
Subject: I need someone to make me 2 w3d files
Posted by [jonwil](#) on Tue, 11 May 2004 07:22:33 GMT
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and I need them ASAP.

Specificly, I need 2 w3d files.

Both should be as simple as possible (1 mesh only) and should use a texture containing clearly defined easily visible transparency (such as muzzletest2a.dds or alpha_crack1.dds)

But, one should have transparency enabled and one should have it disabled.

I need this so that I can see exactly what, in terms of what the data looks like and in terms of what the game/w3dview/etc does with that data, transparency looks (for some reason I cant get it working in my own viewer)

Subject: Re: I need someone to make me 2 w3d files
Posted by [Kamuix](#) on Mon, 24 Apr 2006 18:50:03 GMT
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Take it or leave it.....Jonwil.

File Attachments

1) [SimpleeMesh !!.gmax](#), downloaded 139 times

Subject: Re: I need someone to make me 2 w3d files
Posted by [JeepRubi](#) on Mon, 24 Apr 2006 22:12:11 GMT
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thats not a W3D, sriry i dont have the time.

Subject: Re: I need someone to make me 2 w3d files
Posted by [nopol10](#) on Tue, 25 Apr 2006 02:16:28 GMT
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you can just export it...

Subject: Re: I need someone to make me 2 w3d files
Posted by [Kamuix](#) on Tue, 25 Apr 2006 04:23:30 GMT
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nopol10 wrote on Mon, 24 April 2006 22:16you can just export it...

Well thats what i said...Or was going to say.
