Subject: BRenBot error?

Posted by __PISTOL_ on Wed, 13 Apr 2005 03:56:47 GMT

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Hi my brenbot has been screwed up lately and I get this error when I load it...

"server: error 11004 creating socket: Unknown error"

Can someone please help me? I've tryed reinstalling but it still won't work including all the commands:\

Subject: BRenBot error?

Posted by Dethdeath on Wed, 13 Apr 2005 10:40:06 GMT

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Ouch, that's a bad one. Haven't seen a fix for it yet. All I know is that it has something to do with resolving ip's or so.

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Posted by Kanezor on Wed, 13 Apr 2005 10:47:56 GMT

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http://msdn.microsoft.com/library/default.asp?url=/library/en-us/winsock/winsock/winsock_reference.asp

Quote:WSANO_DATA

11004

Valid name, no data record of requested type.

The requested name is valid and was found in the database, but it does not have the correct associated data being resolved for. The usual example for this is a host name-to-address translation attempt (using gethostbyname or WSAAsyncGetHostByName) which uses the DNS (Domain Name Server). An MX record is returned but no A record—indicating the host itself exists, but is not directly reachable.

My guess is that a reverse-lookup on your IP returned a domain, which when looking up that domain, your IP address was not a part of, or some other silly domain resolution error. Contact your ISP to verify that the your reverse lookup exists and is correct.

Subject: BRenBot error?

Posted by Cat998 on Wed, 13 Apr 2005 14:46:36 GMT

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Nope, it has something to do with the gamespy reporting stuff in Brenbot. I already talked with mac about this, and it seems he has the only Brenbot

which does not have this error He said he will have a look at it for the next versions.

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