Subject: I got models to work with renguard!
Posted by Dave Anderson on Mon, 27 Dec 2004 21:43:07 GMT
View Forum Message <> Reply to Message

I know it sounds impossible, but i did it! I dont know how exactly, but when i find out how i got my models to run with renguard ill let you know! And for those of you saying well there just skins then, they are not, they have w3d extensions and they are definitly models.

deadfive@msn.com

Subject: I got models to work with renguard!
Posted by Nightma12 on Mon, 27 Dec 2004 21:55:50 GMT
View Forum Message <> Reply to Message

then you have either found a bug in RG, which needs to be reported, or they have been allowed

---

Subject: I got models to work with renguard!
Posted by glyde51 on Mon, 27 Dec 2004 21:59:46 GMT
View Forum Message <> Reply to Message

maybe they are RG approved...

EDIT: What he said ^^

Subject: I got models to work with renguard!
Posted by WNxCABAL on Tue, 28 Dec 2004 00:13:41 GMT
View Forum Message <> Reply to Message

this topic might be moved to the silo once a moderator see's this.
advertising RG bugs / exploits on the RG forum isn't very clever...