Subject: Invitation to TheOrder server

Posted by SickOptometrist on Tue, 28 Sep 2004 21:25:10 GMT

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Dudes,

I would like to invite y'all to my server. Please give it a try as we need new blood...Following is IP & map rotation. The server runs well on quad xenon processors. We are not listed on WOL, so use GSA or IPTool. Maps can be dl'd at http://www.the-order.org/cs.html

Server IP & Port
67.19.129.68:4849

C&C_Bio.mix C&C_Hangmans_Canyon.mix
C&C_Lightwave2.mix
C&C_Duel_Arena.mix
C&C_Wasteland.mix
C&C_Night0x.mix
C&C_Mutant_Lab.mix
C&C_Conquest_Winter.mix
C&C_Kanes_Castle_DM.mix
C&C_Gobi.mix
C&C_Fortress2k4.mix
C&C_River_Canyon.mix
C&C_Miracle_2.mix
C&C_Haunted2.mix
C&C_Country_Side.mix
C&C_Prison_Camp_DM.mix
C&C_IslandsEVO.mix
C&C_Pacific.mix
C&C_FieldTS.mix
C&C_Alpine.mix
C&C_Plunder_Valley.mix
C&C_MetroTS.mix
C&C_LittleHillRumble2.mix
C&C_RiverValley.mix
C&C_PipeFight_Evolved.mix
C&C_Tiberium_Temple.mix
C&C_Storage.mix
C&C_Tobruk.mix
C&C_Area51_DM.mix
C&C_Dusk.mix
C&C_MutationRedux.mix
C&C_Riverfalls.mix
C&C_Big_Walls.mix
C&C_Tib_Pit_3.mix
C&C_Arena.mix
C&C_Terrace.mix
C&C_Radiation.mix

C&C_Deth_River.mix
C&C_AD_Gateshead.mix
C&C_Silent_Dawn.mix
C&C_DM_Cambodia.mix
C&C_EXPO.mix
C&C_DMCenterTS.mix

Subject: Invitation to TheOrder server
Posted by Blazer on Tue, 28 Sep 2004 23:20:17 GMT
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Holy huge map rotation batman!
Might want to give some other info on the server, like the number of players, and what kind of
hardware and internet connection (so people know whether or not to expect a lag free game).

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Tue, 28 Sep 2004 23:59:32 GMT
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Running a lot of shitty levels doesn't really make a server rotation fun... You should subsitute the
crap in there with decent gameplay levels.

C&C_Bio.mix - Decent
C&C_Hangmans_Canyon.mix - Crap
C&C_Lightwave2.mix - Crap
C&C_Duel_Arena.mix -Crap
C&C_Wasteland.mix - Good
C&C_Night0x.mix - Haven't played it yet
C&C_Mutant_Lab.mix - Crap
C&C_Conquest_Winter.mix - Worst gameplay ever
C&C_Kanes_Castle_DM.mix - Junk
C&C_Gobi.mix - I made it but I think it's not good
C&C_Fortress2k4.mix - Horrible
C&C_River_Canyon.mix - I made it but I think it's not much fun
C&C_Miracle_2.mix - Garbage
C&C_Haunted2.mix - Decent
C&C_Country_Side.mix - Garbage
C&C_Prison_Camp_DM.mix - Garbage
C&C_IslandsEVO.mix - No idea what this one is
C&C_Pacific.mix - Decent
C&C_FieldTS.mix - Was good enough to make it into CP1
C&C_Alpine.mix - Horrible
C&C_Plunder_Valley.mix - Never heard of it
C&C_MetroTS.mix - I like this one a lot even though I made it
C&C_LittleHillRumble2.mix - Never heard of it

C&C_RiverValley.mix - See above ^
C&C_PipeFight_Evolved.mix - Crap
C&C_Tiberium_Temple.mix - Crap
C&C_Storage.mix - Crap
C&C_Tobruk.mix - Crap
C&C_Area51_DM.mix - Crap
C&C_Dusk.mix - Crap
C&C_MutationRedux.mix - Great
C&C_Riverfalls.mix - Never heard of it
C&C_Big_Walls.mix - Crap
C&C_Tib_Pit_3.mix - Crap
C&C_Arena.mix - Crap
C&C_Terrace.mix - Decent but extremely repetitive
C&C_Radiation.mix - Crap
C&C_Deth_River.mix - Hated this
C&C_AD_Gateshead.mix - Crap
C&C_Silent_Dawn.mix - Crap
C&C_DM_Cambodia.mix - Decent for a deathmatch
C&C_EXPO.mix - RVMECH's first work, good
C&C_DMCenterTS.mix - I personally like this even though I made it

Find some better stuff, you'll get a good fanbase instead of idiots blindly praising everything just because "it's something new."

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 01:06:00 GMT
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BlazerHoly huge map rotation batman!
Might want to give some other info on the server, like the number of players, and what kind of hardware and internet connection (so people know whether or not to expect a lag free game).

100 mbps uplink fiberoptic w/ quad 2.8 xeon processors - minimal lag - 28 player
Go here for specifics - http://www.frontlines-gaming.com/

Subject: Invitation to TheOrder server
Posted by Alkaline on Wed, 29 Sep 2004 01:14:21 GMT
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hahaha ack, guess what no one cares and people will still play anyway so BOOHOO to you.

anyway sand and gobi are worse than any map in renwarz the order rotation yet they made it in CP1.. Oh wait 4 out of the 6 maps in CP1 are yours, what a coincidence. :rolleyes:

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Wed, 29 Sep 2004 01:16:01 GMT
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It's not a coincidence you dumbfuck. I work in BHS, so naturally my work is going to go into core patches.

As for "renwarz" that's one of the most n00b infested servers I've ever seen and played on.

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 01:16:24 GMT
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AircraftkillerRunning a lot of shitty levels doesn't really make a server rotation fun... You should subsitute the crap in there with decent gameplay levels.
Find some better stuff, you'll get a good fanbase instead of idiots blindly praising everything just because "it's something new."

ACK - "something new" has merit with this game. Thanks for the pep talk eh... :rolleyes:

Subject: Invitation to TheOrder server
Posted by xptek on Wed, 29 Sep 2004 01:16:28 GMT
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gom leik ur maps r teh suk and i desleik u.

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Wed, 29 Sep 2004 01:17:10 GMT
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SickOptometrist: My name isn't ack and there's a big difference between something new, and something good.

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 01:32:42 GMT
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AircraftkillerSickOptometrist: My name isn't ack and there's a big difference between something new, and something good.
 Sorry 'bout the name Aircraftkiller. Yeah, but it seems there's a big difference between your opinion & mine. Some are good, some are new, some suck, but we frequently change the rotation thru feedback from players.

Come on in and play to see how "noob" we are...

Subject: Invitation to TheOrder server
Posted by xptek on Wed, 29 Sep 2004 01:33:56 GMT
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Is seren still with you guys?

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 01:39:58 GMT
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Yeah, she plays with us but she has taken over Renstation.net & our group has taken Renwarz
name w/ her permission.

Subject: Invitation to TheOrder server
Posted by Alkaline on Wed, 29 Sep 2004 02:59:34 GMT
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AircraftkillerIt's not a coincidence you dumbfuck. I work in BHS, so naturally my work is going to
go into core patches.

right you fucking neon-tree-adding-tinker-bell shit, 3 out of the 4 maps you go around calling yours
are WW maps which you finished up. so much for your work: Sand, aka Osama's Camel Shit pitt.
:rolleyes:

The fact that the matter of the map selection shows how screwed up BHS and refuses to add
maps that are MADE BY REAL mappers who don't need to be spoon fed by Westwood :rolleyes:

bah whatever, CP1 can do whatever they want, people rather play on fanmaps.net, renwarz,
unrules, or any other dedicated fan map server than BS ACK infested CP1 maps.

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Wed, 29 Sep 2004 03:05:25 GMT
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You're an idiot Alkaline. If I needed to be "spoon fed" I wouldn't have made over 50 game levels
for Renegade and RA combined, unlike everyone else in this community. But I'm sure in your
fucked up little mind you believe that WS gave me everything I have.

Nah, it couldn't be that I had to earn what I got from them. They just randomly selected me out of

---

thousands of other people and gave me the rights to work with their few levels they didn't release. Yep, ability and talent along with skill had absolutely nothing to do with it! :rolleyes:

Subject: Invitation to TheOrder server
Posted by Alkaline on Wed, 29 Sep 2004 03:13:02 GMT
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I'm not an idiot, YOU ARE, YOU NEED TO JUST STFU MMKAAY?
let me explain,

ANy of the stuff you put out, only the WW converted ones are top-tier, all your stuff, meh medium at best..

I'm not even going to begin with ren-alert because every fucking map is the same... what did you do? make 1 map and start splitting them up? Cause I sure can't tell which one is which every time I play renalert, they alll look the same to me :rolleyes:

I'm not saying you don't have skills, you do, but you are only good when some lays the ground work for you. The fact of the matter is what you think sucks DOES NOT mean everyone else thinks the same. E.g. I think MetroTS is good, but I know that map gets vote skipped like crazy, same is true for Golf_Course, and even FieldTS.

The order is doing a great JOB BY LETTING PEOPLE KNOW they can play other maps, and they aren't going to have a 3-4 map rotation just because your royal highness says so :rolleyes:

why the hell you even bother makes no damn sense, You hate renegade remember? go make renalert maps :yell:

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Wed, 29 Sep 2004 04:53:11 GMT
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Quote:I'm not an idiot, YOU ARE, YOU NEED TO JUST STFU MMKAAY?
let me explain,

You saying anyone is an idiot holds little credibility.

Quote:ANy of the stuff you put out, only the WW converted ones are top-tier, all your stuff, meh medium at best..

In your opinion. I know many who differ completely in their thoughts.

Quote:I'm not even going to begin with ren-alert because every fucking map is the same... what did you do? make 1 map and start splitting them up? Cause I sure can't tell which one is which

every time I play renalert, they alll look the same to me

Because you're an idiot. If you cannot tell the difference between landscapes then you really shouldn't be playing at all.

Quote:I'm not saying you don't have skills, you do, but you are only good when some lays the ground work for you. The fact of the matter is what you think sucks DOES NOT mean everyone else thinks the same. E.g. I think MetroTS is good, but I know that map gets vote skipped like crazy, same is true for Golf_Course, and even FieldTS.

What I think sucks means I think something sucks. That should be self-evident but apparently your mind twists it into me speaking for everyone somehow.

I don't really care if your players "vote skip" anything, seeing as how you have a lot of morons and n00bs on your GameSpy servers it doesn't surprise me that they take quantity of crap over quality.

Quote:The order is doing a great JOB BY LETTING PEOPLE KNOW they can play other maps, and they aren't going to have a 3-4 map rotation just because your royal highness says so

I simply advised him, nothing more. Idiot.

Quote:why the hell you even bother makes no damn sense, You hate renegade remember? go make renalert maps

That's irrelevant.

Subject: Invitation to TheOrder server
Posted by rm5248 on Wed, 29 Sep 2004 07:32:35 GMT
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AircraftkillerWhat I think sucks means I think something sucks. That should be self-evident but apparently your mind twists it into me speaking for everyone somehow.

ACK talking about RebornIt's a fact, because I believe their work is bad. My belief in their work being bad is a fact - that can be proven through what I say.

You think that something sucks, so you don't speak for the whole community... Yet you also say that it is a fact that Reborn sucks because you don't think that they have good work.....

Hey, look! It's contradiction man!

Subject: Invitation to TheOrder server
Posted by Blazea58 on Wed, 29 Sep 2004 10:25:32 GMT
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90% of the maps Aircraftkiller listed, i totally agree to them being crap in gameplay sense, not the actual design etc. If you seriously still have fun playing prison camp with the enemy spawned vehicles to shoot at, for hundreds of points, instead of playing the DM part of it, then ya got some problems.

 Alot of those maps in rotation are over a year old, and overplayed.
Hes speaking from experience, he doesn't expect everyone to agree to what he thinks, he just thought because hes got so damn much experience with this game, his thoughts would be of some value to someone hosting a server, and in need of more people.

 C&C_Bio.mix - Detailed map, good gameplay.
C&C_Hangmans_Canyon.mix - over played to crap, used to be fun when it was released way back when renegade came out practically.
C&C_Lightwave2.mix - I find the lightwave series somewhat entertaining. Textures are good, overall layout is, its just the detail is low.
C&C_Duel_Arena.mix -Fun little map, not good for more then 8 players.
C&C_Wasteland.mix - Fun but fps is a bit low.
C&C_Night0x.mix - Dont remember. I think its a city map, not sure. but slash did make it.
C&C_Mutant_Lab.mix - worst textures ever. Boring gameplay, turns into sniper fest.
C&C_Conquest_Winter.mix - Worst gameplay ever (enough said)
C&C_Kanes_Castle_DM.mix - Single player, not my style. Thats why it was made for Single player.
C&C_Gobi.mix - I had fun on this one, i give it a thumbs up.
C&C_Fortress2k4.mix - Boring, same as the normal fortress, just fixed up a bit, to make it seem like its a new map.
C&C_River_Canyon.mix - Fun map, just overplayed. I remember a good year and a half ago, playing it on the pitts every day.
C&C_Miracle_2.mix - Garbage
C&C_Haunted2.mix - Fun map, lots of custom objects, good fps, great gameplay.
C&C_Country_Side.mix - dont remember
C&C_Prison_Camp_DM.mix - If you don't mind being against people that just snipe the spawning vehicles, then hey great good luck. I found it fun for a good year, now of course its overplayed to shit.
C&C_IslandsEVO.mix - A very poorly designed map, with horrible texturing.
C&C_Pacific.mix - Dont remember
C&C_FieldTS.mix - Some of the best texturing Ive ever seen done, for a remake of a westwood map. The tunnels are much better, there is so much more to the map, lots of scenery, i give it 2 thumbs up.
C&C_Alpine.mix - To me being blind, is not fun, and having morons hopping up mountains to avoid defences doesnt make it any more fun.
C&C_Plunder_Valley.mix - An average map, just needed more detail.
C&C_MetroTS.mix - Sorry, for a city, i find it quite small, and very odd that not one building has a real entrance or doorway lol. Just needs enterable buildings.
C&C_LittleHillRumble2.mix - Never heard of it
C&C_RiverValley.mix - dont remember it, but i do have it.
C&C_PipeFight_Evolved.mix - Crap
C&C_Tiberium_Temple.mix - Utter bullshit Crap
C&C_Storage.mix - Crap

C&C_Tobruk.mix - Crap
C&C_Area51_DM.mix - Im not sure how anyone thought this looked like area 51 in any way or form. It resembles a cardboard box, there is no geometry in the structure, its just a nice large boxed in area yay.
C&C_MutationRedux.mix - Dont remember it
C&C_Riverfalls.mix - Dont remember it
C&C_Big_Walls.mix - Cool looking walls, but thats seriously it. The layout stinks, your in a retangle shaped landscape, with equal sized cliffs around you, that look like crap. Gameplay is very boring, as infantry has a small tunnel with nowhere to go, or the large mountain to get shot at on your way, because of the no tree situation.
C&C_DM_Cambodia.mix - A very detailed map, with tons of secrets, such as the hole in the ground with the tunnels, or behind the waterfall etc. I always liked this map, just nobody played it.
C&C_EXPO.mix - Never heard of it, link me to it lol.
C&C_DMCenterTS.mix - Yea of course this one rocked, because of the insane lighting, and the overall new look, and i think there was backpacks instead of ammo boxes and different assortments of weapons etc.

Well those are the maps i like, or dont like, but i would say, aircraftkiller has alot of experience with the game, and has played almost every renegade map, and made a fair chunk of them as well, so hes able to predict wheather its crap or not, alot better then someone who just bought the game.

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 12:12:34 GMT
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Blazea58
Hes speaking from experience, he doesn't expect everyone to agree to what he thinks, he just thought because hes got so damn much experience with this game, his thoughts would be of some value to someone hosting a server, and in need of more people.
Well those are the maps i like, or dont like, but i would say, aircraftkiller has alot of experience with the game, and has played almost every renegade map, and made a fair chunk of them as well, so hes able to predict wheather its crap or not, alot better then someone who just bought the game.

Ya, I agree as well & appreciate the feedback from all of you - some are just a little more abrasive than others   Don't you wanna just grab AircraftKiller in a head lock & give 'em a big nookie on the head until its sore...

Subject: Invitation to TheOrder server
Posted by Spice on Wed, 29 Sep 2004 12:13:04 GMT
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You should really make one large file that can be download which contains all the maps. Downloading them link by link can be extreamlly Agrevating.

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 12:16:12 GMT
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Blazea58C&C_Alpine.mix - To me being blind, is not fun, and having morons hopping up mountains to avoid defences doesnt make it any more fun.

Yeah, I made a skin (excuse me, texture) with 'dirty' snow to help with the disability glare & it makes it a little more tolerable.
http://webzoom.freewebs.com/patsweblounge/Alpine%20Dirt%20Snow.gif

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Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 12:17:40 GMT
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EXdeath7You should really make one large file that can be download which contains all the maps. Downloading them link by link can be extreamlly Agrevating.
LOL Yeah we originally did that but then everyone complained about it being to be big...can't win!

Subject: Invitation to TheOrder server
Posted by flyingfox on Wed, 29 Sep 2004 19:28:54 GMT
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Go damn man, read his post again. If you were to buy a new pair of shoes, show them to me, and have me say "those shoes suck", it is a fact that I think the shoes suck. I am not trying to speak for everyone when I say the shoes suck. I am not saying it is a fact that the shoes suck. But it is a fact that 'I' think the shoes suck.
It's like an historian telling a story. "to these men, rasputin was a despicable man". A good historian would not say "rasputin was a despicable man" unless he could justify it. Even then, he'd only be talking of his own viewpoint.

original post:

ACK talking about RebornIt's a fact, because I believe their work is bad. My belief in their work being bad is a fact - that can be proven through what I say.

Quote:You think that something sucks, so you don't speak for the whole community... Yet you also say that it is a fact that Reborn sucks because you don't think that they have good work.....

Subject: Invitation to TheOrder server
Posted by icedog90 on Wed, 29 Sep 2004 19:39:59 GMT
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SickOptometristBlazea58C&C_Alpine.mix - To me being blind, is not fun, and having morons

hopping up mountains to avoid defences doesnt make it any more fun.

Yeah, I made a skin (excuse me, texture) with 'dirty' snow to help with the disability glare & it makes it a little more tolerable.

How do you turn movies into GIFs?

Subject: Invitation to TheOrder server
Posted by SickOptometrist on Wed, 29 Sep 2004 19:43:08 GMT
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[quote="icedog90"][quote="SickOptometrist"]Blazea58

How do you turn movies into GIFs?
Fraps then,
Go here- http://www.moviegear.com/gmgdown.htm

Subject: Invitation to TheOrder server
Posted by Blazer on Wed, 29 Sep 2004 21:44:43 GMT
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Note: don't start posting large animated gif movies. The one above is over 700k. I personally don't care as I have gobs of bandwidth, but not everyone who comes here does, and the 56k'ers will surely suffer.

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Wed, 29 Sep 2004 22:33:12 GMT
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Then they can view another thread.

Subject: Invitation to TheOrder server
Posted by Creed3020 on Thu, 30 Sep 2004 00:51:25 GMT
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AircraftkillerRunning a lot of shitty levels doesn't really make a server rotation fun... You should subsitute the crap in there with decent gameplay levels.

C&C_Bio.mix - Decent
C&C_Hangmans_Canyon.mix - Crap
C&C_Lightwave2.mix - Crap

C&C_Duel_Arena.mix -Crap
C&C_Wasteland.mix - Good
C&C_Night0x.mix - Haven't played it yet
C&C_Mutant_Lab.mix - Crap
C&C_Conquest_Winter.mix - Worst gameplay ever
C&C_Kanes_Castle_DM.mix - Junk
C&C_Gobi.mix - I made it but I think it's not good
C&C_Fortress2k4.mix - Horrible
C&C_River_Canyon.mix - I made it but I think it's not much fun
C&C_Miracle_2.mix - Garbage
C&C_Haunted2.mix - Decent
C&C_Country_Side.mix - Garbage
C&C_Prison_Camp_DM.mix - Garbage
C&C_IslandsEVO.mix - No idea what this one is
C&C_Pacific.mix - Decent
C&C_FieldTS.mix - Was good enough to make it into CP1
C&C_Alpine.mix - Horrible
C&C_Plunder_Valley.mix - Never heard of it
C&C_MetroTS.mix - I like this one a lot even though I made it
C&C_LittleHillRumble2.mix - Never heard of it
C&C_RiverValley.mix - See above ^
C&C_PipeFight_Evolved.mix - Crap
C&C_Tiberium_Temple.mix - Crap
C&C_Storage.mix - Crap
C&C_Tobruk.mix - Crap
C&C_Area51_DM.mix - Crap
C&C_Dusk.mix - Crap
C&C_MutationRedux.mix - Great
C&C_Riverfalls.mix - Never heard of it
C&C_Big_Walls.mix - Crap
C&C_Tib_Pit_3.mix - Crap
C&C_Arena.mix - Crap
C&C_Terrace.mix - Decent but extremely repetitive
C&C_Radiation.mix - Crap
C&C_Deth_River.mix - Hated this
C&C_AD_Gateshead.mix - Crap
C&C_Silent_Dawn.mix - Crap
C&C_DM_Cambodia.mix - Decent for a deathmatch
C&C_EXPO.mix - RVMECH's first work, good
C&C_DMCenterTS.mix - I personally like this even though I made it

Find some better stuff, you'll get a good fanbase instead of idiots blindly praising everything just because "it's something new."

We care why?...no

Should we listen to you?...no

Are your points valid?...no

Thanks, Go Home

Subject: Invitation to TheOrder server
Posted by Aircraftkiller on Thu, 30 Sep 2004 00:57:44 GMT
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1. If you didn't care, you wouldn't have responded.

2. You don't speak for anyone but yourself, my retarded friend.

3. I never made any points. I simply showed which levels, in my opinion, are crap and which are not.

4. I am home. Where else would I be at 9:05 PM on a Wednesday night?

Subject: Invitation to TheOrder server
Posted by bigejoe14 on Thu, 30 Sep 2004 01:09:43 GMT
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Quote:I am home. Where else would I be at 9:05 PM on a Wednesday night?
Inside the Twisting Nether, of which there is no escaspe?

Subject: Invitation to TheOrder server
Posted by Alkaline on Thu, 30 Sep 2004 02:53:29 GMT
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Aircraftkiller

2. You don't speak for anyone but yourself, my retarded friend.

See! he has retarded friends!

Subject: Invitation to TheOrder server
Posted by sniper12345 on Thu, 30 Sep 2004 02:57:48 GMT
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Aircraftkiller1. If you didn't care, you wouldn't have responded.

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2. You don't speak for anyone but yourself, my retarded friend.

3. I never made any points. I simply showed which levels, in my opinion, are crap and which are not.

4. I am home. Where else would I be at 9:05 PM on a Wednesday night?

1. Yea, he responded so you know he doesn't care.

2. Of course he only speaks for himself! Or else he wouldn't have speaked! No shit!

3. Those are points.

4. Go to sleep.