Subject: Should we fix jumping on barracks on Canyon? Posted by Aircraftkiller on Fri, 02 Jul 2004 06:39:36 GMT View Forum Message <> Reply to Message

Quote: if you're actually reading what i'm writing, it's probably the first time. usually you just read the first few lines of my posts and then respond without even knowing what else i said.

I don't only read the first few lines just because you think I do.

Quote:Aircraftkiller wrote: Where did I say I wanted respect? i dunno, maybe earlier in this thread? Aircraftkiller wrote: my word should hold as much weight as a WS employee

That's not respect, that's just a statement I made outlining what I believe, not what I want.

Quote:why don't you take another look at almost any thread where anyone has ever insulted RenAlert or your vehicle textures or maps? i think the evidence is pretty clear.

Arguing with someone doesn't mean you can't accept criticism or opinions. Sorry.

Quote:and in case you haven't noticed, almost half the people that have voted don't think it should be changed. this is just another example of you not caring about anyone else's opinions and just wanting everything to be done your way. which is why nobody wants to listen to you -- you don't want to make Renegade fun for the community; you only want to make it fun for ACK. if you want to run things your way, then play on your own server with whatever maps and rules you want. if you're releasing "fixes" to the community, though, you should only fix things that the community thinks are broken. no matter how much work you put into that glacier map, you are NOT EA. and you don't have the rights to the game. so like it or not, your word is NOT final. if anyone should get to decide what is changed in community-wide fixes, it should be a consensus (or at least a majority) of community members.

I don't care what half the people want because in this situation, few would have been voting for "lets get on the buildings on all C&C mode levels" if the QA team had found that problem and had Tse-Cheng fix it on Canyon.

So yeah, if you think "making the game the way it was intended to be, instead of allowing you to glitch things and fly everywhere and do whatever you want" as being "I just want it to be fun for myself," then you're totally right.

Glacier Flying doesn't make me part of EA, because I NEVER said I was part of EA. And yet you accuse me of only reading a few lines of your posts... :rolleyes:

Actually, no, who decides what goes into fixing things is Black Hand Studios. Not the community. Your votes help us decide but they're not the final judgement.

Quote: i don't really understand what you're nitpicking about here. using the term to refer to email

& online forum insults is just as acceptable as using the term to refer to gay people.

It's still stupid. Why bother to say that I'm "nitpicking" while you do it in the same sentence? Toot toot, hypocrite train coming to station!

Quote:no, it's really not. i'm not saying you shouldn't be rude to people. i'm saying you shouldn't be rude to people and then still expect them to respect anything you say. i may be an ass to people sometimes, but i never expect someone i mistreated to care what i think.

And you're basing this off what?