
Subject: Bring back the good servers
Posted by [Majiin Vegeta](#) on Thu, 22 Jul 2004 23:00:26 GMT
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what happened to the 62 SFPS servers with enough KBPS to hold the amount of players its hosting 90% of the server lack the KBPS or lack the stable SFPS

the gameplay is terrible nowadays am i the only one who notices this ?

btw the rest of the 10% are server hosted non dedicated for like 2v2's

Subject: Bring back the good servers
Posted by [Renx](#) on Fri, 23 Jul 2004 01:17:32 GMT
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Most of the servers with perfect SFPS/KBPS switched to RG only I think.

Subject: Bring back the good servers
Posted by [havocide3](#) on Fri, 23 Jul 2004 05:09:02 GMT
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The Pits...

Subject: Bring back the good servers
Posted by [Majiin Vegeta](#) on Fri, 23 Jul 2004 09:05:03 GMT
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now why didnt i think of that.. the pits was the last server i played in before i wrote this topic

Subject: Bring back the good servers
Posted by [PiMuRho](#) on Fri, 23 Jul 2004 11:52:55 GMT
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I shut mine down last year.

Subject: Bring back the good servers
Posted by [mrpirate](#) on Fri, 23 Jul 2004 15:55:02 GMT
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bygames?

Subject: Bring back the good servers
Posted by [spoonyrat](#) on Fri, 23 Jul 2004 16:04:16 GMT
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I just purchased new servers for NoN00bs.net yesterday (Should be up tomorrow or day after)
I don't know a server that has better SFPS than NoN00bs relative to the game size. Hope isn't lost

We'll have a RenAlert server up again in the next few days as well.

Subject: Bring back the good servers
Posted by [xptek_disabled](#) on Fri, 23 Jul 2004 17:54:59 GMT
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a0UGIN1
a0UGIN2
a0UGIN3
a0UGIN4

Subject: Bring back the good servers
Posted by [Alkaline](#) on Fri, 23 Jul 2004 18:25:03 GMT
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if you have above 40 sfps it really shouldn't matter gameplay wise once you dip below 30 is when the problems start happening.

Thier are plenty of servers that have 40+ sfps if you can't play on those then start your own server.

Subject: Bring back the good servers
Posted by [WNxCABAL](#) on Fri, 23 Jul 2004 19:30:46 GMT
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One of the best ever servers that I used to love was the old dethserv @ euro.
Its a shame the host moved house and couldn't carry on with it anymore
Those good old days are now lost...

Subject: Bring back the good servers
Posted by [KIRBY098](#) on Fri, 23 Jul 2004 19:34:41 GMT
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I remember when the crimson79 sniper server was the place to be. A lot of good memories in

there.

Subject: cugsworld

Posted by [GoTWhisKéY](#) on Fri, 23 Jul 2004 20:43:32 GMT

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get renguard and play at cugsworld, excellent server with new maps

Subject: Bring back the good servers

Posted by [Nightma12](#) on Sat, 24 Jul 2004 08:04:24 GMT

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a0000000j
a0000000p
a00000018

Subject: Bring back the good servers

Posted by [Renx](#) on Sat, 24 Jul 2004 11:00:01 GMT

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Alkalineif you have above 40 sfps it really shouldn't matter gameplay wise once you dip below 30 is when the problems start happening.

Thier are plenty of servers that have 40+ sfps if you can't play on those then start your own server.

40's suck ass, and it gets warpy. Anything below 50 starts to get shitty.

Subject: Bring back the good servers

Posted by [Majiin Vegeta](#) on Sat, 24 Jul 2004 11:28:27 GMT

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heh most the servers mentioned dont seem to have RG?? i cannot see them on the list.. im not gonna play on a server that apparrantly has a good SFPS and KBPS rate if the gameplay will be ruined by cheaters

Subject: Bring back the good servers

Posted by [flyingfox](#) on Sat, 24 Jul 2004 12:16:11 GMT

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Funnily enough carl (or karl), someone was saying the same thing you are just over a week ago.

<http://www.renegadeforums.com/viewtopic.php?t=11430>

Quote:...and then play for a while and get OWNED BY SOME OF THOSE FOOLS NEEDING TO BOOST THEIR EGO WITH CHEATING. I would listen to all those who say "then play on another server" if those server wouldn't be the ones with the BEST PERFORMANCE. There really is NO server running renguard and having the performance that is NEEDED to enjoy a good game! I think an 1,2 mbit/s connection should be ENOUGH to enjoy a half-way lagfree Renegade match.

Quote:if you have above 40 sfps it really shouldn't matter gameplay wise once you dip below 30 is when the problems start happening.

This man has it right. Below 30 and not only will performance be degraded as it gets lower; it allows people to obelisk walk, jump over walls and the like.

Subject: Bring back the good servers

Posted by [visorneon](#) on Sat, 24 Jul 2004 12:31:54 GMT

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KIRBY098I remember when the crimson79 sniper server was the place to be. A lot of good memories in there.

yeah, i was 1st there for a couple of months i always played there lol, it was great

Does anyone remember AWAR2002 server aswell? i know Creed3020 used to moderate it but that server never lagged and i used to be on 56k back then

Subject: Bring back the good servers

Posted by [Renx](#) on Sat, 24 Jul 2004 19:44:30 GMT

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You still get lag when SFPS is 40-50. You get stuff like people killing you while their reloading. Sometimes you go behind a corner others will still see you as just outside the corner. Little bits of warping as well...

40s are barable, but still suck. 30s and lower is just horrible.

Subject: Bring back the good servers

Posted by [Majiin Vegeta](#) on Sun, 25 Jul 2004 01:21:54 GMT

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flyingfoxFunnily enough carl (or karl), someone was saying the same thing you are just over a week ago.

<http://www.renegadeforums.com/viewtopic.php?t=11430>

Quote:...and then play for a while and get OWNED BY SOME OF THOSE FOOLS NEEDING TO BOOST THEIR EGO WITH CHEATING. I would listen to all those who say "then play on another server" if those server wouldn't be the ones with the BEST PERFORMANCE. There really is NO server running renguard and having the performance that is NEEDED to enjoy a good game! I think an 1,2 mbit/s connection should be ENOUGH to enjoy a half-way lagfree Renegade match.

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O_o

its Karl with a K

ive not been active much in this cummunity lately but i pop back now and then and when i do its not long.. the gameplay these days is terrible.. my urge to play is killed within 5 minutes of playing

one thing i am confused about.. with all these updates to make the gameplay better.. why isnt anybody thinking about server performance...

is it possible to edit the FDS to get better performance in anyway ? :S
