
Subject: Brenbot IP + port support!

Posted by [DarksFDS](#) on Wed, 22 Dec 2004 00:23:43 GMT

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hi guys first of all let me do some explaining, I want to host a server for my clan, for practices/tryouts and tournaments. Now I would love for it to use brenbot and have all the cool commands. I am also going to try to host a server for about 3 hours a day just so the clan can come and play with each other freely. Now I have a friend holyFDS and he taught me how to edit each and every file. But in the brenbot.cfg file there was one section where we just got stuck.

```
#--Remote Admin Settings-----
```

```
# The next 3 lines should be the same info that is in your server.ini
```

```
# Note: Although it says "Linux" its the same for Win32
```

```
RenRemLinuxHost = 69.232.40.241
```

```
RenRemLinuxPort = 12345
```

```
RenRemLinuxPassword = minepass
```

Ok well a friend told me how to find out my port and my IP but it shows various amounts of IP's and stuff.

Can someone tell me how to get my IP address and the port that I need?

Before I continue can someone please answer this question as well

Q: Ok I don't have a server but is it possible to use brenbot with the dedicated server provided by Renegade. If you don't know what I mean by the dedicated server provided by renegade I mean, You know when you click host then on one of the options it gives you the option to make the server dedicated... well that's what I mean.

Please help me guys

Subject: Brenbot IP + port support!

Posted by [Dethdeath](#) on Wed, 22 Dec 2004 01:26:19 GMT

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For your ip, visit this site:

<http://www.whatismyip.com/>

For the port, use the same port as the one in "server.ini" in the Server dir.

And no, brenbot won't work when using "Host" ingame, it only works while using the FDS.

Subject: where?

Posted by [DarksFDS](#) on Wed, 22 Dec 2004 03:27:24 GMT

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where can i get FDS? and is it free?

Subject: Brenbot IP + port support!

Posted by [glyde51](#) on Wed, 22 Dec 2004 03:32:32 GMT

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No, you can't get it for free, the Free Dedicated Server costs 500.00...

Here's the download: http://trielite.afraid.org/renegadefds_1037.exe

Subject: Brenbot IP + port support!

Posted by [DarksFDS](#) on Wed, 22 Dec 2004 03:45:09 GMT

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Quote:the Free Dedicated Server costs 500.00...

lol that did not make any sense just to let you know you said its a free dedicated server then you say it costs 500.00.

Subject: Brenbot IP + port support!

Posted by [glyde51](#) on Wed, 22 Dec 2004 03:49:03 GMT

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It was sarcasm... notice I gave you a download link...

Subject: Ok you confused me lol

Posted by [DarksFDS](#) on Wed, 22 Dec 2004 06:03:48 GMT

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Ok i downloaded the FDS now it asked for a serial so i went to the site installer said <http://renegadeserver.westwood.com/RenegadeFdsReg/index.jsp>

i followed the steps how long does it take for the serial to get send do they have to manually approve?

Subject: Brenbot IP + port support!
Posted by [zunnie](#) on Wed, 22 Dec 2004 09:47:10 GMT
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<http://www.fanmaps.net/zunnie/brenbot/BRenBotTutorial.htm>

Read this.

Subject: thanks
Posted by [DarksFDS](#) on Wed, 22 Dec 2004 17:00:39 GMT
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Ok thank you all for putting up with me lol ill try to follow step by step in that tutorial and see what happens

Thanks A Lot
The FDS CLAN

Subject: Please help
Posted by [DarksFDS](#) on Wed, 22 Dec 2004 18:46:45 GMT
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Ok i need more help guys. I followed all steps in the tutorial and when it came to the step to test i came to to an error

Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

```
C:\Documents and Settings\Owner.YOUR-AT5QGAAC3Z>cd\
```

```
C:\>cd westwood\renegade\data\BRenBot-135
```

```
C:\Westwood\Renegade\Data\BRenBot-135>brenbot  
ERROR: Missing config file option(s): Qauth at script/brenbot.pl line 343, <$fh  
> line 52.
```

```
C:\Westwood\Renegade\Data\BRenBot-135>
```

Can someone tell me why i'm getting this error is it because i'm missing a file or something. Is it because th ports are incorrect?'

Also guys just to help out a little here is what my brenbot.cfg file looks like.

```
#--Start Configuration-IRC-----
# Edit the information below for your setup.
# At least edit BotName and IrcChannel.
BotName = FDSLeader
BotFullName = BlazeRegulator/BRenBot 1.30 Win32
IrcServer = irc.n00bstories.com
IrcPort = 6667
IrcChannel = #MyBRenBotChannel
#--Q/NickServ-----
# Enable auth via "Q" or "NickServ" below. Sample input is shown.
Qauth = 4
Qusername = DarksFDS
Qpassword = *****
# Note for NickServ auth you give the name of nickserv and the full ident string as example
NickServAuth = 1
NickServName = NickServ
NickServAuth = identify RenBot01 mypassword
#--Windows or Linux-----
# BotMode MUST be "WIN32" for windows servers, or "LFDS" for Linux servers.
BotMode = WIN32
#--Remote Admin Settings-----
# The next 3 lines should be the same info that is in your server.ini
# Note: Although it says "Linux" its the same for Win32 ;-)
RenRemLinuxHost = 69.232.37.87
RenRemLinuxPort = 4849
RenRemLinuxPassword = *****
#--FDS Installation-----
# Verify these paths are correct with your Renegade installation.
# Note: FDSLogFilePath must end with the trailing slash (as example below)!!
# Note: Linux users use forward slashes (/) in your paths.
FDSConfigFile = C:\Westwood\RenegadeFDS\Server\Data\svrcfg_cnc.ini
FDSLogFilePath = C:\Westwood\RenegadeFDS\Server\
#--Miscellaneous Settings-----
# Every x minutes the bot will announce a random line from AutoAnnounceFile.
```

```

AutoAnnounceInterval = 600
# LadderLookup currently not working. Do not turn it on or it will hang the bot.
EnableLadderLookup = 0
# Set this to 0 or anything but 1 to disable voting.
VotingEnabled = 1
# How long people get to place votes. Default here is 60 seconds.
VotingPeriod = 60
# Set vehicle kick to 1 for Sniper servers
VehicleKick = 0
#--BR Configuration Files-----
# BR Config Files - You shouldn't have to change these names. You can still open them with
notepad.
AutoAnnounceFile = autoannounce.brf
Messagesfile = messages.brf
AdminsFile = admins.brf
MastersFile = masters.brf
KickLogFile = kicklog.brf
BanLogfile = banlog.brf
#--End Configuration-----

```

This is what my server.ini file looks like.

```

;
;
;
; Server Settings .INI file for Renegade Free Dedicated Server.
;
;
; This file controls the behavior of a Renegade Free Dedicated Server. The
; first instance of the server is referred to as the Master Server and it can
; control up to seven other local instances of the server. These are referred
; to as Slave Servers.
;
;
; Each slave server must have it's own login information and serial number.
; Each slave server can have it's own game settings, seperate from the master.
;
;
;
;
=====
==
;
=====
==
;
;
; This section of the file is generated automatically - do not edit
;
;

```

; Available Westwood Servers:

; Pacific Server
; European Server
; USA Server

; End generated section.

=====
==
;
;
=====
==

; Renegade Master Server settings.

; This section contains the settings for the Master Renegade Server.

[Server]

; Config =

; This specifies the location of the game settings file used by the master
; server. You can change this to point to any Renegade server settings .ini
; file or change the default .ini file to reflect the game settings you would
; like for your server.

Config = svrcfg_cnc.ini

; GameType =

; Set this to WOL for a Westwood Online dedicated server.
; Set this to GameSpy for a GameSpy mode dedicated server.
; Set this to LAN for a LAN mode dedicated server.

GameType = WOL

; Nickname =

; This is the Westwood Online nickname you will use when logging into the
; Westwood Online matchmaking system. You can use a nickname from a previous
; Westwood Studios game or apply for a new one by copying the following line

; and pasting it into your web browsers address window

;
;
; http://register.westwood.com

Nickname = DarksFDS

;
;
; Password =
;
; This is the password that matches the nickname used above.

Password = *****

; Serial =
;
; The serial number that you specified when installing the Renegade Dedicated
; Server.

Serial = *****

; LoginServer =
;
; This field can be used to specify the Westwood Online matchmaking server
; to connect to. If left blank, the Renegade Server will connect to the
; closest matchmaking server. To specify a server to connect to, use one of
; the names listed above in the section 'Available Westwood Servers'.

LoginServer =

; Port =
;
; This is the UDP port that the Renegade Dedicated Server will use to
; communicate with game clients. This should normally be left at 0 and the
; Server will decide for itself what port to use. This should work with most
; firewalls and NAT connections but, if you need to manually set a port, you
; can do it here.

Port = 0

; GameSpyGamePort =
;
; This is the UDP port that the Renegade Dedicated Server will use to
; communicate with game clients, while running as a GameSpy Server. When running
; as a GameSpy server this port value will be used instead of the above Port value.

; The default value is 4848.

GameSpyGamePort = 0

; GameSpyQueryPort =

;
; This is the UDP port that the Renegade Dedicated Server will use to
; communicate with the GameSpy Master Server and GameSpy clients. The default
; value is 25300. If this port is in use Renegade will find another port
; to use instead(25301, 25302, ...).

GameSpyQueryPort = 0

; BandwidthUp =

;
; If you know how much bandwidth you want to allocate for the Renegade
; Server to use then you can specify it here. A minimum of 60k bits per second
; is recommended for each client you plan to connect to. If you leave this
; value as 0 (the default) then the available bandwidth will be automatically
; detected(WOL only). Some guidelines follow.

;
; Set to 1500000 for a 32 player game
; Set to 750000 for a 16 player game
; Set to 250000 for an 8 player game

;
; Make sure you don't set the Bandwidth number to be higher than your
; actual available bandwidth or gameplay performance will be poor.

BandwidthUp = 0

; NetUpdateRate =

;
; Set this to control the frequency of network updates sent to clients. This
; is the number of updates sent per second. Higher values increase network
; traffic, lower values decrease traffic. Valid values must be in the 5 - 30
; range. As you increase NetUpdateRate the values set for BandwidthUp must
; also scale accordingly. The default is 10.

NetUpdateRate = 10

; AllowRemoteAdmin =

;
; Set this to true to enable remote server administration via the RenRem
; tool. You must also set a password for remote administration to be
; allowed.

; Slave servers inherit this setting from the master.

AllowRemoteAdmin = false

; RemoteAdminPassword =

;

; This is the password required to connect to a server with the RenRem
; admin tool.

; Slave servers inherit this setting from the master.

RemoteAdminPassword = *****

; RemoteAdminIp =

;

; This is the ip that the remote administration service will listen for
; incoming request on. The default is to listen on ALL ip addresses. If
; you have an internal ip address and only want to administer internally
; set this to your internal ip address.

;

RemoteAdminIP = 69.232.37.87

; RemoteAdminPort =

;

; The port to connect to for remote administration.
; This can be set per slave. The default slave ports will be shown when
; connecting to the master with the RenRem tool.

RemoteAdminPort = 4849

;

; Renegade Slave Server settings.

;

; These sections contain the settings for the Renegade Slave Servers. Each
; additional server you want to run can be configured seperately by modifying
; the corresponding section below.

;

; The settings for a slave server are the same as for a master with the
; exception of the 'enable' flag. Setting Enable = 1 will enable the given
; Slave Server. The Slave Server will start automatically at the same time
; as the Master Renegade Server.

;

; Each Slave Server must have it's own login name, password & serial number.

;

[Slave1]
Enable = 0
Config = svrcfg_cnc.ini
Nickname =
Password =
BandwidthUp = 0
Serial =
Port = 0
RemoteAdminPort =

[Slave2]
Enable = 0
Config = svrcfg_cnc.ini
Nickname =
Password =
BandwidthUp = 0
Serial =
Port = 0
RemoteAdminPort =

[Slave3]
Enable = 0
Config = svrcfg_cnc.ini
Nickname =
Password =
BandwidthUp = 0
Serial =
Port = 0
RemoteAdminPort =

[Slave4]
Enable = 0
Config = svrcfg_cnc.ini
Nickname =
Password =
BandwidthUp = 0
Serial =
Port = 0
RemoteAdminPort =

[Slave5]
Enable = 0
Config = svrcfg_cnc.ini
Nickname =
Password =
BandwidthUp = 0
Serial =
Port = 0

RemoteAdminPort =

[Slave6]

Enable = 0

Config = svrcfg_cnc.ini

Nickname =

Password =

BandwidthUp = 0

Serial =

Port = 0

RemoteAdminPort =

[Slave7]

Enable = 0

Config = svrcfg_cnc.ini

Nickname =

Password =

BandwidthUp = 0

Serial =

Port = 0

RemoteAdminPort =

OK i'm sorry its a little much but i really want to be able to use BRenBot.

PLEASE HELP ME. IF YOU HELP ME I WILL GIVE THE PERSON WHO HELPED ME FREE
ADVERTISING ON OUR CLAN WEBSITE <http://fds.cjb.net>

PLEASE!!!!!!

if you guys want to see any more files let me know and ill post.

all passwords are replaced with (*) I also put (*) for the serial number too.

Subject: Brenbot IP + port support!

Posted by [by_ruddles](#) on Thu, 23 Dec 2004 00:26:17 GMT

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Change the line

Qauth = 4

in brenbot.cfg to

Qauth = 0

and try again.

Subject: Brenbot IP + port support!
Posted by [DarksFDS](#) on Thu, 23 Dec 2004 00:49:44 GMT
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Ok i followed al the steps once again and go this....

Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

C:\Documents and Settings\Owner.YOUR-AT5QGAAC3Z>cd\

C:\>cd westwood\renegade\data\BRenBot-135

```
C:\Westwood\Renegade\Data\BRenBot-135>brenbot
BRenBot 1.35 MSWin32.
brenbot is Copyright 2003-2004 by Blackhand Studios. All Rights reserved.
Connecting to RenGuard...
Could not load ssc_ignore.txt - No users are being ignored by RenGuard!
Got serverlist..
IRC Initialization...joining irc.n00bstories.com:6667
my nick is FDSLeader
Setting up protected nickname thread...
Setting irc refresh thread...
Connected to RenGuard.
Connecting to IRC... waiting for welcome message
Got Server Welcome Message...
Identifying with NickServ...
Joining IRC Channel...
IRC: FDSLeader :+wx
Disconnected from RenGuard Master. Reconnecting...
IRC: FDSLeader!FDSLeader@n00b-F92A1E18.dsl.irvnc.pacbell.net joined #MyBRenBotC
hannel
IRC: FDSLeader changed to #MyBRenBotChannel
Connected to RenGuard.
```

and IRC is now open at this moment. But it doesn't log me into the server auto but when i manually do it i can login to the channel. When i login it has the bots name FDSLeader and when i type something in IRC it goes to the CMD window place. Now Next i opened up the other one the Renegade Server on Westwood Online.

now the whole thing happens and i see in IC it says like loading level and stuff like that then when it says load complete. And thats it.... now when i type in a command like !rules in IRC nothing happenes. When i type

msg !rules nothing happens again.....

What am i doing wrong.

Subject: Brenbot IP + port support!

Posted by [Dethdeath](#) on Thu, 23 Dec 2004 13:15:20 GMT

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In Server.ini try setting

AllowRemoteAdmin = false

to true
