
Subject: C&C 3
Posted by [Renardin6](#) on Sat, 19 Jun 2004 18:22:19 GMT
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<http://www.planetcnc.com/newspics/DSC00729.jpg>

What do you think ?

Tiberium Twilight ? (Scrin Ship on that pic)[/img]

Subject: C&C 3
Posted by [xptek_disabled](#) on Sat, 19 Jun 2004 18:24:50 GMT
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Where did this come from?

Subject: C&C 3
Posted by [Vitaminous](#) on Sat, 19 Jun 2004 18:28:40 GMT
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Cypher kept talking about it on the IRC, then he posted it on the PCNC front page.

Subject: C&C 3
Posted by [DanSolo](#) on Sat, 19 Jun 2004 18:30:31 GMT
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hmmm. easiest way to hide photoshop errors=make the pic grainy as shit

Subject: C&C 3
Posted by [Vitaminous](#) on Sat, 19 Jun 2004 18:37:31 GMT
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It's not Photoshopped, he has a shitty camera.

Subject: C&C 3
Posted by [Cypher \[PCNC\]](#) on Sat, 19 Jun 2004 18:51:23 GMT
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DanSolohmmm. easiest way to hide photoshop errors=make the pic grainy as shit

Man...

People should really stop making assbackwards comments when they know nothing....
But that's okay, keep thinking it's fake.

Subject: C&C 3

Posted by [Aircraftkiller](#) on Sat, 19 Jun 2004 18:57:08 GMT

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Then why don't you just fucking tell people so they DO know something, jackass?

Subject: C&C 3

Posted by [Cypher \[PCNC\]](#) on Sat, 19 Jun 2004 19:06:14 GMT

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Didn't I already tell you that flattery will get you nowhere?

Subject: C&C 3

Posted by [flyingfox](#) on Sat, 19 Jun 2004 19:25:51 GMT

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So.. where did you get the image? Or rather, who took the picture?

Subject: C&C 3

Posted by [Renardin6](#) on Sat, 19 Jun 2004 19:51:11 GMT

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AircraftkillerThen why don't you just fucking tell people so they DO know something, jackass?

He told ya already.

Quote:They say a picture is worth a thousand words, let's see how many more can we get in comments for this next picture.

Well I think Planet CNC makes fake for only one day... April's fool.

We are in june...

Subject: C&C 3

Posted by [PiMuRho](#) on Sat, 19 Jun 2004 20:40:32 GMT

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Westwood were prototyping C&C 3 for a while before the studio was closed.

Subject: C&C 3

Posted by [Weirdo](#) on Sat, 19 Jun 2004 21:42:37 GMT

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Could we get some more detail about where and when this picture was taken. And also, if it is true, why you are aloud to leak anything like this picture about it without EA getting al crazy.

Subject: C&C 3

Posted by [TheGunrun](#) on Sat, 19 Jun 2004 22:35:55 GMT

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Isn't Command and conquer 3 another way to say tiberian sun? Sure looks edited to me.

Subject: C&C 3

Posted by [bigjoe14](#) on Sat, 19 Jun 2004 22:39:52 GMT

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I swear you people are so stupid. You complain so much for a new C&C game then you blow off every peice of evidence that comes up.

Subject: C&C 3

Posted by [Ferhago](#) on Sat, 19 Jun 2004 22:43:21 GMT

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I think its credible because its called C&C3.

Only EA would disgrace such a legacy by naming it C&C3 and not C&C Tiberian Twilight

Subject: C&C 3

Posted by [Scythar](#) on Sat, 19 Jun 2004 22:46:26 GMT

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Yeah. The screenshot doesn't tell much, but to me it looks like something from the future. Maybe this C&C3 will take place in year 3000 or something...which might work well if done right. Oh well, no way we can know for sure.

Subject: C&C 3

Posted by [Sir Phoenixx](#) on Sun, 20 Jun 2004 01:17:15 GMT

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TheGunrunIsn't Command and conquer 3 another way to say tiberian sun? Sure looks edited to me.

Lol Tiberian Sun would be Command and Conquer 2...

Subject: C&C 3

Posted by [Fabian](#) on Sun, 20 Jun 2004 01:51:44 GMT

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Thought i might try my shot at enhancing that thing...

Objects i was able to make out...

Subject: C&C 3

Posted by [z310](#) on Sun, 20 Jun 2004 02:22:14 GMT

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Opinion Removed

Subject: C&C 3

Posted by [TnTANDY](#) on Sun, 20 Jun 2004 02:33:06 GMT

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hmmm, brainstorm:

C&C Generals /ZH was made by EA and nothing to do with westwood.

If you look at the C&C 3 logo you can planly see it is the latest C&C logo:

So IMO heres what I think:

the C&C Generals C&C logo was created by Westwood when they was "prototyping" C&C3 and EA got rights or nicked the logo and changed the colour

or...

what I really think

This logo is EA's own and the C&C 3 logo is its superior, which means, a C&C3 could be in the

works.

Well theres my opinion, nobody has to agree or disagree, its all rumour

Subject: C&C 3

Posted by [YSLMuffins](#) on Sun, 20 Jun 2004 03:06:36 GMT

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I get a very queasy feeling whenever I think of EA making a C&C3. :-\

Subject: C&C 3

Posted by [Vitaminous](#) on Sun, 20 Jun 2004 03:15:14 GMT

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Keep in mind, it's almost the same team.

Subject: C&C 3

Posted by [Fabian](#) on Sun, 20 Jun 2004 03:31:44 GMT

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The objects on the right appear to be mechs or some kind of walking unit. There is some kind of Scrin ship in the middle, destroying whatever was below it. Off to the left is a large structure (first thing that came to mind was the Obelisk of Darkness).

Subject: C&C 3

Posted by [PiMuRho](#) on Sun, 20 Jun 2004 04:10:37 GMT

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AprimeKeep in mind, it's almost the same team.

The team that was working on C&C3 is now pretty much Petroglyph.

Subject: C&C 3

Posted by [bigejoe14](#) on Sun, 20 Jun 2004 04:31:30 GMT

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The people that are working on C&C 3 were the same people who worked on Generals and Red Alert 2. All of which are in EA-P, not Petroglyph.

Subject: C&C 3

Posted by [Nemesis](#) on Sun, 20 Jun 2004 04:38:16 GMT

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If I remember right, There IS an RA3 in production. Or at least they made it sound like there was.

Subject: C&C 3

Posted by [PiMuRho](#) on Sun, 20 Jun 2004 07:29:35 GMT

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bigejoe14The people that are working on C&C 3 were the same people who worked on Generals and Red Alert 2. All of which are in EA-P, not Petroglyph.

That depends where you get your information from, doesn't it?

Subject: C&C 3

Posted by [icedog90](#) on Sun, 20 Jun 2004 07:41:02 GMT

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AprimeKeep in mind, it's almost the same team.

Subject: C&C 3

Posted by [Weirdo](#) on Sun, 20 Jun 2004 08:30:31 GMT

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bigejoe14The people that are working on C&C 3 were the same people who worked on Generals and Red Alert 2. All of which are in EA-P, not Petroglyph.

Might be, but isn't that team working on Middle Earth?

Subject: C&C 3

Posted by [Brutus](#) on Sun, 20 Jun 2004 18:16:23 GMT

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Or maybe they will pull a twist and call it "Comand & Conquer: Battle for Middle Earth"

Subject: C&C 3

Posted by [boma57](#) on Tue, 22 Jun 2004 15:29:56 GMT

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Quote:Yo,

Guys, Petroglyph doesn't have the rights to C&C. EA owns the C&C brand. The Petro guys are doing their own stuff.

What Mark said is true. What you saw was a concept / inspirational piece of art that we did over a year ago that displays on our internal EA monitors here at EALA. Concept art is our "What if?" avenue to explore things we may or may not want to do in the future with game content, a certain look, or atmosphere / tone.

FYI, it's an image of a Scrin Primal defending against a GDI attack on a Scrin base. Obviously, the primal is winning. =)

And yes, there are still a bunch of us ex-westwood guys here.

A-

Adam Isgreen
Game Design Director
EALA

From the PCnC comments section. But then again, it was posted by "Board Guest 1821581".

Subject: C&C 3
Posted by [z310](#) on Tue, 22 Jun 2004 15:32:45 GMT
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Subject: C&C 3
Posted by [Cypher \[PCNC\]](#) on Wed, 23 Jun 2004 08:19:16 GMT
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Taximes, that was Adam.

And no, the C&C3 team is not the RA2/Gen team, at least not at the moment.
Yes, the RA2/Gen team is working on LOTR.

Subject: C&C 3
Posted by [dead6re](#) on Wed, 23 Jun 2004 12:05:57 GMT
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I dont care whats its like, i just want another C&C game!

Subject: C&C 3

Posted by [Phoenix - Aeon](#) on Wed, 23 Jun 2004 12:11:59 GMT

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Quote:And no, the C&C3 team is not the RA2/Gen team, at least not at the moment.

Read between the lines, that comment seems to imply that there is a C&C 3 team at the moment, just that they're not the BFME team. Good job too, RAI and Generals were the worst C&Cs released.

Subject: C&C 3

Posted by [NHJ BV](#) on Wed, 23 Jun 2004 18:34:25 GMT

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NemesisIf I remember right, There IS an RA3 in production. Or at least they made it sound like there was.

That sig image of you is two megabytes

Even my broadband connection has trouble with that.

Subject: C&C 3

Posted by [Stank900](#) on Wed, 23 Jun 2004 18:39:12 GMT

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well i heard that it will be released next year hopefully EA doesnt mess up the storyline

Subject: C&C 3

Posted by [NHJ BV](#) on Thu, 24 Jun 2004 08:41:10 GMT

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Stank900well i heard that it will be released next year hopefully EA doesnt mess up the storyline

Where did you hear that?

Subject: C&C 3

Posted by [DanSolo](#) on Thu, 24 Jun 2004 14:47:17 GMT

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Cypher [PCNC]DanSolohmmm. easiest way to hide photoshop errors=make the pic grainy as shit

Man...

People should really stop making assbackwards comments when they know nothing....
But that's okay, keep thinking it's fake.

it not a "assbackwards" comment. it is a shitty picture, it shows no detail, it is grainy as fuck. To be honest i dont really care if it is fake or real, it has the EA sticker on the box, so it will be rushed, buggy and probably marginally better than generals, which sucked anyways. Personally i am so sick of fake ingame pics, that it has made me a natural sceptic. Sure i know nothing, but it is obvious from your post that you know little more than me.

Subject: C&C 3

Posted by [bigejoe14](#) on Thu, 24 Jun 2004 15:18:07 GMT

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Has anybody even thought that it might be a concept drawing rather than an in-game screen shot? It sure looks like a drawing to me.

Subject: C&C 3

Posted by [NHJ BV](#) on Fri, 25 Jun 2004 09:34:20 GMT

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It has been confirmed to be concept art, so you may be right

Subject: C&C 3

Posted by [HolyD3vil](#) on Sun, 27 Jun 2004 05:30:54 GMT

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Well I think the image is geniune. Because I took a photo with my digital camera at my digital TV and it had the same effect, just trying to find the image I took if I do I will post it.

And I aint got a crappy digital camera. Well it might be but its a crappy £500 digital camera.

Quote:What Mark said is true. What you saw was a concept / inspirational piece of art that we did over a year ago that displays on our internal EA monitors here at EALA. Concept art is our "What if?" avenue to explore things we may or may not want to do in the future with game content, a certain look, or atmosphere / tone.

FYI, it's an image of a Scrin Primal defending against a GDI attack on a Scrin base. Obviously, the primal is winning. =)

And yes, there are still a bunch of us ex-westwood guys here.
