Subject: Early Images

Posted by Ripintou on Wed, 12 Jan 2005 01:51:19 GMT
View Forum Message <> Reply to Message

Could you imagine if they actually implemented some of the early concept art images into Renegade? Here is one of an early Havoc

(Rips archives)

Subject: Early Images

Posted by MilkyLep on Wed, 12 Jan 2005 01:55:31 GMT
View Forum Message <> Reply to Message

That art is awesome but it doesn't really fit into a commando or military personal.

Subject: Early Images

Posted by cheesesoda on Wed, 12 Jan 2005 02:31:01 GMT
View Forum Message <> Reply to Message

I wouldn't have bought Renegade. That picture is a nice drawing, but would be shitty for a game character.

Subject: Early Images

Posted by Majiin Vegeta on Wed, 12 Jan 2005 03:18:40 GMT
View Forum Message <> Reply to Message

does not look at all comandoey
his sux

Subject: Early Images

Posted by icedog90 on Wed, 12 Jan 2005 07:05:08 GMT
View Forum Message <> Reply to Message

j_ball430I wouldn't have bought Renegade. That picture is a nice drawing, but would be shitty for a game character.

Which is why they didn't use this one.

Subject: Early Images

Posted by GetSm0keD on Wed, 12 Jan 2005 07:31:09 GMT
View Forum Message <> Reply to Message

whoa.. concept indeed lol

neepads? *chuckles*

Subject: Early Images
Posted by WNxCABAL on Wed, 12 Jan 2005 13:41:25 GMT
View Forum Message <> Reply to Message

whats with the doctor octupus eyes? lol

Subject: Early Images
Posted by Deactivated on Wed, 12 Jan 2005 14:18:29 GMT
View Forum Message <> Reply to Message

http://www.n00bstories.com/image.fetch.php?id=1285739315
I remeber Gary, the concept artist saying something in these lines: "A lot of artistical freedom was given while designing this concept. Too too bad it went too far and it had to be scrapped."
He looks like Duke from Duke Nukem.

1st revision
http://www.cnc-source.com/gallery/data/media/57/arthavoc.jpg

Cover Art for PC Gamer
http://www.evilg.com/gallery/illustration07.html

http://www.evilg.com/gallery/design22.html
The concept for PCG cover art

Final version of Commando
http://www.cnc-source.com/gallery/data/media/55/havoc2.jpg

Too bad it was replaced by this @!#$
http://www.cnc-source.com/gallery/data/media/55/havoc.jpg

Subject: Early Images
Posted by bigejoe14 on Wed, 12 Jan 2005 16:30:34 GMT
View Forum Message <> Reply to Message

Quote:Cover Art for PC Gamer
http://www.evilg.com/gallery/illustration07.html
I remember when I first saw that. It was really something back then...

Subject: Early Images
Posted by cheesesoda on Wed, 12 Jan 2005 17:21:05 GMT
View Forum Message <> Reply to Message

icedog90j_ball430I wouldn't have bought Renegade. That picture is a nice drawing, but would be shitty for a game character.

Which is why they didn't use this one.
Stating the obvious, are we?

Subject: Early Images
Posted by Spice on Wed, 12 Jan 2005 19:29:04 GMT
View Forum Message <> Reply to Message

I wish they kept that weapon design. It's way better than the current one.

Subject: Early Images
Posted by Naamloos on Wed, 12 Jan 2005 23:14:03 GMT
View Forum Message <> Reply to Message

The havoc "commando" unit used now still looks best IMO.

The older commando is now used as a tutorial dude, lol :rolleyes:

Atleast we know what "job" you get with promotions on GDI...

Subject: Early Images
Posted by Ripintou on Wed, 12 Jan 2005 23:21:37 GMT
View Forum Message <> Reply to Message

Thank goodness they got closer with this CA

http://www.n00bstories.com/image.fetch.php?id=1005033318

How about a cool Mendoza

http://www.n00bstories.com/image.fetch.php?id=1064849244

Or a rarely seen Dead 6 or 4....whatever LOL

http://www.n00bstories.com/image.fetch.php?id=1070103724

Subject: Early Images
Posted by MilkyLep on Wed, 12 Jan 2005 23:43:16 GMT
View Forum Message <> Reply to Message

Quote:Thank goodness they got closer with this CA

http://www.n00bstories.com/image.fetch.php?id=1005033318

He looks like a rat...

Subject: Early Images
Posted by Ripintou on Wed, 12 Jan 2005 23:44:48 GMT
View Forum Message <> Reply to Message

MilkyLepHe looks like a rat...
Yes....................He does....LOL

Subject: Early Images
Posted by WNxCABAL on Thu, 13 Jan 2005 00:43:38 GMT
View Forum Message <> Reply to Message

Quote:http://www.n00bstories.com/image.fetch.php?id=1005033318
Is it me, or does the 4th guy look like solid snake?

Subject: Early Images
Posted by MilkyLep on Thu, 13 Jan 2005 01:04:19 GMT
View Forum Message <> Reply to Message

It is you.

Subject: Early Images
Posted by Creed3020 on Fri, 14 Jan 2005 19:35:59 GMT
View Forum Message <> Reply to Message

RipintouThank goodness they got closer with this CA

http://www.n00bstories.com/image.fetch.php?id=1005033318

How about a cool Mendoza

http://www.n00bstories.com/image.fetch.php?id=1064849244

Or a rarely seen Dead 6 or 4....whatever LOL

http://www.n00bstories.com/image.fetch.php?id=1070103724

Rarely seen I would have to agree with you. I started a thread like this about a month ago. I think we ran into the same website.

Subject: Early Images
Posted by Ripintou on Sat, 15 Jan 2005 02:42:06 GMT
View Forum Message <> Reply to Message

Yea the TAZ site is ok but I have one heck of a Renegade archive. Most images I got from dead French & German sites. For example: Here are some Renegade Sell Sheets (for those who know what they are)

Subject: Early Images
Posted by glyde51 on Sat, 15 Jan 2005 03:07:44 GMT
View Forum Message <> Reply to Message

It would be nice of someone to make a mod taking the whole Renegade game back to it's beta stages.

Subject: Early Images
Posted by Deactivated on Sat, 15 Jan 2005 10:23:49 GMT
View Forum Message <> Reply to Message

glyde51It would be nice of someone to make a mod taking the whole Renegade game back to it's

beta stages.

I take it you haven't heard of my mod.