Subject: Changing What Weapons Fire And Thier Speeds
Posted by AlienWorkShop on Wed, 23 Feb 2005 00:18:40 GMT
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Hey fellow modders

Im a TOTAL N00B at this, and i have no idea what i need to get this done...

I was wondering if there was a tutorial devoted 2 n00bs
even know i have a programming background behind me, i still would like some help

Here are a few questions

What do i need to get this mod done?
How do i edit these weapons
How do i make it server side?

And if u have the time, how do i edit charetars... for example Patch is stealth, or sumtin!

Thanks for your time in reading this!

Subject: Changing What Weapons Fire And Thier Speeds
Posted by Naamloos on Wed, 23 Feb 2005 19:07:05 GMT
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You edit how weapons, characters, vehicles and buildings work (move, fire, health, ect) in Level edit.

Editing is easy... However, making a new gameplay that is balanced and fun is not.

I don't know anything about server sided, ask a server owner.

Subject: Changing What Weapons Fire And Thier Speeds
Posted by Slash0x on Thu, 24 Feb 2005 03:54:00 GMT
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The "ammo" is created by the client, so wouldn't matter if it were changed.

And all I'm going to say it involves the objects file, beyond that, good luck.