Subject: Wave effect
Posted by General Havoc on Sat, 01 Mar 2003 10:33:09 GMT
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Someone made a tutorial on doing rippling animation in meshes. I modified the tutorial and converted it to an HTML format. I also corrected spellings and made it readable. It gives an excellent wave effect but i don't know how much it would slow down if there is a lot of this animation. Sadly i am unable to release the tutorial as it isn't mine and i have to wait for the author to respond. I'll see if i can contact him again.