
Subject: Renegade: A New Hope Update
Posted by [htmlgod](#) on Mon, 12 Jul 2004 10:43:05 GMT
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The Renegade: A New Hope texture artist, Prometheus, just finished his work on the DH-17 blaster, modeled by Skierarc. This weapon is favored by Rebel combat infantry for its light weight and high rate of fire. It will be the primary weapon of the Rebel Troopers in our mod, in a role comparable to that of the Autorifle - it fires quickly, but is relatively ineffective against vehicles and other armored units.

Visit <http://newhope.conquergaming.com> for other recent updates on the mod.

Subject: Renegade: A New Hope Update
Posted by [Pendullum](#) on Mon, 12 Jul 2004 11:37:09 GMT
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very nice! Cant wait to see it in action

Subject: Renegade: A New Hope Update
Posted by [Sir Phoenixx](#) on Mon, 12 Jul 2004 12:40:06 GMT
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It looks "cheaply" modeled... There's not that much detail in the model, cylindrical objects that are closer to the camera and or larger should be made with more sides, instead of it being 8 sided, it should be something like 12 sides, or you can just make the ends 12 sided, and make them connect to the 8 sided middle. You're also missing a lot of detail on the gun, like the dial(s) on the side of the scope, and the two columns that hold up the scope are supposed to go all the way around the scope. The little cylindrical object just below the scope is supposed to stop just before the part below it gets wider, instead of going all the way to the end. It needs a magazine receiver, right now it just looks like it goes straight into the gun itself. Also, the grip looks way too thin.

The texture also needs a lot more detail, right now it's very plain, like scratches/weathering/etc. and other little details like the mode selection switch that's supposed to be on the top of the grip...

Subject: Renegade: A New Hope Update
Posted by [Jaspah](#) on Mon, 12 Jul 2004 13:59:00 GMT
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It's a CARBINE not a RIFLE!

Subject: Renegade: A New Hope Update
Posted by [Sir Phoenixx](#) on Mon, 12 Jul 2004 15:15:00 GMT
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A carbine is a rifle...

Subject: Renegade: A New Hope Update
Posted by [htmlgod](#) on Mon, 12 Jul 2004 15:23:31 GMT
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Lol.... A carbine is definitely a rifle.

Anyway, SirPhoenixx, we'll keep your suggestions in mind. You're definitely right about the texture needing more wear and tear, and I'll see what I can do in terms of adding more sides to the cylinders that make up the body of the weapon.

Subject: Renegade: A New Hope Update
Posted by [SuperFlyingEngi](#) on Mon, 12 Jul 2004 15:29:07 GMT
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Yeah, I agree with Phoenixx, that model needs quite a bit of work, and the texture needs just a few wear marks.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 15:44:42 GMT
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htmlgodLol.... A carbine is definitely a rifle.

Anyway, SirPhoenixx, we'll keep your suggestions in mind. You're definitely right about the texture needing more wear and tear, and I'll see what I can do in terms of adding more sides to the cylinders that make up the body of the weapon.

An excellent display of a positive feedback relationship between mod teams.

I applaud the departure from the usual "IT SUCKS" comments.

Subject: Renegade: A New Hope Update
Posted by [Aircraftkiller](#) on Mon, 12 Jul 2004 15:48:45 GMT
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Really? One never would have thought that you'd made a departure from trolling the forum.

Oh, wait...

Subject: Renegade: A New Hope Update
Posted by [SuperFlyingEngi](#) on Mon, 12 Jul 2004 15:59:36 GMT
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Think, if you had dealt with Reborn in a more cordial manner, instead of thinking it would be of importance to say everything sucks, Reborn wouldn't be despised by so many unthinking automaton suck-ups.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 16:25:16 GMT
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AircraftkillerReally? One never would have thought that you'd made a departure from trolling the forum.

Oh, wait...

I never mentioned your name.

Guilty conscience?

Speaking of trolling.....

Subject: Renegade: A New Hope Update
Posted by [Aircraftkiller](#) on Mon, 12 Jul 2004 16:49:38 GMT
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SuperFlyingEngiThink, if you had dealt with Reborn in a more cordial manner, instead of thinking it would be of importance to say everything sucks, Reborn wouldn't be despised by so many unthinking automaton suck-ups.

That's only an assumption. Reborn sucks.

Subject: Renegade: A New Hope Update
Posted by [Deactivated](#) on Mon, 12 Jul 2004 16:57:06 GMT
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If you don't have anything valuable to say, don't say anything.

Saying "this and that sucks" isn't valuable.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 16:59:40 GMT
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CommunitykillerSuperFlyingEngiThink, if you had dealt with Reborn in a more cordial manner, instead of thinking it would be of importance to say everything sucks, Reborn wouldn't be despised by so many unthinking automaton suck-ups.

That's only an assumption. Reborn sucks.

That's only an opinion.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 17:00:44 GMT
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SeaManIf you don't have anything valuable to say, don't say anything.

Saying "this and that sucks" isn't valuable.

It isn't especially intelligent either.

Subject: Renegade: A New Hope Update
Posted by [Aircraftkiller](#) on Mon, 12 Jul 2004 17:03:48 GMT
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I don't care if it's an opinion, whether it's intelligent, or whatever else you can think of. What matters to me is that I can state it because I know Reborn sucks, and that's all there is to it.

And saying "If you don't have anything valuable to say, don't say anything." isn't that valuable, either. Why don't you take your own advice, the both of you, and shut the fuck up?

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 17:06:54 GMT
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AircraftkillerI don't care if it's an opinion, whether it's intelligent, or whatever else you can think of. What matters to me is that I can state it because I know Reborn sucks, and that's all there is to it.

And saying "If you don't have anything valuable to say, don't say anything." isn't that valuable, either. Why don't you take your own advice, the both of you, and shut the fuck up?

insert picture of 2 year old throwing a temper tantrum here

You managed to contradict your own logic in only two paragraphs this time. You are getting quicker!!!

Subject: Renegade: A New Hope Update
Posted by [PermaGrin](#) on Mon, 12 Jul 2004 17:08:55 GMT
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gun looks nice. if u have the time and resources, take SirP's advice.

for everthing else here.....here we go again. :rolleyes:

Subject: Renegade: A New Hope Update
Posted by [Aircraftkiller](#) on Mon, 12 Jul 2004 17:11:15 GMT
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KIRBY098AircraftkillerI don't care if it's an opinion, whether it's intelligent, or whatever else you can think of. What matters to me is that I can state it because I know Reborn sucks, and that's all there is to it.

And saying "If you don't have anything valuable to say, don't say anything." isn't that valuable, either. Why don't you take your own advice, the both of you, and shut the fuck up?

insert picture of 2 year old throwing a temper tantrum here

You managed to contradict your own logic in only two paragraphs this time. You are getting quicker!!!

In other words, you can be as hypocritical as you want to be. I don't even know why I validate your replies with a response, you never have anything but garbage to write.

I rarely use the ignore function, but I think it will work great on you. Later, troll.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 17:16:03 GMT
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CommunitykillerKIRBY098CommunitykillerI don't care if it's an opinion, whether it's intelligent, or whatever else you can think of. What matters to me is that I can state it because I know Reborn sucks, and that's all there is to it.

And saying "If you don't have anything valuable to say, don't say anything." isn't that valuable, either. Why don't you take your own advice, the both of you, and shut the fuck up?

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And this is a bad thing?

Oh darn, Community killer doesn't like losing written debate, and won't respond anymore. Now if we could just get you to stop responding to EVERYONE, this would be a nice little mod forum.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 17:22:50 GMT
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Are there plans for AT-AT walkers and the like for this mod?

Subject: Renegade: A New Hope Update
Posted by [Sir Phoenixx](#) on Mon, 12 Jul 2004 17:52:03 GMT
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Quote:I applaud the departure from the usual "IT SUCKS" comments.

What departure? I've always posted constructive criticism/suggestions, I've never just posted something like "IT SUCKS".

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 17:56:50 GMT
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Sir PhoenixxQuote:I applaud the departure from the usual "IT SUCKS" comments.

What departure? I've always posted constructive criticism/suggestions, I've never just posted something like "IT SUCKS".

I didn't state anything of the kind.

I was making inference to your great leader. I have no issue with you. You have always been professional in demeanor.

By the way I found where it states there will be AT AT walkers, so no need to answer. I look forward to this feature.

Subject: Renegade: A New Hope Update
Posted by [htmlgod](#) on Mon, 12 Jul 2004 18:00:53 GMT
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Come on guys, take the flames elsewhere. If you have a problem with someone, and they have a problem with you, there is no point in renewing your argument, least of all in an unrelated thread, and particularly if you are responding in an inflammatory manner to an un-inflammatory post.

Subject: Renegade: A New Hope Update
Posted by [Phoenix - Aeon](#) on Mon, 12 Jul 2004 19:04:38 GMT
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And for all that AK supposedly starts all the flame wars this instance was clearly started by Kirby, I would not hav though that you would have shown such a lack of maturity.

Anyway, I agree with SirPhoenixx on the issue of wear and tear aswell as thew lack of sides to the cylinder. The thing that bothers me the most though are the buttons/dials below the scope: very blurry and too obviously 2-D to look good. Other than that it's a great model, I commend the artists.

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Mon, 12 Jul 2004 19:13:59 GMT
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Phoenix - AeonAnd for all that AK supposedly starts all the flame wars this instance was clearly started by Kirby, I would not hav though that you would have shown such a lack of maturity.

Bad Kirby! Bad!

I almost feel bad about it. Nope, it's gone now.....

Actually if you read the posts, I was COMMENDING these two mod members on co-operation. Mr. sunshine decided to turn it into the normal ACK topic.

Subject: Renegade: A New Hope Update

Posted by [Phoenix - Aeon](#) on Mon, 12 Jul 2004 19:21:08 GMT

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It was a very thinly veiled attack against AircraftKiller. Whether or not you mentioned him or talked directly to him doesn't matter; the implication was clear. Since your constant complaint with AircraftKiller seems to be unprovoked attacks I find it strange that you would fall into the trap of hypocrisy, especially given your clear intellect.

Subject: Renegade: A New Hope Update

Posted by [KIRBY098](#) on Mon, 12 Jul 2004 19:25:17 GMT

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Phoenix - AeonIt was a very thinly veiled attack against AircraftKiller. Whether or not you mentioned him or talked directly to him doesn't matter; the implication was clear. Since your constant complaint with AircraftKiller seems to be unprovoked attacks I find it strange that you would fall into the trap of hypocrisy, especially given your clear intellect.

Whatever helps you sleep.

I am going to respect html's wish that this try to remain on topic.

Subject: Renegade: A New Hope Update

Posted by [Renardin6](#) on Mon, 12 Jul 2004 22:48:22 GMT

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Sir PhoenixxWhat departure? I've always posted constructive criticism/suggestions, I've never just posted something like "IT SUCKS".

Sir tells a truth there. Don't talk shit about him. As I remember, I heard only constructive critics from him.

Subject: Renegade: A New Hope Update

Posted by [icedog90](#) on Tue, 13 Jul 2004 01:49:39 GMT

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Back on topic.

The AT-AT will only be in single player. We're not going to do something like the huge unstoppable Mammoth Mark II.

Subject: Renegade: A New Hope Update
Posted by [Renardin6](#) on Tue, 13 Jul 2004 12:53:25 GMT
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well it was the purpose of The Mk II...

But if you are good at this game, nothing can stop you

Subject: Renegade: A New Hope Update
Posted by [KIRBY098](#) on Tue, 13 Jul 2004 13:41:17 GMT
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Now if we can only get the Mammoth Mark 2 vs an AT-AT.....

Subject: Renegade: A New Hope Update
Posted by [Phoenix - Aeon](#) on Wed, 14 Jul 2004 12:10:46 GMT
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^^

Subject: Renegade: A New Hope Update
Posted by [sniper12345](#) on Wed, 14 Jul 2004 12:30:01 GMT
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Aircraftkiller

...

In other words, you can be as hypocritical as you want to be. I don't even know why I validate your replies with a response, you never have anything but garbage to write.

...
