
Subject: What might we be expecting for future versions?
Posted by [TnTANDY](#) on Mon, 10 May 2004 13:52:54 GMT
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Hey BH Studios, Just wanting to ask, what "might" we be expecting for future versions of RG. So far so good, just wondering what else we might be getting as a bonus.

Thanks.

Andy

Subject: What might we be expecting for future versions?
Posted by [mac](#) on Mon, 10 May 2004 16:07:57 GMT
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See the readme file for planned features

Subject: What might we be expecting for future versions?
Posted by [Renx](#) on Mon, 10 May 2004 20:06:19 GMT
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Quote:

PLANNED FEATURES (Either planned to be done by release, or next major update)

1. Server MOTDs

Server owner can design their own mini HTML page that is displayed to players when they connect. This page can contain anything from server news to logos and URLs.

2. Client localization

RenGuard client buttons and controls displayed in the same chosen default language as the MOTD.

3. Map Notifications and Autodownloads

RenGuard will warn you that the server you are connecting to has maps in its rotation that you do not have installed. Options to automatically download and install missing maps may be added.

4. Security enhancements. Although Renguard is very complex and secure from most tampering methods, we allready have more improvements planned. We could delay the release until RenGuard is "perfect", but the current protection should stop most if not all current cheating...we want it to stay that way and will keep updating the client as necessary.

Subject: What might we be expecting for future versions?
Posted by [TnTANDY](#) on Tue, 11 May 2004 16:24:40 GMT
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thx for the info
