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Subject: Blackhand Studios Core Patch 1 PreRelease Announcement

Posted by [mac](#) on Wed, 30 Jun 2004 02:29:44 GMT

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Our main goal is to keep the patch below 20mb.

Those 3 maps (sand, gobi, snow) are very small, and that is why they are being included. They wouldn't be there in the first place, but we decided to put in more maps. Any other map will make it just bigger, and thats a nono.

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