Subject: Renegade Textures
Posted by Tunaman on Wed, 09 Feb 2005 21:10:05 GMT
View Forum Message <> Reply to Message

I downloaded the textures.zip from the westwood renegade tools place, but when I use some of the textures, they don't load in leveledit....
I am trying to use dirt_01.tga, does anyone know a replacement for it?
A replacement that will work with leveledit.

Subject: Renegade Textures
Posted by Major Mike on Wed, 09 Feb 2005 22:05:22 GMT
View Forum Message <> Reply to Message

You must place the texture into the mod folder you are using. This should make the textures appear. C:\Program Files\RenegadePublicTools\LevelEdit\foldername\Levels Replace "foldername" with the real folder name.

Subject: Renegade Textures
Posted by Tunaman on Wed, 09 Feb 2005 22:17:49 GMT
View Forum Message <> Reply to Message

Thank you!
Wow I am stupid....