
Subject: mIRC script

Posted by [BI00dAng](#) on Tue, 10 Aug 2004 22:44:03 GMT

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What's the script that when you join a game and leave a game, the bot pages you, IE -

Join game - Welcome to Bi0Srv1, enjoy your visit!

Leave game - Thank you for playing on Bi0Srv1, come again!

If you know that script, please post it here!

Subject: mIRC script

Posted by [by_ruddles](#) on Wed, 11 Aug 2004 07:12:00 GMT

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Here is a quick one I knocked together 2 minutes ago. Its basic, and pages people even if they are kicked (nothing like rubbing someones face in it is there). If you want to make it better just google for mIRC script tutorials, there are plenty around.

```
on *:TEXT:*joined the game*:#fact.renegade {
  if ($nick == FACTGod) {
    msg $chan !page $2 Welcome to FACT Renegade servers
  }
}
```

```
on *:TEXT:*left the game*:#fact.renegade {
  if ($nick == FACTGod) {
    msg $chan !page $2 Thank you for playing on FACT Renegade Servers
  }
}
```

just change #fact.renegade to whatever IRC channel you are using, FACTGod to whatever your brenbot is called. and "Thank you....." to the message you want. (only tested the on join one though.)

Subject: mIRC script

Posted by [Cat998](#) on Wed, 11 Aug 2004 09:48:33 GMT

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Kicked people will not become a message from the host because there is a bug in WOL. They only will hear a "YO"

Subject: mIRC script

Posted by [dead6re](#) on Wed, 11 Aug 2004 12:48:34 GMT

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Cat998: Even so, what happens if you add a 3 second timer. Which is what i would do cuz otherwise u may not get the msg!

Try

```
on *:TEXT:*joined the game*:#<chan>: {
  if ($nick == <nick>) {
    timerjoin $+ $2 1 3 msg $chan !page $2 <message>
  }
}
```

```
on *:TEXT:*left the game*:#<chan>: {
  if ($nick == <nick>) {
    timerleft $+ $2 1 3msg $chan !page $2 <message>
  }
}
```

Replace:

<chan> - Chan - #help

<nick> - Nick - Nick who reports to irc

<message> - Message - What to message the player

Subject: mIRC script

Posted by [Bl00dAng](#) on Wed, 11 Aug 2004 15:13:00 GMT

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Ok....and what type of script is that?

Remote?

Alias?

etc..

Subject: mIRC script

Posted by [by_ruddles](#) on Wed, 11 Aug 2004 15:38:23 GMT

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Remote. Anything with something like ON:TEXT:*:* in it is a remote.

Subject: mIRC script
Posted by [Bl00dAng](#) on Thu, 12 Aug 2004 01:28:16 GMT
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<nick> - Nick - Nick who reports to irc

what do u mean by that?

Subject: mIRC script
Posted by [by_ruddles](#) on Thu, 12 Aug 2004 12:22:29 GMT
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Name of your brenbot

Subject: mIRC script
Posted by [Cat998](#) on Thu, 12 Aug 2004 14:28:33 GMT
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I have tried it with a timer too, but it does not work.
U have to join a game to become the message :rolleyes:

Subject: mIRC script
Posted by [Bl00dAng](#) on Fri, 13 Aug 2004 01:55:39 GMT
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Okay, now one more script, what is the script that when a certain play joins. if there name or part of there name is in the file, it auto temps them?

Subject: mIRC script
Posted by [Bl00dAng](#) on Fri, 13 Aug 2004 02:20:53 GMT
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well i put in that scrip and it dont work! can u help

Subject: mIRC script
Posted by [WNxPunk](#) on Fri, 13 Aug 2004 11:03:42 GMT
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```
on *:TEXT:*joined the game*:#<chan>: {  
    var %atm = <wol nicks of atm>  
    if ($nick == <nick>) {
```

```
if ($strip($2) isin %atm) { msg #<chan> !atm $strip($2) }
else { timerjoin $+ $strip($2) 1 3 msg $chan !page $strip($2) <message> }
}
}
```

Subject: mIRC script
Posted by [Bl00dAng](#) on Fri, 13 Aug 2004 18:16:16 GMT
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the join message and leave messgae script dont work....why?

Subject: mIRC script
Posted by [Cat998](#) on Fri, 13 Aug 2004 19:35:28 GMT
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Here are two old scripts from me, maybe someone can need them :

```
on *:text:*.#admgkf:{
  if ($nick == admgkf) {

    if (@!rc isin $2-) halt
    if ([BR isin $2-) halt
    if (!msg isin $1-) halt
    if (host isin $1) halt

    var %nick $strip($replace($1,.,,))

    if ($strip($1) == Loading) && ($strip($2) == level) set %map $strip($3)

    if ('hi all' isin $2-) msg $chan !msg Welcome to [U-E-S] Sniperzone %nick.

    if ($2 == !rules) msg $chan !msg Change to renguard to see the complete server rules

    if (refill isin $2-) msg $chan !msg refill is not allowed (except no ammo)!

    if (rules isin $2-) && ($2 != !rules) msg $chan !rules

    if (tunnel isin $2-) {
      if (%map == C&C_Complex.mix) msg $chan !msg Tunnels and field are allowed !
      if (%map == C&C_Field.mix) msg $chan !msg Tunnels only, sniping on field is not allowed !
      if (%map == C&C_Islands.mix) msg $chan !msg Tunnels only, sniping on field is not allowed !
      if (%map == C&C_Volcano.mix) msg $chan !msg Tunnels and field are allowed !
      if (%map == C&C_Canyon.mix) msg $chan !msg Tunnels and field are allowed !
    }
  }
}
```

```
if (%map == C&C_Walls_Flying.mix) msg $chan !msg Tunnels and field are allowed !
}
if ($2 == !mods) msg $chan !showmods

if ($2 == !moderators) msg $chan !showmods

if ($2 == !own) msg $chan !msg [United elite snipers] ownz u !

if ($2 == !admin) msg $chan !showmods

if ($2 == !admins) msg $chan !showmods

if ($2 == !next) msg $chan !nextmap

if ($2 == !n) msg $chan !nextmap

if ($2 == !m) msg $chan !showmods

if ($2 == !r) msg $chan !rotation

if ($2 == !irc) msg $chan !msg Our irc adress is: irc.n00bstories.com $chan

if ($2 == !website) msg $chan !msg Plz visit our website: http://www.ues-clan.de

if ($2 == !forum) msg $chan !msg Plz visit our forums: http://www.ues-clan.de/forum

if ($2 == !forums) msg $chan !msg Plz visit our forums: http://www.ues-clan.de/forum

if ($2 == !ues) msg $chan !msg Plz visit our website: http://www.ues-clan.de

if ($2 == !u-e-s) msg $chan !msg Plz visit our website: http://www.ues-clan.de

if ($2 == !clan) msg $chan !msg Plz visit our website: http://www.ues-clan.de

if ($2 == !slap) msg $chan !msg %nick slaps $strip($3)

if ($2 == !meow) msg $chan !msg %nick meows

if ($2 == !moo) msg $chan !msg %nick moos

if ($2 == !time) msg $chan !msg It's $time

if ($2 == !date) msg $chan !msg $fulldate

if ($2 == !contact) msg $chan !page %nick Support: http://www.ues-clan.de/forum mail:
server@ues-clan.de
```

```
$read(members.txt, s, %nick)
if ($readn != 0 ) halt

if (wtf isin $2-) msg $chan !msg %nick got ownt!

}
}
```

keywordkickscript :

<http://www.ues-clan.de/downloads/irc/keywordkick.zip>

Subject: mIRC script
Posted by [Bl00dAng](#) on Fri, 13 Aug 2004 20:03:26 GMT
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the join and leave message script dont work!
