
Subject: Renegade Bugs

Posted by [sterps](#) on Mon, 07 Feb 2005 09:58:00 GMT

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Im just wondering if you guys are looking into fixing 2 bugs which are quite annoying especially one of them

The first being the nick bug. I hate it. When you try to join a server under your normal nick and the start button is greyed out. And you can only join under another nick

The second, is after you are kicked from a game, when someone pages you, it doesn't open a window, you just hear a 'yo'.

Im just curious why these happen and if they are being looked at.

Subject: Renegade Bugs

Posted by [Tunaman](#) on Tue, 08 Feb 2005 16:34:29 GMT

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I hate those bugs too... but I found a way to get past the second one when I am in windowed mode. Whenever it says, "Yo," I hit the windows key so my renegade loses focus, and then you can see what they say to you. If you had another program running, you could probably click on it and do the same.

Subject: Renegade Bugs

Posted by [Buavey](#) on Wed, 09 Feb 2005 01:29:06 GMT

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And that one where you fall throught the floor in the Hand of Nod on Field, happens in the barracks on Islands I think to! Quite annoying if you ask me!

Subject: Renegade Bugs

Posted by [Weirdo](#) on Wed, 09 Feb 2005 11:58:19 GMT

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The first one I think is actually created, so "hackers" can't bring the server down in a certain way.

So it's a security feature and not really a bug.

Subject: Renegade Bugs

Posted by [Blazer](#) on Wed, 09 Feb 2005 23:27:34 GMT

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BuaveyAnd that one where you fall through the floor in the Hand of Nod on Field, happens in the barracks on Islands I think to! Quite annoying if you ask me!

We fixed that one...

Subject: Renegade Bugs
Posted by [IRON FART](#) on Fri, 11 Feb 2005 01:04:05 GMT
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1 more.
Not 100% sure if this is a bug or intentional though...

If a HAVOC or Sakura dies and they drop a Ramjet, the next person to pick up the Ramjet will only be able to fire 1 shot at a time before reloading.

Happened to me quite a few times.

Subject: Renegade Bugs
Posted by [flyingfox](#) on Fri, 11 Feb 2005 03:44:50 GMT
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No the nick bug isn't intentional, you are talking about the server crash exploit fix. all that does is let any person stay a certain time on the server info screen before they get kicked out by wol. of course it happens to people with the nick bug also because they don't have the brains to leave the listing and think, even after a minute that the player list will still come up.
