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Subject: Concrete or Metal?

Posted by [htmlgod](#) on Mon, 18 Oct 2004 02:36:23 GMT

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Hello.... I have been working on this texture for a few days now, its not quite finished, and I'm trying to make sure it's not mistakeable as concrete - I want it to have a distinctly metallic appearance. Tell me what you think, and if you find it to be concrete-like, let me know what suggestions you have for improving it. Keep in mind that this texture is incomplete, and that there is much detail to be added, but that the metal texture itself is basically finished.

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Subject: Concrete or Metal?

Posted by [glyde51](#) on Mon, 18 Oct 2004 02:38:22 GMT

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make it a bit brighter, sorta reflective, just a touch, it'll look better

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Subject: Concrete or Metal?

Posted by [PermaGrin](#) on Mon, 18 Oct 2004 03:00:22 GMT

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Check the pinned tutorials thread above. There I recently post a page of tutorails a friend of mine has put together in one place. There are tutorails from modeling to unwrapping to texturing.

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Subject: Concrete or Metal?

Posted by [warranto](#) on Mon, 18 Oct 2004 03:04:33 GMT

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heh, I have to say... it looks like toy metal, aka Plastic made to look like metal. I don't mean this a an insult, but the first impression I got when I looked at it was that it belonged to a toy building of some sort.

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Subject: Concrete or Metal?

Posted by [icedog90](#) on Mon, 18 Oct 2004 03:31:01 GMT

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warrantoheh, I have to say... it looks like toy metal, aka Plastic made to look like metal. I don't mean this a an insult, but the first impression I got when I looked at it was that it belonged to a toy building of some sort.

His main question was what could be done to improve it.

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Subject: Concrete or Metal?

Posted by [YSLMuffins](#) on Mon, 18 Oct 2004 04:26:14 GMT

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When I think of metal, I think of a shiny, luminous, or even reflective surface. What you have is rather dull in texture; looking up images on google might be valuable to you.

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Subject: Concrete or Metal?

Posted by [warranto](#) on Mon, 18 Oct 2004 04:32:15 GMT

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icedog90warrantoheh, I have to say... it looks like toy metal, aka Plastic made to look like metal. I don't mean this as an insult, but the first impression I got when I looked at it was that it belonged to a toy building of some sort.

His main question was what could be done to improve it.

I knew that. However, this was a rare occasion when my first impression caused me to laugh. I offered nothing in the form of help simply because I wouldn't know how to fix it.

Though upon thinking about it, I feel that one solution to assist (though not solve) the problem would be to have the designs not appear pasted on. This is what caused my initial reaction. In many cases, the toy objects have stickers to replicate any features on the model. That's exactly what they look like; stickers. Fix up those textures, and the metal finish will show through better.

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Subject: Concrete or Metal?

Posted by [ghostSWT](#) on Mon, 18 Oct 2004 08:20:26 GMT

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It also looks plastic to me try to make it more like this picture. Maybe you can copy and paste the metal from it to get the look you want

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Subject: Concrete or Metal?

Posted by [Sn1per XL](#) on Mon, 18 Oct 2004 14:34:44 GMT

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Pretty sure they got a picture and used the smudge tool. The best way to get reflective is to use a lot of light sources so it will look like it's reflecting multiple objects.

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Subject: Concrete or Metal?

Posted by [pulverizer](#) on Mon, 18 Oct 2004 17:10:56 GMT

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hmmm, what about adding scratches? And/or darker collors in it. and these things:

[http://images.google.nl/images?q=tbn:v57YtLg2Ba8J:http://www.3dmax.com/databank/textures/m etl\\_t05.jpg](http://images.google.nl/images?q=tbn:v57YtLg2Ba8J:http://www.3dmax.com/databank/textures/m etl_t05.jpg)

and:

<http://bcott.free.fr/dwnld/textures/metal/metal1.jpg>

and:

<http://www.lunerouge.org/textures/metal/LRmetal0029.jpg>

(this is what I mean with those darker and lighter grey collors in it).

Scratches:

[http://www.scottrobinsonscv.co.uk/images/textures/clean\\_metal.jpg](http://www.scottrobinsonscv.co.uk/images/textures/clean_metal.jpg)

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**Subject: Concrete or Metal?**

Posted by [htmlgod](#) on Tue, 19 Oct 2004 00:39:52 GMT

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ghostSWTIt also looks plastic to me try to make it more like this picture. Maybe you can copy and paste the matal from it to get the look you want

Hmmm... Interesting, but doesn't really look like metal. When was the last time that you saw anything like that, other than on ghetto cruisers with spinning rims? And besides, that's not metal, its plasic.

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**Subject: Concrete or Metal?**

Posted by [SioxerNic](#) on Wed, 20 Oct 2004 07:12:56 GMT

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i would like to see your texture now.. i think its good

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