Subject: gmax to 3ds max...
Posted by Slash0x on Tue, 21 Sep 2004 17:11:12 GMT
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I know there is a way indirectly, but I do not know the plug-ins needed to get the models exported from gmax to some-other-file and imported into 3ds max.

Direct links would be greatly appreciated and would help me out a lot.

Thanks in advance for those who help...

Subject: gmax to 3ds max...
Posted by Spice on Tue, 21 Sep 2004 20:04:39 GMT
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I know of one way.

Export as W3D , then Import to 3DS max using this plug-in:

W3D Importer For 3D Studio's Max 4-6

Hope this help's one way or another.

Subject: gmax to 3ds max...
Posted by YSLMuffins on Tue, 21 Sep 2004 20:05:15 GMT
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Can't 3dsmax natively open gmax scenes anyway? Just wanted to point this out, even though this is probably not what you're looking for... :-\

Subject: gmax to 3ds max...
Posted by Slash0x on Tue, 21 Sep 2004 20:18:43 GMT
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YSLMuffinsCan't 3dsmax natively open gmax scenes anyway? Just wanted to point this out, even though this is probably not what you're looking for... :-\
Discreet wants us to use GMax not 3dS Max, but I'd prefer 3DS Max.

Subject: gmax to 3ds max...
Posted by Slash0x on Tue, 21 Sep 2004 20:25:09 GMT
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EXdeath7I know of one way.

Export as W3D , then Import to 3DS max using this plug-in:

W3D Importer For 3D Studio's Max 4-6

Hope this help's one way or another.
It don't work. :S I can export w3d thou.

Subject: gmax to 3ds max...
Posted by Spice on Tue, 21 Sep 2004 20:36:12 GMT
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Did you install it correctly? It should work.

YSLMuffinsCan't 3dsmax natively open gmax scenes anyway? Just wanted to point this out, even though this is probably not what you're looking for... :-\

It can? I know Gmax can Import 3Dsmax mesh.

Subject: gmax to 3ds max...
Posted by Slash0x on Tue, 21 Sep 2004 21:23:35 GMT
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EXdeath7Did you install it correctly? It should work.

Yes, I did what the install.txt said, but I don't think it works because I have 3DS Max 6 and I think it's only compatiable with 4+5.....

Subject: gmax to 3ds max...
Posted by Spice on Tue, 21 Sep 2004 21:46:42 GMT
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It works for 6.

After placing all the file sint he correct place , go to customize user interface and look for "Import W3D". Then assign it a shortcut.

Subject: gmax to 3ds max...
Posted by WNxCABAL on Tue, 21 Sep 2004 22:26:10 GMT
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It does work for max6
I export as w3d and import as w3d if I want to go from gmax to 3dsmax6.

You have to customise the shortcuts, find the Import w3d and create a shortcut key command.

Subject: gmax to 3ds max...
Posted by Madtone on Wed, 22 Sep 2004 07:46:52 GMT
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Im not to sure but i think Silent_Kane found a way to export from 3DS Max 6 to W3D, you would have to ask him. If he has it means you can cut out gmax all together an just work in max.

Like i said im not sure but you can always ask him.

Otherwise you can just pay $400 and sign up here and create your own W3D exporter

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Subject: gmax to 3ds max...
Posted by Sir Kane on Wed, 22 Sep 2004 07:50:04 GMT
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No need to pay any money since the max SDK comes with 3ds max.

And yes, I am working on a w3d exporter for 3ds max. It's far from being done anyhow.
http://www.n00bstories.com/image.gallery.php?folder=862

Subject: gmax to 3ds max...
Posted by Slash0x on Thu, 23 Sep 2004 06:24:11 GMT
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I open the zip, it says to extract into the 3dsmax*/scripts/ folder. I did that, opened up 3dsmax...nothing...and still nothing...

Subject: gmax to 3ds max...
Posted by Spice on Thu, 23 Sep 2004 07:45:25 GMT
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After placing the files in the correct directory , follow the pictures:

If it doesn't appear under customize user interface , You Installed the files wrong.

Subject: gmax to 3ds max...
Posted by Slash0x on Thu, 23 Sep 2004 14:00:58 GMT
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Thanks, got it to work. Big help!

Subject: gmax to 3ds max...
Posted by Spice on Thu, 23 Sep 2004 18:23:50 GMT
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Slash0xThanks, got it to work. Big help!

Excellent , Always glad to help.