Subject: GDI, Nod & Unteamed Teleporters @ Dante's Mod X
Posted by General Havoc on Wed, 26 Mar 2003 23:51:16 GMT

The tutorial showing in detail how to setup the script on these models is completed. I have just zipped it up and sent it to iscripters who will host it on http://www.nodnl.net . It should be online tomorrow. I used the old teleport tutorial as a template but i changed some things to make it more specific to do with the modles. I also included how to add the teleporters to the map as a tile.

If anyone wants to host the tutorial then contact me at GeneralHavoc@nodnl.net and i will send you the zip file (around 300kb). I took my own screnshots to use in the tutorial because i needed smaller files and it was more relevent me using ones that explaining what i am doing at that step in the tutorial.

_General Havoc