Subject: OT: Halo2 or Half-Life 2??
Posted by cowmisfit on Sat, 05 Jun 2004 16:04:35 GMT
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We had quite a discusion over at End of Evolution Clan Forums about it. so lets see what people here think.

HALO 2 or HALF-LIFE 2

I choose Half-Life 2, it will ship with HL2, CS, DOD, TFC, OF all on the Half-Life 2 engine which is exuse my french but out of this fucking world looking. I just can not wait for CS and DOD online iwth that engine, DOD will once again be THE number 1 WW2 game out there, CS will gain new strength with the graphics and duh Half-Life 2 , the game that started it all *PS: I also want to 0wn all of you in a few games of CS, DOD or HL2 when it comes out   *

Subject: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sat, 05 Jun 2004 16:08:13 GMT
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It's not confirmed that it'll ship with them. It was only said that they'll be "made available". Draw your own conclusions.

Subject: OT: Halo2 or Half-Life 2??
Posted by sniper12345 on Sat, 05 Jun 2004 16:20:02 GMT
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HL2 obviously!

Subject: OT: Halo2 or Half-Life 2??
Posted by cowmisfit on Sat, 05 Jun 2004 16:20:11 GMT
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umm i'll check on that, i think your wrong on that one bud.

Subject: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sat, 05 Jun 2004 16:42:18 GMT
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I don't

I co-run http://www.halflife2.net - the biggest HL2 site. There's been no direct confirmation from Valve about whether the Source ports will ship with HL2, or whether they'll be a seperate product.

Subject: OT: Halo2 or Half-Life 2??
Posted by Spice on Sat, 05 Jun 2004 17:10:43 GMT
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HAHA owned

Subject: OT: Halo2 or Half-Life 2??
Posted by Cypher [PCNC] on Sat, 05 Jun 2004 17:16:57 GMT
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http://www.renevo.com/d6/

'nuff said.

Subject: OT: Halo2 or Half-Life 2??
Posted by C4miner on Sat, 05 Jun 2004 17:17:50 GMT
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PiMuRhoI don't

I co-run http://www.halflife2.net - the biggest HL2 site. There's been no direct confirmation from Valve about whether the Source ports will ship with HL2, or whether they'll be a seperate product.

Yeah right on the former statement. :rolleyes:

http://www.halflife2.net/index.php?page=staff

Subject: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sat, 05 Jun 2004 17:58:37 GMT
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http://www.halflife2.net/forums/member.php?u=3367

Munro hasn't finished the staff page yet.

Subject: OT: Halo2 or Half-Life 2??
Posted by Xtrm2Matt on Sat, 05 Jun 2004 18:11:03 GMT
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Staff page looks complete to me

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by tooncy on Sat, 05 Jun 2004 19:13:17 GMT
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cowmisfit...DOD will once again be THE number 1 WW2 game out there...

COD>DOD

Subject: OT: Halo2 or Half-Life 2??
Posted by kopaka649 on Sat, 05 Jun 2004 19:37:35 GMT
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hl2

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by cowmisfit on Sat, 05 Jun 2004 19:58:27 GMT
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tooncycowmisfit...DOD will once again be THE number 1 WW2 game out there...

COD>DOD

NO IT WONT LOL if its on the HL2 engine COD will die faster than a ant under a little kids shoe.

Subject: OT: Halo2 or Half-Life 2??
Posted by OnfireUK on Sat, 05 Jun 2004 20:00:49 GMT
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Half life 2 no contest... i cant believe anyone can even compare the 2, halo being the piece of ****
that it is..

Subject: OT: Halo2 or Half-Life 2??
Posted by SuperFlyingEngi on Sat, 05 Jun 2004 20:33:23 GMT
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Halo is an OK game, but I don't really think it deserves all the publicity that it gets. It sure as hell
isn't worth buying an XBox for.

Subject: OT: Halo2 or Half-Life 2??
Posted by the_kid on Sat, 05 Jun 2004 20:37:26 GMT
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Halo is fun... but I think I would pick Half-life (1) over Halo 2... that game is excellent. Half-life 2 is definately on my must have list... (right after "Money for HL2" on my must have list)

As for DOD in the new engine becoming the greatest WWII game out there... erm, if you exclude Call of Duty, It still is... however in the Half-life engine it will be pimp. What would be even better is if it came out with a singleplayer campaign as well, then it would own Call of Duty, and I could pocket the money that I could have spent on COD.

My main worry though is... steam. Will HL2 run on steam or a similar UBERLAGGY server (for me on my 56k anyway) or will I be able to play on the less-laggy Won.com servers? Time will tell... Time will tell...

Subject: OT: Halo2 or Half-Life 2??
Posted by cowmisfit on Sat, 05 Jun 2004 21:11:23 GMT
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Yea, i prefer DoD Over any other WW2 game, BF1942, Medal of Honor both suck in comparision to DOD online experiecne in my view , both are good games but not near DOD COD is cool, just don't got the money to buy it.

POST 1001

Subject: OT: Halo2 or Half-Life 2??
Posted by DarkFish on Sat, 05 Jun 2004 21:13:23 GMT
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I'm gonna chose Halo 2. I didn't like Half-Life, whereas I love Halo for Xbox and PC. From the various pieces of media I have seen (video clips, screens, etc.), it can only be even better than Halo 1.

Subject: OT: Halo2 or Half-Life 2??
Posted by Jaspah on Sat, 05 Jun 2004 22:52:13 GMT
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Halo 2 owns Half Life 2. It's that fucking awsome.

Subject: OT: Halo2 or Half-Life 2??

Posted by cowmisfit on Sat, 05 Jun 2004 23:10:18 GMT
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j4S[p]Halo 2 owns Half Life 2. It's that fucking awsome.

go look up a pic of HL2, you will think Halo 2 is a piece of shit that could be compared to the graphics of pong once you see HL2's engine.

Subject: OT: Halo2 or Half-Life 2??
Posted by IRON FART on Sat, 05 Jun 2004 23:51:21 GMT
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I think the saying "Time will tell..." is appropriate here.

Neither game is out and I don't think we are really in a position to judge them based on what we know so far.

Personally, I think that Halo 2 will be great fun. I thought the first was fairly good, just needed a some gameplay changes to MP.

I think HL1 and everything derrived from it is a piece of shit. So if HL2 is in essence a beautiful version of HL1 with tremendous visual capability, I wouldn't play it.

But again, time will tell how fun these games actually are.

Subject: OT: Halo2 or Half-Life 2??
Posted by Jaspah on Sat, 05 Jun 2004 23:53:40 GMT
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cowmisfitj4S[p]Halo 2 owns Half Life 2. It's that fucking awsome.

go look up a pic of HL2, you will think Halo 2 is a piece of shit that could be compared to the graphics of pong once you see HL2's engine.

Sorry, I don't. It looks like Half Life 2 is the "peice of shit that could be compared to the graphics of pong".
Halo 2:

Vs.

Half Life 2:

Halo 2 looks much cooler.

Subject: OT: Halo2 or Half-Life 2??
Posted by Spice on Sun, 06 Jun 2004 00:02:13 GMT
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Half - life 2 will be a awsome game but .... Halo 2 will be much better for those of us who watched the demonstration E3 2004   Halo 2 will be much better in my oppinion.

Subject: OT: Halo2 or Half-Life 2??
Posted by cowmisfit on Sun, 06 Jun 2004 00:18:03 GMT
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Im not saying Halo 2 will be crap, i know its a good game, im just saying that half-life 2 will be better, i'll still get Halo 2 if i get an X-BOX. Its just a question of what type of gameplay you want.

Subject: OT: Halo2 or Half-Life 2??
Posted by SuperFlyingEngi on Sun, 06 Jun 2004 00:50:48 GMT
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j4sp: Actually, that scene from Half-Life 2 looked much more badass. Just look at all the different lighting in the areas, and the aliiens are pretty tight, too.

Overall: Both games really good and worth buying, but Half-Life 2 wins.

Subject: OT: Halo2 or Half-Life 2??
Posted by Ferhago on Sun, 06 Jun 2004 01:38:45 GMT
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im gonna get both. I just hope halo 2 comes out for the pc as well. I despise xbox live

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Subject: OT: Halo2 or Half-Life 2??
Posted by Spice on Sun, 06 Jun 2004 04:43:20 GMT
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Yes xbox live is a steaming pile of 10 year olds. All you hear through voice chat is "fucking mother fucker im gonna fucking own your fucking bitch ass" or there is always the two people also trying to cyber on it.Im not buying it for xbox for xbox live ill buy it for SP then ill get the pc version for multiplayer.

Subject: OT: Halo2 or Half-Life 2??
Posted by Vitaminous on Sun, 06 Jun 2004 04:49:40 GMT
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j4S[p]cowmisfitj4S[p]Halo 2 owns Half Life 2. It's that fucking awsome.

go look up a pic of HL2, you will think Halo 2 is a piece of shit that could be compared to the graphics of pong once you see HL2's engine.

Sorry, I don't. It looks like Half Life 2 is the "peice of shit that could be compared to the graphics of pong".
Halo 2:

Vs.

Half Life 2:

Halo 2 looks much cooler.

Either way, you can't compare any of them because one's using the PC and the other one's using Xbox, which are two diferent gaming platforms.

Subject: OT: Halo2 or Half-Life 2??
Posted by YSLMuffins on Sun, 06 Jun 2004 06:17:20 GMT
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What are those things in that HL2 screenshot? They look a lot like the old tleilaxu leeches from Emperor.

Subject: OT: Halo2 or Half-Life 2??
Posted by DarkFish on Sun, 06 Jun 2004 06:29:29 GMT
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Considering that both are clearly great games with very large fanbases, its pointless to argue about "which is better", because opinions will obviously differ. Better to talk about which one you personally prefer, and why, and leave it at that.

Subject: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sun, 06 Jun 2004 06:35:59 GMT

YSLMuffinsWhat are those things in that HL2 screenshot? They look a lot like the old tleilaxu leeches from Emperor.

They're Antlions

http://www.halflife2.net/index.php?page=enemies

Subject: OT: Halo2 or Half-Life 2??
Posted by NHJ BV on Sun, 06 Jun 2004 07:30:37 GMT

I'd take Sam & Max 2 over those 2 anyday, if the fuckers at Lucasarts hadn't cancelled it.

Subject: OT: Halo2 or Half-Life 2??
Posted by Sn1per XL on Sun, 06 Jun 2004 10:41:53 GMT

Even though im going to get them both I would pick Halo 2 over Hl2 if i had to pick one...Halo 1 is a very fun game and from watching the videos of Halo 2 it looks like its gonna be ALOT better then halo 1.

Subject: OT: Halo2 or Half-Life 2??
Posted by Jaspah on Sun, 06 Jun 2004 11:41:57 GMT

They resemble the bugs scene in Starship Troopers...

Subject: OT: Halo2 or Half-Life 2??
Posted by Scythar on Sun, 06 Jun 2004 13:49:13 GMT

HL2 all the way. And yes, the Halo 2 picture does look a bit cooler, though in my case it has nothign to do with graphics. It's just taken from a neat frog-view angle which makes it look oh-so majestic and cool.

Subject: OT: Halo2 or Half-Life 2??
Posted by Sn1per XL on Sun, 06 Jun 2004 14:05:16 GMT

It looks really good for a console game...i'm sure if it was on PC it would look alot better.

Subject: OT: Halo2 or Half-Life 2??
Posted by DragonFg on Mon, 07 Jun 2004 11:53:57 GMT
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I'd have to go with Halo 2 because I love Halo. I've never played Half Life but from those two screenshots I'd have to say Half Life looks better. Halo 2 is probably going to have a better AI for enemies.

Subject: OT: Halo2 or Half-Life 2??
Posted by Spice on Mon, 07 Jun 2004 16:01:39 GMT
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Halo 2 rocks if you watched the E3 Demostration , you can see theer is certain vehicle damage. Like on the warthog you can shoot off the hub caps or blow off the headlights. With the ghost you can shoot off the engines and it cant move   Also the levels are like this also , certain things can be blow then bits adding that red faction feel to it

---

Subject: OT: Halo2 or Half-Life 2??
Posted by IRON FART on Mon, 07 Jun 2004 16:06:07 GMT
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Sn1per XLIt looks really good for a console game...i'm sure if it was on PC it would look alot better.
If it was built especially for the PC, it would look very good. But if they just plan to convert the Xbox version over to PC, then it isn't going to look that much better than the Xbox version.

Subject: OT: Halo2 or Half-Life 2??
Posted by smwScott on Mon, 07 Jun 2004 17:06:17 GMT
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EXdeath7Halo 2 rocks if you watched the E3 Demostration , you can see theer is certain vehicle damage. Like on the warthog you can shoot off the hub caps or blow off the headlights. With the ghost you can shoot off the engines and it cant move   Also the levels are like this also , certain things can be blow then bits adding that red faction feel to it

Honestly, that should have been a feature in the first game. The vehicles had good physics but it was stupid how they were invulnerable. Also, Halo 1 was not that good in my opinion. The ridiculous overuse of level geometry was really a pain in the ass, a good chunk of the single player looked like it was made in the Timesplitters 2 level editor (ie. they re-used exact same rooms like 50 times). The only fun parts of the game was the vehicles and the very last level, just

---

cause it was cool. Halo 1 doesn't hold a candle to Half-Life 1, the only reason it's so hyped is because it's the only AAA exclusive X-BOX has (or had, now it's on PC too). If the game had gotten a simultaneous release on PC or the other consoles no one would have cared that much about it.

Now, judging from the series first games I have no reason to believe that Halo 2 can touch Half-Life 2. We know that HL2 has better graphics, physics, and AI for certain (judging from what both companies have released). In addition to this HL2 will obviously have a much better multiplayer and modding community, because the X-BOX (and all consoles for that matter) is crusted over horse shit in this area. Finally, I believe that HL2 will be much more fun than Halo 2.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by zunnie on Fri, 24 Jun 2005 17:00:47 GMT
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Half Life 2 then...

Cant form an opinion on Halo 2 because its (for now) exclusive to Xbox, pretty stupid.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Ferhago on Fri, 24 Jun 2005 17:20:37 GMT
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HOLY YEAR OLD THREAD REVIVAL BATMAN!!!

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Oblivion165 on Fri, 24 Jun 2005 18:16:28 GMT
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Man i love the HL2 engine. I just got the DEV tools yeterday.

Ah my first map:

I love how easy it is.

Subject: Re: OT: Halo2 or Half-Life 2??

Posted by cowmisfit on Fri, 24 Jun 2005 19:49:46 GMT
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What, the fuck.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by GetSm0keD on Fri, 24 Jun 2005 22:10:03 GMT
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HL2 all the way

altho i like halo 2 live

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Sn1per XL on Fri, 24 Jun 2005 23:53:40 GMT
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After playing them both, I can easily say HL 2 is better.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by tooncy on Sat, 25 Jun 2005 01:05:32 GMT
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No contest at all. HL2 is 1000x better than Halo 2.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by =HT=T-Bird on Sat, 25 Jun 2005 01:56:30 GMT
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I think that the two are about neck-and-neck. HL2 has its advantages (better graphics and physics) while Halo 2 retains Halo's fine gameplay balance and AI system (too bad you can't have bots in multiplay). I have Halo 2 and really want HL2 as well (idk if my comp would like it though).

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Lijitsu on Sat, 25 Jun 2005 03:42:10 GMT
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I dont know about other physics, but Halo 2 has the Unreal Death Physics engine, and all the corpses slide all neatly and everything. They dont explode, but its still fun to kill someone, and watch their corpse slide down a set of stairs.
I choose Halo 2 over Half-Life 2, since ive seen both games, and although Halo 2 didnt quite

match Half Life 2s graphics, it easily made up for it. With the new/remodeled weapons that Halo 2 threw in, aswell as being able to play as an Elite, i personally think that Halo 2 beat Half-Life 2. In Halo 2, almost anything and everything can be destroyed, or atleast tipped over. I should know about the last one, i grenaded a hall of blocks and they all tipped over. That was a fun level. Most things that a destroyed actually explode, causing splash damage that can kill others. I admit that 90% of all Halo 2 Xbox Live players that have the headset, are going to act like 2 year olds whenever they die. Ive heard a few adults on there, who act the same way. Ive heard about three people in total that havent whined and complained about being killed.

My judgment: Halo 2 - Half-Life 2

Halo 2 excells in alot of areas, but doesnt live up to CERTAIN expectations.

Half-Life 2 excels in most areas, but doesnt live up to my tastes, or from the things ive heard of Half-Life 1.

Final Judgment: Halo 2 is slightly superior, but Half-Life 2 does have its strong points.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sat, 25 Jun 2005 05:24:38 GMT
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"Unreal Death Physics Engine"? Where did you pull that one from?

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by YSLMuffins on Sat, 25 Jun 2005 07:11:14 GMT
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HL2 is great. Loved the experience of it, lol. But I think I've become slightly bisexual now, with all these video games being tailored to male audiences and whatnot. =\

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Lijitsu on Sat, 25 Jun 2005 07:25:47 GMT
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Look at the way things die. If youve played UT '04, then you would know that the physics are the same. In UT the corpses explode, but its still the same as far as the Rag-Doll death goes.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sat, 25 Jun 2005 08:31:17 GMT
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Lijitsu wrote on Sat, 25 June 2005 03:25Look at the way things die. If youve played UT '04, then you would know that the physics are the same. In UT the corpses explode, but its still the same as

---

far as the Rag-Doll death goes.

There is no "Unreal Death Physics Engine". They just both use ragdolls instead of death animations. Guess what? So does HL2. HL2's use of physics far surpasses that of UT2004 and Halo 2.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Lijitsu on Sat, 25 Jun 2005 08:33:57 GMT
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...Hmmm...
You have bested me. But could you do so in Chess?

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Jaspah on Sat, 25 Jun 2005 13:43:31 GMT
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Hey PiMuRho, you're still not on the staff page and I don't see you around Halflife2.net.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Oblivion165 on Sat, 25 Jun 2005 14:19:57 GMT
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YSLMuffins wrote on Sat, 25 June 2005 03:11HL2 is great. Loved the experience of it, lol. But I think I've become slightly bisexual now, with all these video games being tailored to male audiences and whatnot. =\

How you do'in?

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by PiMuRho on Sat, 25 Jun 2005 16:10:16 GMT
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j4S[p wrote on Sat, 25 June 2005 09:43]Hey PiMuRho, you're still not on the staff page and I don't see you around Halflife2.net.

http://www.halflife2.net/forums/member.php?u=3367

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Dr. Lithius on Sat, 25 Jun 2005 17:30:54 GMT
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Half-Life 2, if I ever get the money for the Steam Silver edition(Half-Life 2, Counter-Strike: Source, Half-Life: Source, Half-Life 2: Deathmatch, and Day of Defeat: Source(once it comes out) with no additional merchantdise(aside from the product catalog) or whatnot.) Or, alternately, I could just do as I did with Half-Life and wait until they release some super-giganormous package with a buttload of stuff on it. For example, the Half-Life Platinum Collection came with Half-Life, Counter-Strike, Team Fortress Classic, Day of Defeat, Deathmatch Classic, Opposing Force, and Blue Shift.(Although I don't know if Blue Shift is Steam compatable. It probably is, but by default, it doesn't appear to be listed on the Steam menu dispite the fact I entered its serial number in.) But that's just me. . . Always several steps behind. Hell, it took me 'til last year to get with the Renegade and Half-Life crowds. Sheesh. . .

Oh, and as for why Half-Life 2. . . Greater depth, it's more replayable, it's not over-hyped six-ways from Sunday(*awaits the slings and arrows of Halo freaks* =P), and it's on the PC, which means modifications! And lots of them. That, and I really don't have any deep interest in the Halo series. I got bored with the first game, for example.(PC version.) Not saying it's not a great game with some sort of enhancements over its competitors(at the time), but it's just not very interesting to me.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by NukeIt15 on Sat, 25 Jun 2005 18:31:03 GMT
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Half-Life 2 is available on PC; Halo 2 is not (with a 'yet' attached, hopefully).

Therefore, I cannot make a qualified decision about which is the better game, because I have no particular desire to waste my money on the shit that is XBox. Until then, my obvious choice is Half-Life 2.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Lijitsu on Sat, 25 Jun 2005 22:19:03 GMT
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Joseph Collins wrote on Sat, 25 June 2005 13:30*awaits the slings and arrows of Halo freaks* =P
Nah, we wont throw arrows and stones at you... We use the Halo 2 weapons... *Grabs his old Energy Sword.*

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by tooncy on Sun, 26 Jun 2005 00:04:25 GMT
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The only good thing in Halo 2 was the MP, which was pretty fun to play with friends. The SP still sucked, the art was still atrocious, the game still felt slow, the level design was still poor at best, it was all very repetitive, the specular lighting was still way overdone, and it was VERY VERY over hyped.

HL2 on the other hand had one of the best SP campaigns that I've ever played through, gorgeous visuals, great art direction, some very cool weapons, good AI, excellent sound design, and some killer mods. My only complaints with HL2 are that CS:S sucks, HL2DM gets boring, and the load times are bad.

Overall, I had more fun playing HL2.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Dave Mason on Sun, 26 Jun 2005 00:49:16 GMT
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CS: S Sucks? Are you insane? It has it's faults but it's still a good game.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by tooncy on Sun, 26 Jun 2005 01:00:41 GMT
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I don't like it. Its been done before, and better.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Weirdo on Sun, 26 Jun 2005 18:06:46 GMT
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I haven't played Halo 2, but if it is any like the original it is not really that good. Some of the missions inside buildings had really repetive gameplay. They could have actually learned something from Serious Sam when it comes to the indoor missions.

Not that I want to say Serious Sam was a bad game, the gameplay was just very arcade style wich made it a bit repetive.

Subject: Re: OT: Halo2 or Half-Life 2??
Posted by icedog90 on Sun, 26 Jun 2005 19:15:39 GMT
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Halo 2 sucks massively compared to Half-Life 2. And trust me, I've played Halo 2 countless times at LAN parties.

Just wait until the Unreal III engine comes out.

http://images.google.com/images?hl=en&lr=&biw=1024&a mp;q=unreal+3&btnG=Search

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Subject: Re: OT: Halo2 or Half-Life 2??
Posted by Creed3020 on Mon, 27 Jun 2005 01:38:58 GMT
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wow you know this thread is old when the link in the first post brings you to our old forums...lol

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