantly made the Sakura aware of my position forcing me to take cover and missing my opportunity for another head shot.

Just to let noobs know... At long ranges in any game and in real life, the best anti-snipers are other snipers, not basic infantry firing at a target almost outside their weapons maximum range. No, but coming the other way when the Sniper is being attacked, its pretty damn good.

---

Subject: Re: You might be a noob if...  
Posted by [philzn00b](#) on Sat, 16 Jul 2005 14:36:19 GMT  
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You might be a noob if you are one.

---

Subject: Re: You might be a noob if...  
Posted by [Jecht](#) on Sat, 16 Jul 2005 21:44:19 GMT  
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- #94.) If you have ever played a roleplay and liked it....
- #95.) If your clan tags have the letters "O" "O" and "U" in that order.
- #96.) If you hate GSA because its the "cool" thing to do.
- #97.) If you ever fulfill your urge to put down as many remote c4s in an AOW game.
- #98.) If you think you are good because you can get MVP in a UNRULES server.
- #99.) If you ask "Why can't I buy Vehicles?" in a regular CTF server.

---

Subject: Re: You might be a noob if...  
Posted by [=HT=T-Bird](#) on Sat, 16 Jul 2005 21:54:05 GMT  
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- 100) If you waltz into HazBot1 and blow your first 1000 credits on a Havoc/Sakura, you are a n00b.
- 101) If you think you can stop 6 Flame Tanks with 10 Havocs and Nothing Else, you are a n00b.
- 102) If you leave a vehicle in the middle of nowhere with nobody to even guard it, you are a n00b.
- 103) If you can't kill a MLRS with a Rav, you just might be a n00b.
- 104) If you don't know what mines are for, you are a n00b.

---

Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Wed, 20 Jul 2005 02:52:59 GMT

=HT=T-Bird wrote on Sat, 16 July 2005 14:54101) If you think you can stop 6 Flame Tanks with 10 Havocs and Nothing Else, you are a n00b. Now when will that ever happen?

Quote:102) If you leave a vehicle in the middle of nowhere with nobody to even guard it, you are a n00b. With the exception of accidentally getting a Vehicle Crate in CP1 servers, of course. (Got plenty of experience in that event. . .)

Quote:103) If you can't kill a MLRS with a Rav, you just might be a n00b. \*raises hand\* Raveshaws/Sydney 2s generally don't fire off fast enough to get the job done if they're smart enough to fall back.

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Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Wed, 20 Jul 2005 08:03:39 GMT

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Joseph Collins wrote on Tue, 19 July 2005 22:52Quote:103) If you can't kill a MLRS with a Rav, you just might be a n00b. \*raises hand\* Raveshaws/Sydney 2s generally don't fire off fast enough to get the job done if they're smart enough to fall back.

Oh, ive seen that plenty of times. Thats why you fall back, and come up behind them.

---

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Subject: Re: You might be a noob if...

Posted by [=HT=T-Bird](#) on Wed, 20 Jul 2005 13:35:41 GMT

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---

Joseph Collins wrote on Tue, 19 July 2005 21:52=HT=T-Bird wrote on Sat, 16 July 2005 14:54101) If you think you can stop 6 Flame Tanks with 10 Havocs and Nothing Else, you are a n00b. Now when will that ever happen?

Quote:102) If you leave a vehicle in the middle of nowhere with nobody to even guard it, you are a n00b. With the exception of accidentally getting a Vehicle Crate in CP1 servers, of course. (Got plenty of experience in that event. . .)

I was playing on Jelly-Games AOW in Siege once, as Nod. I had bought a SBH+Nuke and was trying to Harvy-walk into GDI's base, when, lo and behold, a pack of rushing teammates took out the AGT! Peeling off from behind GDI's Harvester, I noticed a seemingly abandoned GDI Medium Tank just sitting in GDI's base. I grabbed it and managed to get credit for killing 2 buildings with the thing.

Joseph Collins wrote on Tue, 19 July 2005 21:52

Quote:103) If you can't kill a MLRS with a Rav, you just might be a n00b. \*raises hand\* Raveshaws/Sydney 2s generally don't fire off fast enough to get the job done if they're smart enough to fall back.

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Subject: Re: You might be a noob if...

Posted by [flyingfox](#) on Wed, 20 Jul 2005 20:55:08 GMT

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105) you buy buggies and hummvees to perform full frontal assaults on armoured tanks with no backup.

106) you were killed by a tank; this angered you, so to get back at them as fast as possible you bought a buggy and didn't change your Nod soldier. you were wasted again. noob.

107) you don't understand the mine system but berate people who do because you think they're screwing up when they aren't.

108) you throw down your C4 and surrender in an AOW game.

(note: i would actually like taking prisoners as it would take from their player count, it's just that most people who try this get wasted and don't understand why.)

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Subject: Re: You might be a noob if...

Posted by [Dr. Lithius](#) on Fri, 22 Jul 2005 02:03:23 GMT

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---

XpHaZe Infantry ~Marathon~ has spawned a few new ones for me.

Now, ya might be a n00b if. . .

109) . . .when instructed(either personally or impersonally) to mine your base, you refuse to do so.

110) . . .you have a cloaked unit and don't open fire on someone ripping your ally a new one because you want to remain cloaked.

111) . . .you ignore activated Beacons, even though they're right within earshot and you're an Engineer or a Hotwire/Technician.

112) . . .you don't keep the people deactivating Beacons covered.

113) . . .you place Beacons in tunnels.

114) . . .you invest all your piles of Credits in Beacons, then place all you afford in front of a nearby Purchase Terminal one after another, either because it's near the end of the game, or just for the Hell of it.(This especially applies if you're doing it to make a bunch of noise and/or lag the Hell out of everyone.)

115) . . .you think that being cloaked means you're completely and utterly invisible to everyone at any distance, especially if you put a blank "cloaked effects" skin in your local directory.

116) . . .you quietly stalk someone as a cloaked unit then get ticked when they spin around and shoot you right between the eyes.(No excuses. We can still hear you. In most maps. . . Damned Hourglass tunnels. . .)

117) . . .you don't think you're doing a bad job even though the only person on your team doing anything worth doing says that you suck. This doesn't apply if you're doing something productive, even if it's just repairing the Harvester or something.

Edit: Fixed the numbers.

---

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Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Fri, 22 Jul 2005 05:15:23 GMT

What are we at? 107? Alright then.

#108. You are a Sakura and your running behind your buddy whos an SBH. You see someone and pick them off, only to have their buddies ambush you and your buddy(Who is detected because he gets hit.) with Tanks and Humvees.

#109. You think that the Ramjet Rifle is the most godlike weapon, and wherever you fire, something is going to die.

#110. You mine the barracks with all of TWO mines when its your only building, then cuss everyone out for messing up your mining job when they start to mine it.

---

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Subject: Re: You might be a noob if...

Posted by [kilzwolf3](#) on Fri, 22 Jul 2005 15:24:12 GMT

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YOU ARE A NOOB i9f you get shot by a sniper and do !noob or request them to get kicked.

you are a noob if you moan if you walk into enemy mines

you are a noob if you see a sniper and aiming for them and you get shot by them

you are a noob if you rush a bace with a humm-vee on your own and get killed

you are a noob if you think a rocket launcher is the best weapon to take out a running enemy.

YOU can do a lot of things that are noobish or reveles you are a noob.

---

### File Attachments

1) [repubcomm.bmp](#), downloaded 482 times

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Subject: Re: You might be a noob if...

Posted by [flyingfox](#) on Sat, 23 Jul 2005 01:02:54 GMT

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---

118) you are a noob if you shoot armoured tanks with a sakura then argue your case when you are found out and confronted.

119) If you purchase an orca on walls fly while snipers are abound on the clifftop, then fly up and get owned in 2 seconds flat, you're a noob.

120) you buy an orca, shoot at enemy buildings from way out of range and think your missiles are actually hitting.

121) you act like a big man taking over the tunnels on field with a Nod soldier, when in fact there was nobody there to take it over from.

122) you think you're in control of the tunnels with a Nod soldier and you get blown away and laughed at when GDI decides to return.

123) you get mad at dying so you continually charge the offender, c4 in hand, and die 50 times in an attempt to get close and plant the c4 on them.

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Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Sat, 23 Jul 2005 04:27:07 GMT

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I think i can top everything posted so far.

#134. Your name is kinghigh1, and youve been from the Renegade Public Forums.

---

Subject: Re: You might be a noob if...

Posted by [flyingfox](#) on Sat, 23 Jul 2005 05:50:23 GMT

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---

124) you make a skin for the GDI soldier that says "fuck bush".

125) you lay beacon after beacon at the enemy base and they always get disarmed, giving the enemy thousands of points. your teammates keep screaming "NO MORE BEACONS!!!" but you don't listen.

126) you think a hummvee will be able to drive past a horde of flames, lights, arties, laser gunners and raveshaws, and you attempt it.

127) you always lay beacons at the same place.

128) you lay a beacon and don't defend it because "the area must be evacuated before the strike hits".

129) you lay a beacon and realise you forgot to bring toilet paper.

---

Subject: Re: You might be a noob if...

Posted by [Dr. Lithius](#) on Sun, 24 Jul 2005 10:35:16 GMT

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---

Here we go again, folks.

Ya might very well be a n00b if. . .

130) . . .a vote is initialized to kick someone for a valid reason(Tunnel Beacons, Beacon spamming, driving vehicles in tunnels, hillcamping, etc.) and you don't vote. Remember, if you're not part of the solution, you're part of the problem.

131) . . .you hillcamp, tunnel-Beacon, drive vehicles in tunnels, break any server's clearly-written rules, or just generally make an ass of yourself in a server.

132) . . .you're an admin for a server and "see" something happening(weither it be in-game or through the console) but don't step in to put a stop to it.

133) . . .you continue to use a Black Hand unit(Laser Chaingunner) against an Officer even though the Officer keeps kicking your butt.(I'm way guilty of this one.)

134) . . .you get into a fight with a unit on the other team, then when you beat them, you call them a "<unit> n00b" for no apparent reason other than you beat them. This especially applies if the person you beat is using a "non-tactical" unit; a unit without Stealth or secondary functions on their weapons. It's debatable if this also transfers over into Vehicle vs. Vehicle fights. But on that note. . .

135) . . .you call someone a "Mendoza/Mobius n00b" after beating them with your Infantry, even though they were able to take out your Mammoth or Flame Tank all by themselves.

---

Subject: Re: You might be a noob if...  
Posted by [flyingfox](#) on Tue, 26 Jul 2005 03:03:44 GMT  
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---

136. you change important things when making a map, like increasing the mammoth missile range, winding up in very unbalanced fights between infantry and mammoths. especially bad when the missile range is higher than mendoza's volt gun, rendering it pointless to give chase to a mammoth.

---

---

Subject: Re: You might be a noob if...  
Posted by [Spoony\\_old](#) on Wed, 27 Jul 2005 11:29:45 GMT  
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---

#137. You're a Havoc/Sakura, you've spent the entire game shooting heavy tanks for points, your team loses by basekill and you don't think it's your fault.

---

---

Subject: Re: You might be a noob if...  
Posted by [=HT=T-Bird](#) on Wed, 27 Jul 2005 14:24:39 GMT  
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---

Spoony wrote on Wed, 27 July 2005 06:29#137. You're a Havoc/Sakura, you've spent the entire game shooting heavy tanks for points, your team loses by basekill and you don't think it's your fault.

Good one...HEH HEH I can't stand those who don't know the value of the PIC  
Sydney/Raveshaw...

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Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Thu, 28 Jul 2005 01:58:39 GMT  
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---

Ya might be a n00b if. . .

138) . . .every time you get completely owned by a Sniper who's using RenGuard, you claim "hax," "cheater," or say something along the lines of "kick <so-and-so> he's a cheater!!" without valid proof. This is especially true when said sniper has a score lower than the top 3.

139) . . .you go AFK for an entire match or longer after purchasing and hopping into any vehicle and don't announce you're going AFK.

140) . . .you have to ask how to purchase the normal units and vehicles.

141) . . .you continually "attack" your own team out of sheer boredom. Even if Friendly Fire is off, this is highly annoying. And on that same note. . .

142) . . .you heal or attack an ally Stealthed Unit who is hiding in plain sight.

---

Subject: Re: You might be a noob if...  
Posted by [Lijitsu](#) on Thu, 28 Jul 2005 10:48:42 GMT  
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---

Joseph Collins wrote on Wed, 27 July 2005 21:58  
142) . . .you heal or attack an ally Stealthed Unit who is hiding in plain sight.  
Oh, shit, was that you?

---

---

Subject: Re: You might be a noob if...  
Posted by [flyingfox](#) on Thu, 28 Jul 2005 11:16:43 GMT  
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143) You jump straight into multiplayer rene without knowing the first thing about it, and how to play, and hence ask people questions you should have answered for yourself if you had even went through the tutorial mission.

---

---

Subject: Re: You might be a noob if...  
Posted by [Sniper\\_De7](#) on Thu, 28 Jul 2005 17:49:10 GMT  
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---

Apparently you're a noob for  
144) back attacking  
145) killing enemy snipers with a vehicle even if it means your teammates are dying.  
Seperately...  
146) servers that don't allow killing people inside a base with an APC, even if it means there are engineers going to save a building/ infantry shooting at your teammates vehicles  
<3

---

---

Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Fri, 29 Jul 2005 00:40:19 GMT  
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---

Lijitsu wrote on Thu, 28 July 2005 03:48Joseph Collins wrote on Wed, 27 July 2005 21:58  
142) . . .you heal or attack an ally Stealthed Unit who is hiding in plain sight.  
Oh, shit, was that you?  
Maybe. Maybe not. I generally stick with Stealth Black Hand units(Laser Chaingunners) unless we're in absolute turmoil. But it is happened before. Not just to me, but to a few other people I've seen. But most recently, a Sniper unit decided to try and hide behind me and use me as a human meat shield on some server. A. Sniper. Unit. And they kept firing while hiding behind me, too. Honestly, that's not a terrible strategy if you can avoid hitting the Stealth Black Hand unit.(And you got his go-ahead for "Operation: Stealth Meat Shield". . .) But you're not real likely to find someone willing to waste 400/800 Credits like that. Anyway. . .

Ya might be a n00b if. . .

147) . . .you think Walljumping by yourself on any server isn't an exploit.  
148) . . .you think your can justify cheating/exploiting by way of calling the opposite team "campers". This is especially when the other team is either defending their base from a massive invasion, or dying so much they're constantly respawning.  
149) . . .you like root beer but drink anything less than IBC Root Beer while playing. :3  
And now. . .the moment you've all been waiting for. . .  
150 for teh wen!!) You might very well be a n00b if you can't be arsed to say full words over voice-chat and instead use net abbreviations such as "lol," "gg," or "omfg".

---

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Subject: Re: You might be a noob if...  
Posted by [Renegade](#) on Mon, 01 Aug 2005 22:12:50 GMT  
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151) ure a sniper when your base is getting hammered.  
152) you buy mammoths on field (sounds gay but they are too easy to kill on field)  
153) Your SBH in CCTF and only kill people who are AFK and Hotties who are typing  
154) Cheat  
155) Whine about being banned AFTER you cheated  
156) Bash Crimson or mac about being shitty programmers  
157) in hourglass when you STILL have AGT and you mine beside it  
(it wont help when your getting rushed)  
158) Youve never repaired a tank in your life  
159) You think NXC sucks  
160) Ure dont know whut a clan is.  
161) Dont use RenGuard  
162) Are on teh renegade forums, and dont actually play renegade or C&C at all.  
163) Buy renegade, and the first time you play is online  
164) Ure Buggy tryin to take out a AGT from long range (trust me ive seen it)  
165) You power up camp  
166) Think Chem warriors suck (they are amazing in smaller games against tanks and buldings)  
167) Go into roleplay games looking to jerk off....(suprisingly it prolyl happens more then i should)  
168) U ask people to donate for APC in beginning of game, then go off with it ALONE and get it killed by base defence.  
169) Play any modded servers with cheap/no rules.  
170) U are getting sniped when your sakura/havoc, you dont kno where they are but you still continue to buy them...

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Subject: Re: You might be a noob if...  
Posted by [=HT=T-Bird](#) on Tue, 02 Aug 2005 01:21:38 GMT  
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cheekay77 wrote on Mon, 01 August 2005 17:12151) ure a sniper when your base is getting hammered.

152) you buy mammoths on field (sounds gay but they are too easy to kill on field)  
153) Your SBH in CCTF and only kill people who are AFK and Hotties who are typing  
154) Cheat  
155) Whine about being banned AFTER you cheated  
156) Bash Crimson or mac about being shitty programmers  
157) in hourglass when you STILL have AGT and you mine beside it  
(it wont help when your getting rushed)  
158) Youve never repaired a tank in your life  
159) You think NXC sucks  
they should take HT on 8v8 in Field WITHOUT SNIPERS...that would be a fun match Quote:  
160) Ure dont know whut a clan is.  
161) Dont use RenGuard  
p.s. Some people CAN'T (the IRC-bot on the HT servers is INCOMPATIBLE w/ RG, for  
example)Quote:  
162) Are on teh renegade forums, and dont actually play renegade or C&C at all.  
163) Buy renegade, and the first time you play is online  
164) Ure Buggy tryin to take out a AGT from long range (trust me ive seen it)  
165) You power up camp  
166) Think Chem warriors suck (they are amazing in smaller games against tanks and buldings)  
167) Go into roleplay games looking to jerk off....(suprisingly it prolyl happens more then i should)  
168) U ask people to donate for APC in beginning of game, then go off with it ALONE and get it  
killed by base defence.  
169) Play any modded servers with cheap/no rules.  
170) U are getting sniped when your sakura/havoc, you dont kno where they are but you still  
continue to buy them...

---

Subject: Re: You might be a noob if...  
Posted by [Lijitsu](#) on Tue, 02 Aug 2005 07:03:45 GMT  
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---

cheekay77 wrote on Mon, 01 August 2005 18:12151) ure a sniper when your base is getting  
hammerd.

152) you buy mammoths on field (sounds gay but they are too easy to kill on field)

Whats so wrong with that? Im always a Sniper, its what i do best. Ive managed to save our base  
BECAUSE i was a sniper before. And Mammoth Tanks are great when youve practically already  
won(Hand and Airfield are dead. Obelisk if applicable.)

---

Subject: Re: You might be a noob if...  
Posted by [Renerage](#) on Wed, 03 Aug 2005 10:32:41 GMT  
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im talking say they have tanks, and yes i know sniping is good. And the mammoth thing im talking about when your still trying to get field takin over.

---

---

Subject: Re: You might be a noob if...

Posted by [Dr. Lithius](#) on Wed, 03 Aug 2005 18:35:47 GMT

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No fancy words. Simply. . .you might be a n00b if. . .

171) . . .you have a modification to disable Nod Tiberium Mutants(by killing and resetting the Credits of someone who purchases one) running on your server, but don't disable any other type of unit.(Prejudice, anyone?)

172) . . .you don't give Renegade Alert a chance because of "popular opinion".

173) . . .you have a modification on your server that kicks anyone who uses a Perchase Terminal but doesn't buy anything.(Seriously. What the crap?)

---

---

Subject: Re: You might be a noob if...

Posted by [Dave Mason](#) on Fri, 05 Aug 2005 17:25:18 GMT

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174) You write hundreds of "you might be a n00b if"s

---

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Subject: Re: You might be a noob if...

Posted by [Renerage](#) on Fri, 05 Aug 2005 19:44:58 GMT

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175) You take DJM seriously in half the things he says.

---

---

Subject: Re: You might be a noob if...

Posted by [Dave Mason](#) on Fri, 05 Aug 2005 23:35:48 GMT

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176) have an average daily post count of 30 \*cough\*

---

---

Subject: Re: You might be a noob if...

Posted by [Renerage](#) on Sat, 06 Aug 2005 01:30:22 GMT

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---

wonder who that could be...surely it cant be me...i only have an average of about 2

---

---

Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Sat, 06 Aug 2005 04:43:21 GMT  
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Alright, kiddies. Play nice, or don't play at all. :x

---

---

Subject: Re: You might be a noob if...  
Posted by [flyingfox](#) on Sun, 07 Aug 2005 19:30:25 GMT  
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Quote:167) Go into roleplay games looking to jerk off....(suprisingly it prolyl happens more then i should)

aaahahhahahaha

177) you play on infantry only servers and always buy snipers  
178) you host an infantry only game and let people use only snipers, might as well call it "snipe only"  
179) you might be a noob if you disable all the fun infantry for Nod and let GDI use everything.  
180) you snipe well & think you're hot shit. you're just like thousands of other ren players.  
181) your fish needs fed and your dog needs a walk but you don't do it because you are playing renegade

---

---

Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Sun, 07 Aug 2005 21:22:59 GMT  
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flyingfox wrote on Sun, 07 August 2005 12:30179) you might be a noob if you disable all the fun infantry for Nod and let GDI use everything.  
Joseph Collins wrote on Wed, 03 August 2005 11:35171) . . .you have a modification to disable Nod Tiberium Mutants(by killing and resetting the Credits of someone who purchases one) running on your server, but don't disable any other type of unit.(Prejudice, anyone?)  
Unless you mean something else, like Kane or the Civilian. . . But really, you went into that server, too? =P

---

---

Subject: Re: You might be a noob if...  
Posted by [Lijitsu](#) on Mon, 08 Aug 2005 05:44:27 GMT  
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---

#181. You think that Crazy CTF/CTF is the best mode.  
#182. You think that nopic is intelligent.  
#183. You think that C&C Generals is the best game ever made by anyone.(I think this has been posted before.)  
#184. You play Poke'Mon and LIKE IT!

#185. Same as above, just Yu-Gi-Oh.

---

---

Subject: Re: You might be a noob if...

Posted by [deerwalk](#) on Mon, 08 Aug 2005 08:40:06 GMT

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---

#183. You think that C&C Generals is the best game ever made by  
I never got this whats wrong with generals it was alright.

---

---

Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Mon, 08 Aug 2005 09:31:23 GMT

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---

deerwalk wrote on Mon, 08 August 2005 04:40#183. You think that C&C Generals is the best  
game ever made by  
I never got this whats wrong with generals it was alright.

EA. Nobody here likes them. We like EA Sports, but not EA.

---

---

Subject: Re: You might be a noob if...

Posted by [deerwalk](#) on Mon, 08 Aug 2005 19:12:08 GMT

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Lijitsu wrote on Mon, 08 August 2005 04:31deerwalk wrote on Mon, 08 August 2005 04:40#183.  
You think that C&C Generals is the best game ever made by  
I never got this whats wrong with generals it was alright.

EA. Nobody here likes them. We like EA Sports, but not EA.  
meh i liked generals but Ea sucks.

---

---

Subject: Re: You might be a noob if...

Posted by [Dave Mason](#) on Mon, 08 Aug 2005 21:33:06 GMT

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---

Way to follow the trend buddy.

---

---

Subject: Re: You might be a noob if...  
Posted by [deerwalk](#) on Mon, 08 Aug 2005 23:38:03 GMT  
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---

Yup

---

---

Subject: Re: You might be a noob if...  
Posted by [danpaul88](#) on Mon, 08 Aug 2005 23:43:36 GMT  
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---

EA make some good games but they never support them enough, which is why everyone hates them (that the the fact they closed down Westwood)

---

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Subject: Re: You might be a noob if...  
Posted by [Dr. Lithius](#) on Tue, 09 Aug 2005 05:15:21 GMT  
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Lijitsu wrote on Sun, 07 August 2005 22:44#181. You think that Crazy CTF/CTF is the best mode.  
#182. You think that nopic is intelligent.  
#184. You play Pokémon and LIKE IT!  
#185. Same as above, just Yu-Gi-Oh.T\_T You must hate me now.

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Subject: Re: You might be a noob if...  
Posted by [Lijitsu](#) on Tue, 09 Aug 2005 05:54:48 GMT  
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What, the fact that you think that CTF is the best mode? Hey, everyone is a noob in one way or the other. Personally, i dont mine very well, buy a Sniper when the base is under attack, and refuse to do certain things when im asked to.

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Subject: Re: You might be a noob if...  
Posted by [Renerage](#) on Tue, 09 Aug 2005 15:53:06 GMT  
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Lijitsu wrote on Mon, 08 August 2005 01:44#181.  
#185. Same as above, just Yu-Gi-Oh.

Hey, i like yu-gi-oh

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Subject: Re: You might be a noob if...

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Posted by [Lijitsu](#) on Tue, 09 Aug 2005 16:12:33 GMT

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cheekay77 wrote on Tue, 09 August 2005 11:53Lijitsu wrote on Mon, 08 August 2005 01:44#181.  
#185. Same as above, just Yu-Gi-Oh.

Hey, i like yu-gi-oh  
Thus, why you are a noob. SO HA!

---

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Subject: Re: You might be a noob if...

Posted by [Renerage](#) on Wed, 10 Aug 2005 01:48:51 GMT

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Whut does being a noob have to liking yu-gi-oh(btw i collect the cards, i dont watch the show.)

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Subject: Re: You might be a noob if...

Posted by [Dr. Lithius](#) on Wed, 10 Aug 2005 04:22:41 GMT

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Lijitsu wrote on Mon, 08 August 2005 22:54What, the fact that you think that CTF is the best mode? Hey, everyone is a noob in one way or the other. Personally, i dont mine very well, buy a Sniper when the base is under attack, and refuse to do certain things when im asked to. Actually, it was in reference to all four of those I quoted. But yeah, I enjoy lengthy Capture the Flag games from time to time. I think that mode rocks. I like it best when they don't replace Gunner for God sakes. . . GDI doesn't need freaking Stealth Black Hands. >\_>;

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Subject: Re: You might be a noob if...

Posted by [Spoonny\\_old](#) on Wed, 10 Aug 2005 09:38:10 GMT

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#186. spoonny tells you to do something in-game and you do something else

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Subject: Re: You might be a noob if...

Posted by [Renerage](#) on Tue, 16 Aug 2005 08:41:22 GMT

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\*raises hand\* guilty....

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Subject: Re: You might be a noob if...

---

Posted by [GUN-WARRIOR](#) on Mon, 05 Sep 2005 12:55:23 GMT

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YOU ARE A NOOB if you do thise

stand watching your base blowing up telling everyone  
"building needs repair!" when your have hotty,tech.

if you stand in the middle of the map looking right at a sniper and not opening fire.

you are a noob if you get mvp on no noobs server.

buy a mammy and get it blow up just as you leave the base.

watching a nuke,ion cannon counting down to strike and once it goes off you tell your team "you was crap you all noobs" even when you had a tech,hotty.

you open fire on some one on the other side of the map even when the retical is gray.

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Subject: Re: You might be a noob if...

Posted by [GUN-WARRIOR](#) on Mon, 05 Sep 2005 12:56:48 GMT

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cheekay77 wrote on Tue, 09 August 2005 16:53Lijitsu wrote on Mon, 08 August 2005 01:44#181.  
#185. Same as above, just Yu-Gi-Oh.

Hey, i like yu-gi-oh yu-gay-oh!!!

---

Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Mon, 05 Sep 2005 12:59:37 GMT

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#... Whatever. You have the words: "GET READY TO LOSE YOUR HEAD IN MY RAMJET  
RAMPAGE." in your signature. Seriously, thats stupid.

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Subject: Re: You might be a noob if...  
Posted by [Spoony\\_old](#) on Mon, 05 Sep 2005 16:50:32 GMT  
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GUN-WARRIOR wrote on Mon, 05 September 2005 08:55you are a noob if you get mvp on no noobs server.

...?

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Subject: Re: You might be a noob if...  
Posted by [Dave Mason](#) on Mon, 05 Sep 2005 17:05:16 GMT  
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If you call it a mammy.

---

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Subject: Re: You might be a noob if...  
Posted by [Sniper\\_De7](#) on Mon, 05 Sep 2005 17:11:45 GMT  
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I reserve that title for my mammary glands

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Subject: Re: You might be a noob if...  
Posted by [Dreadlord](#) on Thu, 15 Sep 2005 09:52:41 GMT  
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---

these three i've seen plenty of times...  
#187 you are a noob if you try to repair a DESTROYED building  
#188 you are a noob if you think that a Repair Gun does harm to your enemies...  
#189 you are a noob if you think that repairing walls of the building repairs it as fast as repairing the Master Control Terminal... i saw three idiots who tried to save a power plant which had 1/3 health by repairing its walls and they stood -one inside and two outside under fire %)...

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Subject: Re: You might be a noob if...  
Posted by [Lijitsu](#) on Thu, 15 Sep 2005 15:04:19 GMT  
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This is for Halo, since nobody is stupid enough to do it in Ren.

You are a Noob, if you are playing a CTF match and you're entire team, including you, decide its a time to cyber.

My clan mate caught 4 people doing this, I swear to god. He was on Sidewinder, and they were in

---

they're base, on top of each other and crouched down. He kept running into their base with a Sniper Rifle and shooting the only female on their team in the head, and then everyone else. What worse, is the fact that one of them was in a clan that I think we are at war with.

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Subject: Re: You might be a noob if...

Posted by [Jecht](#) on Thu, 15 Sep 2005 16:26:59 GMT

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Lijitsu wrote on Thu, 15 September 2005 10:04This is for Halo, since nobody is stupid enough to do it in Ren.

You are a Noob, if you are playing a CTF match and you're entire team, including you, decide its a time to cyber.

My clan mate caught 4 people doing this, I swear to god. He was on Sidewinder, and they were in they're base, on top of each other and crouched down. He kept running into their base with a Sniper Rifle and shooting the only female on their team in the head, and then everyone else. What worse, is the fact that one of them was in a clan that I think we are at war with.

Some people need girlfriends....badly...

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Subject: Re: You might be a noob if...

Posted by [Renerage](#) on Sat, 17 Sep 2005 17:08:31 GMT

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gbull wrote on Thu, 15 September 2005 12:26Lijitsu wrote on Thu, 15 September 2005 10:04This is for Halo, since nobody is stupid enough to do it in Ren.

You are a Noob, if you are playing a CTF match and you're entire team, including you, decide its a time to cyber.

My clan mate caught 4 people doing this, I swear to god. He was on Sidewinder, and they were in they're base, on top of each other and crouched down. He kept running into their base with a Sniper Rifle and shooting the only female on their team in the head, and then everyone else. What worse, is the fact that one of them was in a clan that I think we are at war with.

Some people need girlfriends....badly...

I think they just need to get laid....

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Subject: Re: You might be a noob if...

Posted by [Sniper\\_De7](#) on Sun, 18 Sep 2005 02:10:47 GMT

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echo...

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Subject: Re: You might be a noob if...

Posted by [Dr. Lithius](#) on Sun, 18 Sep 2005 09:58:02 GMT

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Lijitsu wrote on Thu, 15 September 2005 08:04This is for Halo, since nobody is stupid enough to do it in Ren.

You are a Noob, if you are playing a CTF match and you're entire team, including you, decide its a time to cyber.

My clan mate caught 4 people doing this, I swear to god. He was on Sidewinder, and they were in they're base, on top of each other and crouched down. He kept running into their base with a Sniper Rifle and shooting the only female on their team in the head, and then everyone else. What worse, is the fact that one of them was in a clan that I think we are at war with.

. . . I'm sorry, but that's just altogether unacceptably wrong. There are plenty of other places where people can do that crap.(Might I suggest Second Life or Furcadia?)

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Subject: Re: You might be a noob if...

Posted by [Lijitsu](#) on Mon, 19 Sep 2005 01:33:07 GMT

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Joseph Collins wrote on Sun, 18 September 2005 05:58Lijitsu wrote on Thu, 15 September 2005 08:04This is for Halo, since nobody is stupid enough to do it in Ren.

You are a Noob, if you are playing a CTF match and you're entire team, including you, decide its a time to cyber.

My clan mate caught 4 people doing this, I swear to god. He was on Sidewinder, and they were in they're base, on top of each other and crouched down. He kept running into their base with a Sniper Rifle and shooting the only female on their team in the head, and then everyone else. What worse, is the fact that one of them was in a clan that I think we are at war with.

. . . I'm sorry, but that's just altogether unacceptably wrong. There are plenty of other places where people can do that crap.(Might I suggest Second Life or Furcadia?)

It would be somewhat ok if you did it while the base was inactive, and you were defending, but not like they were.

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Subject: Re: You might be a noob if...

Posted by [Luigi30](#) on Mon, 07 Nov 2005 14:38:20 GMT

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flyingfox wrote on Fri, 15 July 2005 07:3293) you have the cheek to repair your tank whilst it is getting attacked.

Hey! I was a MLRS and took out a medium tank doing that! Just back up, repair, hop back in, fire a salvo, repeat and it's down fast.

---

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Subject: Re: You might be a noob if...  
Posted by [Renerage](#) on Sat, 12 Nov 2005 16:45:32 GMT  
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---

Luigi30 wrote on Mon, 07 November 2005 09:38flyingfox wrote on Fri, 15 July 2005 07:3293) you have the cheek to repair your tank whilst it is getting attacked.

Hey! I was a MLRS and took out a medium tank doing that! Just back up, repair, hop back in, fire a salvo, repeat and it's down fast.

Dude, we gotta tell these guys to

STOP BUMPING OLD THREADS!!!!!!!!!!!!

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Subject: Re: You might be a noob if...  
Posted by [Sniper\\_De7](#) on Sat, 12 Nov 2005 17:07:12 GMT  
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no we don't, spammer

---

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Subject: Re: You might be a noob if...  
Posted by [dsi1](#) on Mon, 21 Nov 2005 18:10:49 GMT  
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#... you are a n00b if you think the light tank is weak.

---

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Subject: Re: You might be a noob if...  
Posted by [runewood](#) on Mon, 21 Nov 2005 22:28:46 GMT  
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---

You are a noob if you

Complain about sbhs and call sbhs noobs.

---

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Subject: Re: You might be a noob if...  
Posted by [mision08](#) on Tue, 22 Nov 2005 19:07:43 GMT  
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You are a n00b if the first thing you buy at Hourglass in a game of 14 players or less is a SBH.

---

---

Subject: Re: You might be a noob if...  
Posted by [runewood](#) on Tue, 22 Nov 2005 19:32:45 GMT  
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You might be a noob if you allow artys/mrls at top of hill to shoot ref and you say let it die.

---

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Subject: Re: You might be a noob if...  
Posted by [MrWiggles](#) on Tue, 22 Nov 2005 20:40:10 GMT  
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You might be a n00b if: A single arty is hitting your WF in a public server game, you have 1 APC atm, your AGT is gone and you say "Let it die, its our only chance to win." Btw, Nod still has all it's buildings.

-gwest aka UmMmMy34

---

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Subject: Re: You might be a noob if...  
Posted by [Tunaman](#) on Tue, 22 Nov 2005 21:13:14 GMT  
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You might be a noob if you are in a game of mesa with 4 people on each side, and you are an sbh so you can watch the GDI vehicles shoot.

You might be a noob if you are an infantry near one of your own buildings and keep spamming, "I need repairs!".

You might be a noob if you are in your base in a vehicle with a technician spamming, "I need repairs!", while your team is rushing, and then call them noobs when they don't repair you.

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Subject: Re: You might be a noob if...  
Posted by [BlueThen](#) on Sat, 18 Feb 2006 06:58:08 GMT  
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If you think your refinery getting destroyed is a good thing, you just might be a noob., I agree with this one, o ya  
and...

---

If you try to nuke your own base, your a noob

If you host a game with the rules= NO KILLING AND NO BASE KILLING, then you are a noob.

If you jump off a building, THEN YOUR A NOOB.

If you start shooting a door cuz u think a person's there, then u are a noob

If you dont cooperate in coops, then u are a noob

If your a technician and some1 says "I need repairs", And you don't repair him/her, then you are a noob.

IF you stand at the purchase thing and the vehicle limit is limited for 20 min just to build a vehicle, you are a noob

If you are me, then you are a noob.

If you start saying stuff like "!donate me 100000000" then you are a noob

If you say "!kick [playersname]", and your not the host, then you r a noob!

If you just stand there and shoot a sniper, while he is dodging u, then u r a noob.

If you don't know what a pp or a wf or other shortnames, then you r a noob!!

---

Subject: Re: You might be a noob if...

Posted by [Dave Mason](#) on Sat, 18 Feb 2006 17:55:09 GMT

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you're a n00b\*

---

Subject: Re: You might be a noob if...

Posted by [Kamuix](#) on Sat, 18 Feb 2006 18:28:53 GMT

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Noobs have become everyone's obsession now in any online game.

---

Subject: Re: You might be a noob if...

Posted by [Berkut](#) on Fri, 14 Apr 2006 18:39:37 GMT

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[Observes bluethen's sig]

...if you brag about your '1337 5k1llz' and end up getting owned by the enemy Harvester, you are the epitome of n00bery.

(I have seen it happen many times. It's funny as heck.)

---

---

Subject: Re: You might be a noob if...

Posted by [Tunaman](#) on Sat, 15 Apr 2006 08:43:15 GMT

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The enemy harvester is where most of my deaths come from... Most of the time I jump into it, but I'll admit sometimes it catches me off guard. It always kills me in 1 hit though... Hmm..

---

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Subject: Re: You might be a noob if...

Posted by [Dave Mason](#) on Sat, 15 Apr 2006 14:43:09 GMT

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If you use the word "n00b" seriously, you are a dumbass.

---

---

Subject: Re: You might be a noob if...

Posted by [Dover](#) on Sun, 16 Apr 2006 07:02:42 GMT

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I think they've all been covered, except for...

One time (I remember this quite vividly), I was playing as Nod, on C&C\_Islands, on n00bstories. I sucessfully nukes the GDI Refinery, and decided to !rec myself, jokingly.

I was greated with the standard messege of "You can't do that", but I also received a !noob or two from people who thought I was serious, so to add to the list:

- If you try to give yourself a recomendation, you're a newb.
  - If you try to take away your own recomendations, you're just stupid.
- 

---

Subject: Re: You might be a noob if...

Posted by [Sniper\\_De7](#) on Sun, 16 Apr 2006 13:25:31 GMT

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unless of course you don't give a shit about recommendations

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Subject: Re: You might be a noob if...  
Posted by [Aircraftkiller](#) on Sun, 16 Apr 2006 17:37:31 GMT  
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---

You might be a n00b if you think that n00b is spelled noob. There's a huge difference between a zero and the letter o, learn it and stop fucking up an already fucked up "word" that was made up years ago.

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---

Subject: Re: You might be a noob if...  
Posted by [BlueThen](#) on Sun, 16 Apr 2006 21:27:44 GMT  
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---

heh heh. When I said If you host a game with the rules= NO KILLING AND NO BASE KILLING, then you are a noob, I meant like rpgs. Thoughts are pointless... but I sometimes host game with the rules NO KILLING AND NO BASE KILLING when I host a game with drop mods.

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Subject: Re: You might be a noob if...  
Posted by [Berkut](#) on Mon, 17 Apr 2006 02:43:58 GMT  
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---

DJM wrote on Sat, 15 April 2006 09:43If you use the word "n00b" seriously, you are a dumb---.

I wish that would work. However, I am far too lazy to type '!dumb---,' when '!n00b' is much shorter. Also, my parents would kill me if they saw me typing... you know.

PS: I also support good grammar. I somewhat wish I would practice it, though. Typos are a part of life.

---

---

Subject: Re: You might be a noob if...  
Posted by [PlastoJoe](#) on Mon, 17 Apr 2006 03:39:37 GMT  
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---

...if you use "n00b" and "newbie" interchangeably and/or don't understand the difference. Not the same thing.

---

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Subject: Re: You might be a noob if...  
Posted by [Dave Mason](#) on Mon, 17 Apr 2006 10:55:15 GMT  
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---

Berkut wrote on Mon, 17 April 2006 03:43DJM wrote on Sat, 15 April 2006 09:43If you use the word "n00b" seriously, you are a dumb---.

I wish that would work. However, I am far too lazy to type '!dumb---,' when '!n00b' is much shorter. Also, my parents would kill me if they saw me typing... you know.

PS: I also support good grammar. I somewhat wish I would practice it, though. Typos are a part of life.

I'm talking about people who go round saying "GOM U KILLD ME U NOOB UR GAY FKN NOOB. STFU NOOB. STFU UR MOM!".

That's what I mean by seriously. I can live with people using it jokingly but in all honesty I wish whoever invented that word would be hung drawn and quartered.

---